

FADE IN:

Asgard, the Planet of the Gods

SOLAR SYSTEM - TIMELESS SPACE

CAMERA WIDE ANGLE OF TEN PLANETS, their MOONS, and PLANETARY RINGS revolving around the SUN.

FLASH CAMERA CLOSE IN and FRAME on the THIRD PLANET (Earth), FIFTH PLANET (Asgard), which is positioned between Mars and Jupiter where the Asteroid belt now lies, AND the OUTER PLANET (Neptune) from outside of their planetary orbits.

EXT. FIFTH PLANET - ASGARD - OUTER ATMOSPHERE - TIMELESS SPACE

VARIOUS CAMERA ANGLES show Asgard as seen from space with large polar ice caps and a huge equatorial ocean with heavily forested-green land masses. There are five luminous city regions. Two cities appear to be large coastal cities. A small third city can be observed on a plain with a dark mountain formation nearby. Two other luminous inland cities are surrounded by the huge forest. The planet's rotation is highlighted with a bluish-green atmosphere, as the planet's revolution takes these regions from night to early morning day.

Abruptly, from a distance away from Asgard, a small cylinder beam of pulsating compressed colored lights appears, then extends out, protruding through space by streaking in two directions from the middle, both towards the surface of Asgard, the fifth planet and the third planet.

The beam appears like a spanning rainbow bridge between the two planets and changes into a bright light white beam, once it has completed spanning between the two worlds. This "beam" is known as the "Bifrost".

Abruptly the rainbow bridge disappears into the cosmos, just as suddenly as it appeared.

EXT. OUTER PLANET - TIMELESS SPACE

A SPHERICAL GALACTIC PROBE silently traveling through space arrives at its orbital destination around the outer planet, that is seen in the distance, as a huge beautiful blue globe with one huge luminous white region and two smaller luminous regions kindled by some internally generated brightness.

Off to the side of the planet, can be seen is odd thinly twisted wire like moon-ring around this planet. The dark coldness of space is in the background.

The spherical probe repositions itself, after it has secured its orbital position between the outer planet and its moon Titan.

INT. ASGARD - GLADSHEIM - ODIN'S VALASKJALF HALL - MORNING

ODIN is alone, sitting on his great throne in a large Romanesque-like mansion. He sports a long gray beard and stern face. His physical stature is strong and muscular.

The name **HLIDSKJALF** (hlid-skyalf) is inscribed high upon the back of the throne chair. Mounted just below the throne name and to each side of Odin are two strange speaker like devices, similar to voice activated computers, each with an identifiable label, **HUGINN** (Thought) and **MUNINN** (Memory). The respective speakers are in the form of **TWO BLACK RAVENS**.

Mounted in front of his throne, is a desk-like table formed in a curved manner with ten visual screen monitors zooming in and out showing photographs of the solar system's ten worlds and moons.

Odin **PUSHES BUTTONS** on his throne's arm rests. The screens are zooming in and out scouring each of the planet's surfaces by his command.

The speakers mounted on his throne makes announcements.

HUGINN AND MUNINN (V.O.)

(To Odin)

The Asgardian probe has reached its destination and is now orbiting the outer planet. The probe has positioned itself for your exploration, by your command.

Odin views one of his monitors that shows the outer planet in orbit.

ODIN

(excited to himself, then to the computers)

Finally, my rule reigns over the our entire solar system. Huginn begin exploration of the entire planet and Muninn store all of the information gathered to memory.

HUGINN AND MUNINN (V.O.)

(simultaneously to Odin)

As you request, it is done.

Odin PUSHES ANOTHER BUTTON and another monitor suddenly zooms in on a Jupiter moon (EUROPA).

ODIN

Are there any microbes or diseases that would effect Asgardians if we're to explore this moon?

HUGINN (V.O.)

(to Odin)

There are no microbes or diseases which would deter Asgardian exploration.

ODIN

Great. Store that information to memory.

MUNINN (V.O.)

(to Odin)

The information is stored for future availability.

EXT. OUTER PLANET - PLANETARY ORBIT - TIMELESS SPACE

An outer planet space craft with a three-pronged trident emblem, slowly arrives at one of the outer planet's strange planetary moon-rings that appears like twisted wire that encircles the planet.

A beam of light from the lonely vessel appears to probe the twisted-wire moon-ring. Suddenly, the space vessel glows with an unusual color of light, which dims and then disappears. The vessel repositions itself, then with great speed disappears into the cosmos. The vessel abruptly reappears near where the vessel had just left, where it now slowly enters an orbit for reentry and descends into the outer planet's atmosphere.

INT. OUTER PLANET - JOTUNHEIM PALACE - THRONE ROOM -DAY

Inside of a huge crystal dome palace, KING THRYM (thrim) known as a daring king, is sitting on his majestic crystal throne. Seated at a large white crystal conference table before King Thrym are six other Jotuns, UTGARD-LOKI (oot-guard-low-kee), GEIRROD (gear-rod) is middle-aged, powerful and muscular build, MIMIR (mee-meer) is elderly , THIAZI (thyah-zee), SURT (sert), and LOKI (low-kee) is well mannered, adventurous, and handsome.

All of the Jotuns are very tall, attractive looking, but thin-lipped and hairless, with extremely pale white skin and huge dark eyes. They are

dressed in thin similar to silk robe-like garments, except for Surt who is of a darker color.

KING THRYM

(to Utgard-Loki)

Utgard-Loki as the ambassador to my people and heir to my throne, what news do you bring me?

UTGARD-LOKI

(to King Thrym)

Our people are well and live in Peace. Our scientists have learned the mysteries of Jotunheim's planetary ring as a new source of energy. We've developed the technology to harness this energy for galactic travel.

KING THRYM

Excellent. Is there more?

UTGARD-LOKI

Early this morning, we launched our first spacecraft to the planetary twisted moon-ring. We absorbed its energy into our new propulsion system and successfully returned. We have finished modifying all of our vessels with this new technology and will fuel all of our vessels for space travel, with distances and speed never before believed.

KING THRYM

(First to Utgard-Loki, then to Surt)

Outstanding! ...Surt, you have arrived from Muspellsheim. Welcome to Jotunheim. What news do you bring me?

SURT

(to King Thrym)

It is good to be back my king. Our city is very isolated and small, surrounded by the cold blackness and ice of our planet. We are harvesting more energy, that allows us to expand our region with geothermal heat and provide more light to our city. The

expansion for colonization and resettlement is at a faster pace than expected.

KING THRYM

Excellent. We expand habitable regions and are able to explore and colonize new worlds, where we can expand our knowledge of the universe and live in Peace.

ANGRBODA (anger-bo-da), a middle aged female Jotun scientist hastily comes in to the Utgardian King's throne room and interrupts the conversation as she anxiously announces her concerns.

ANGRBODA

(excitedly, to King Thrym)

King Thrym, we have detected an alien probe orbiting our planet!

KING THRYM

What? Where is it from?

THIAZI

(laughingly interrupts)

Angrboda, that is our own space craft.

ANGRBODA

No, Thiazi you are wrong! This probe has come from the fifth planet!

LOKI

(surprised, questioningly)

Unbelievable! We are not alone in our solar system? Are you saying that Creation has simultaneously developed two different planetary species, with technologies and space exploration, such as we, but from a sister planet? For this to be so, these creatures must also be capable of peace.

SURT

(suspiciously, to Loki)

If what you say is true Loki, then, why do these creatures only send a probe at the very same time we reach the capabilities to travel in space, and not contact us before

this time? It is highly improbable that two planets evolve at identical times.

THIAZI

I agree with Surt. We must be cautious. Because a species is capable of Peace among its own species, does not mean they are capable of Peace with other species.

KING THRYM

(to Angrboda)

Angrboda, you are my science ambassador. What do we know of the fifth Planet?

ANGRBODA

We have much information, but most of it is speculative. We have designated this planet for exploration first because although, like the third planet it is an oxygen based atmosphere, there is sufficient helium in the fifth planet atmosphere to sustain our life forms indefinitely. Inclusively, the planetary temperature is consistent for colonization. The third planet spectrum shows helium in limited quantities where we can remain for short periods of time, and there may be climatic temperatures near the polar regions, where we could maintain self contained research stations. These are the only two planets in our system available for possible colonization and the expansion of our species.

KING THRYM

(to Angrboda)

Interesting. Are there any unforeseen dangers that any of you are aware of, should I decide to send an exploration craft to either of these planets and make contact with these unknown creatures?

ANGRBODA

(to King Thrym)

Yes, there is one scientific concern. We should limit interplanetary and galactic contact to only research purposes before

colonization. Each planet, solar system, and galaxy has its own time-space continuum and environment, where any creation or various creations will have their own genetic code development based on those factors, as well as their own personal atmospheres and the elements of their environment. This means that in time, but, not our time, we will more than likely be subjected to genetic mutations at unknown speeds of time by way of natural genetic selection where species attempt adaptability.

KING THRYM

(to Mimir)

Mimir, you are our man of wisdom. But you remain silent before me. What do you know or have to say about this matter?

Mimir comes forward to speak.

MIMIR

(to King Thrym)

I presume from the conversations I am hearing that this means that if the fifth planet is probing our planet for the possibilities of colonization, then they too, would at some time, depending on the effect of our time-space continuum, and the elements of our environment, cause their own genetic codes to mutate, in the natural course of a selective reproduction processes that afford life's creations to attempt to adapt for survival of the fittest. It is my opinion therefore, that we should contact these creatures first on their planet, where we can run experiments to assure, that if Jotunheim needs to contain any potential hostile exposure, then we can contain any contamination, before these creatures decide to come here first.

GEIRROD

(very suspiciously)

It's very dangerous to bring alien species to our planet that could infect or contaminate all of us with some kind of disease that we have no cures for. And, we don't know if the alien mental genetic code processes include peaceful existence between inter-planetary species. There are too many questions with no answers. If it's your decision to proceed, then it's my request for permission to monitor the exploration extensively.

KING THRYM

(to Geirrod)

Geirrod, your request is granted. Whoever or whatever these fifth planet creatures are, they clearly are intelligent to be sending probes, such as the probe which now orbits our planet. We have just achieved the ability to explore outer space to accommodate the expansion of our species as intelligent beings of Peace. Yet, our habitat and resources here are extremely limited.

King Thrym listens intently to the counsel of advisers before him.

MIMIR

May I suggest that we make contact with the alien life forms for the sake of wisdom, where we are able to share and learn of new technologies and sciences.

SURT

My king, what if these creatures do not greet us in Peace? I would proceed with extreme caution.

THIAZI

I agree with Surt. We don't know anything about this alien species of life or how they will react to us once contact is established.

ANGRBODA

I also agree with Surt, Geirrod, and Thiazi that caution must be exercised. The

dangers are not as great if we first limit our contact. We can probe the alien mental processes just as we probed our secondary species the Fenrir and Garm. With our technology we can communicate with any species of life that possess sound or thought and memory with our frequency and voice activated translators. So, ...we do this on the fifth planet!

MIMIR

What Angrboda says is true. The translators also have visual micro-fiber optics and transmitters for monitoring and recording incidents for further evaluation. If we provide everyone on the exploration team with this equipment, we will be able to monitor, study, learn and understand the alien intelligence and take precautionary actions as necessary.

KING THRYM

(speaking to all, and individually)

I have made my decision. We are sending a mission for exploration and to promote peace to the fifth planet. Loki, you shall be our ambassador on this mission. Take four of our newly modified space craft to assure accommodations of our crews and their families. Angrboda, you will be in charge of scientific research on this mission. Thiazi, you select the crews for this mission. Geirrod, you will man the Command Center here and keep Surt informed of our progress on this mission. And, you Surt as a precaution, prepare a backup rescue plan or any other contingencies you may think are needed.

Each of the Jotuns nod affirmatively as they are respectively addressed by King Thrym.

KING THRYM

(to Utgard-Loki and Mimir)

I am also going on this mission. No life forms or new species shall know that I am

King or that Utgard-Loki is the heir to my throne. Utgard-Loki, you will rule Jotunheim in my place until our return. Mimir will provide you wisdom and counsel. Our Jotun destiny is to seek out new life, gain knowledge of our universe and expand our species beyond our planet.

All of the Jotuns are surprised by the king's quick decision to proceed immediately with the mission, and go with them on this mission.

UTGARD-LOKI

As you decree, so shall it be done.

EXT. OUTER PLANET'S ATMOSPHERE - DAY

Four outer planet space craft bearing a TRIDENT EMBLEM and respective symbols inscribing identification of the vessels with the names SVADILFARI, SLEIPNIR, GULLINBURSTI, and GULLFAXI lift off from a landing pad next to a huge palace like crystal dome with four great doors leading into the crystal palace and out into the city. The fourth palace door leads to the nearby city wall and huge gate along the towering city wall. Above each door are the symbols engraved spelling the word, JOTUNHEIM.

As the four vessels slowly ascend into the outer planet's atmosphere, a huge luminous crystal city emerges with towering quartz-like building and domes with large boulevards. Many strange vehicles and aircraft are seen racing through the city. A very large emblem of the three pronged Trident adorns the crystal dome rooftop by way of projecting itself in a holographic form, as a beacon.

Beyond the city wall is cold deep ice and snow with a deep blue darkness.

The outer planet is majestically seen from outer space as the four vessels enter outer space heading towards the fifth planet, Asgard.

INT. ASGARD - GLADSHEIM - VALASKJALF HALL - MORNING

Odin presses a button on his throne arm console. A visual of the outer planet zooms in on one of the screens. Odin intensely observes four strange looking space craft radiate upwards through the atmosphere from one of the luminous regions of the outer planet and into outer space in the direction of Asgard.

ODIN

(curiously confused)

What the ?

Abruptly, THOR a young Asgardian, incredibly strong, who displays a wild red beard and long red hair, accompanied by TYR who is muscular, and followed by BALDER who is fair-haired, handsome, with a face that glows of purity, hastily walk into Odin's throne room towards Odin.

THOR

(to Odin)

Odin, the Council is waiting for your presence. You are late!

Odin never turns away from his monitors and is intensely viewing the screens.

ODIN

(to Thor)

Go away! ...What is so important to bother me right now?

Tyr steps forward.

TYR

Our scientists are complaining again that the Vanir demanded a fee so they could safely return to Asgard on the Bifrost. They have new findings on our inter-planetary genetic engineering experiments and the ability to colonize the middle planet.

Odin looks up at Tyr with a very irritated expression.

ODIN

(angrily)

Why do the Vanir continually refuse to accept my rule? I am the king!

Balder steps up and stands next to Tyr and Thor.

BALDER

(to Odin)

Odin, I have come on a separate issue. Our guards have detained a very intriguing Vanir woman, who boasts of many things and refuses to recognize your rule.

ODIN

(angrily surprised)

What? The Vanir will not be allowed to obstruct our access by demanding some kind of ransom or tribute to for travel on the Bifrost. They must recognized that only I, Odin rules Asgard. One planet, one solar system and one King!

Odin stands up from his throne and is escorted by Thor, Tyr and Balder out of his Valaskjalf palace throne room.

EXT. ASGARD - VALHALLA HALL - CONTINUOUS

WIDE ANGLE CAMERA ON Odin's palace-hall, VALHALLA. It's walls are made of huge ornamental golden spears the size of ancient Romanesque pillars and the roof was made of golden shields, laid overlapping like tiles, with 540 doors leading to various offices, guest rooms, and even work shops, where the open-air main ballroom floor can hold 800 people side by side. Towering and placed upon Valhalla's roof, as the crown is the water tank, Eikthyrnir.

Odin walks in to his huge throne room, on a long carpeted walkway leading to his throne. Thor, Tyr, and Balder follow him down the walkway. There are two huge round tables on each side of the walkway, where MANY OF HIS WARRIOR COUNSELORS are already seated. Three old and wise women known together as the NORNS are seated among the warriors. They are URD, who is the oldest, VERNANDI, and SKULD who always wears a veil.

THOR, TYR, and BALDER, Tyr take their respective seats as Odin sits down on his throne.

Numerous FEMALE SERVANTS are attending and serving the counselors who are feasting on meats, fruits, and drinks, while awaiting the King's arrival.

HERMOD (hair-mod) the official greeter who stands by the huge door, announces the arrival of the TWO AESIR GUARDS escorting and a beautiful Vanir captive, GULLVEIG (gool-vague), as the guards lead her down the walkway towards Odin.

HERMOD

(to King Odin)

Odin, our guards bring you a Vanir captive who refuses to recognize your rule.

The guards holding Gullveig's arms come before Odin's throne.

ODIN
(to Gullveig)
Do you not recognize me as your king?

GULLVEIG
(to Odin)
We rule ourselves in Vanaheim and do not need your rule. I have only come to visit. We control the Bifrost, our vessels are faster and more advanced on the land, air and seas. Our medical science and technological secrets are far more superior than what's found here in Gladheim. I know the harshness of your rule and my fate.

ODIN
(pauses)
And, what kind of secrets do the Vanir have? ...Oh, you know your fate do you?

The council and warriors all begin to laugh out loud.

In the background, a **THIRD AESIR GUARD** enters the room by the door, walks up to Hermod and whispers to him.

GULLVEIG
(to Odin)
You claim to be my king, yet, you don't know the secrets of the Vanir? Why should I tell you?

Odin becomes angry at her arrogance.

ODIN
(talking to the Aesir guards)
Take this female away! Bring back her secrets or throw her on a fire, so we can see her secrets go up in smoke.

The Warriors and Council begin laughing as Gullveig is dragged away.

Urd, Verdandi, and Skuld are not happy with the King's order and whisper among themselves shaking their heads in disapproval.

Hermod makes another announcement.

HERMOD

Odin, one of our Aesir spacecraft has intercepted four outer planet vessels bearing that have entered our atmosphere. The TOOTHGAP-TOOTHGRINDER is attempting to escort them to our Gladsheim space port.

Thor leans over towards Tyr as the rest of the counselors begin to whisper among themselves.

THOR

(whispers to Tyr)

That's my ship! Thjalfi will escort them here or blow them out of the sky.

The crowd calms down.

ODIN

(speaking loudly)

Finally, they come and expose themselves! But why now, at the very same time as I've position my probe to explore their planet?

THOR

Odin, I don't trust an alien species that fails to ask your permission or announce their coming. Let us seek counsel from the Norns, who sit before us and know of the past, present and future.

Odin looks over at the three old women.

ODIN

If there is wisdom to be known, let them speak.

The three wise old women stand up from the table and face Odin.

URD

The outer planet has no past on Asgard but beware of the present and future.

VERDANDI

The Frost giants are not yet present, but beware of the future.

SKULD

Odin our King, beware of the outer planet envoy, for his allegiance is from another kingdom, and therefore corruptible to our ways.

After Odin hears their counsel. He stand before his throne.

ODIN

(loudly)

Before I make my decision, Hermod bring in the old woman, Volva before me. I want to hear her prophesy on a decision such as this.

HERMOD

Yes, my King.

Odin sits back down on his throne as Hermod takes leave of the throne to fetch VOLVA (wee-wah). The seated Aesir council await her arrival by engaging in small talk while continuing their feasting as they counsel with each other on this exciting matter of being visited by aliens from another world.

Hermod returns with an ancient looking woman named Volva and escorts her down the walkway before Odin. Volva looks up at Odin.

ODIN

Volva, do you know why I seek your counsel and prophesy?

VOLVA

Yes Odin. You wish to know the future of your decision. Protect the Vigard (wee-guard) and Vigrid (wee-greed) and you protect Asgard. Do you know more now, or not?

Odin looks at the ancient prophetess, as if she is senile.

ODIN

I know more now. Thank you.

Hermod escorts the old woman from the presence of Odin.

ODIN (CONT'D)

(To all)

I am the King of Asgard and of the nine other worlds. This is the first time in our history that we meet intelligent alien life forms from the outer planet. They have chosen to come to me and shall recognize me as their king. I will greet them under the banner of Peace. We shall bring them here to Valhalla, where we can feast and greet our guests! Go gather your families. We must hurry for they will be arriving soon.

All of the Aesir (a-sear) counselors in attendance raise their large crystal cups of drink and begin shouting in unison, as if one voice.

AESIR

**Hail Odin! Hail Odin! Hail Odin! Hail Odin,
the King!**

The Aesir warriors and counselors in attendance begin to disperse.

EXT. ASGARD - GLADSHEIM FIELD - DAY

A huge bon fire is ablaze. Two Aesir guards are just finishing up brutally beating Gullveig who finally falls limp in their arms as they scream at her.

AESIR GUARD ONE

Tell us your secrets or die!

AESIR GUARD TWO

Spare yourself. Tell us now! What are the secrets of the Vanir?

There is only silence from the woman. The two guards lift her up and throw her body on the bon fire.

Just as the guards start to turn away to walk, they are astounded as the woman walks unscathed from the fire laughing.

GULLVEIG

(arrogant laugh)

**You can not kill me so easily Aesir guards.
And you will never know my secrets or magic.**

The guards rush back and again beat the woman until she falls limp. Again, for the second time, they throw her onto the bon fire. And, again, she walks out of the fire unscathed. They beat her a third time and throw her back on the bon fire. After the third time they watch in awe as she again walks out of the bonfire unscathed. Fearful of Gullveig's magic they escort her back before Odin.

EXT. ASGARD UPPER ATMOSPHERE - DAY

The Asgardian vessel TOOTHGAP-TOOTHGRINDER, which appears quite inferior to the outer planet vessels positions itself in front of the four outer planet spacecraft, and then proceeds slowly in a descent.

INT. JOTUN SPACECRAFT SVADILFARI - TIMELESS SPACE

In the command center of the spaceship, Thiazi, his daughter SKANDI (skahn-dee), Loki, the newly appointed ambassador to Asgard, his wife SIGYN (sig-in) and their two sons, VALI (wah-lee), and NARFI (nar-fee), the children's attendant Grid (greed) along with the Utgardian crew with their respective families are wearing identical garments with TRIDENT EMBLEMS representative of Jotunheim across their breasts. Angrboda, the science officer is standing with them holding two very small dog-face like creatures of the same species, but different breeds called a FENRIR and a GARM.

All are viewing the holographic control center monitor which shows an Asgardian space craft making an escort formation in front of their small Jotun interplanetary exploration fleet. The Jotuns are all very excited.

SKANDI

(to Thiazi)

Father, what do you think these creatures look like?

THIAZI

(To Skandi)

They must be similar to us. To create an inter-planetary probe they must have eyes to see with, hands to build with, and peace to have the time to create with.

SKANDI

So, you don't think there is anything to worry about?

THIAZI

I wouldn't say that. I believe we should be cautious.

KING THRYM

(to all)

Did any of you notice the propulsion system on the fifth planet's vessel?

LOKI

Yes, it is a dual but identical propulsion system which provides simultaneous thrust, using the same fuel.

KING THRYM

Precisely. Their technology is inferior to our own. Yet, efficient and accomplishes its mission.

Thiazi is looking at one of the control monitors.

THIAZI

That's odd! There are no readings from the fifth planet spacecraft to indicate they have any kind of galactic shields to repel any kind of matter or anti-matter. This means they must rely on only the strength of the material of the vessel construction during space flight.

ANGRBODA

I can not wait to begin my scientific experiments on this new planet. There are so many questions needing answers.

EXT. ASGARD LOWER ATMOSPHERE - CONTINUOUS

The space vessels begin descending downwards from the upper atmosphere, and through the layers of clouds observe the immense planetary forest with towering trees like the Redwoods of the North American Coast coming into view, as well as the continental coasts, the ocean, islands, mountains, rivers, and cities.

The Asgardian vessel escorts the Jotun space craft above the Asgardian cities that are enclosed by surrounding soaring walls with towering gates with roads leading to the respective entrances. Above the immense city gates are their respective names inscribed, announcing the city names of

GLADSHEIM and VANAHEIM; and the regional names VINGOLF, NIDAVILLAR (need-a-wek-lear), and ALFSHEIM which contain small strange cities within those borders.

Observed from the air are Asgardian cities that have wide boulevards with Romanesque yet futurist looking mansions and halls, where some are small for personal dwellings and others are huge, for government or other public dwellings. Many of the mansions have strange paved circular landing areas, for parking their atmospheric traveling vehicles. There are many different, fascinating and strange vehicles traveling on the boulevards, on the nearby sea, and in the air.

As the spacecraft approach Gladheim, they observe a super high wall surrounding the capital city of Gladshheim. Just outside of and bordering Asgard's immense wall, the entire city is surrounded by a river belt, which is covered with peculiar shining white flames, accompanied by a roaring sound. Through the shining flames lay numerous spinning and whirling eddy currents on the river surface, from where froths a thick black liquid bubbling up like an oil river on fire. Where the shining flames meet the cool Asgardian atmosphere a thick mist like fog is created which spreads upwards and outwards. A draw bridge crosses the strange roaring river leading in to each of the entrances of the city's strange large gate's that are open and being transverses by many of the Asgardians coming and going. The draw bridge is clearly constructed high, in a curved like form to avoid the fiery flames below, where if drawn upwards, that no person or thing can enter Gladshheim from the land roads leading into and out of the city. Each of the gates are very artistically invented. In the center of the city, on top of Gladshheim's capital building of Valhalla, the roof is a strange looking gigantic water tank for the city, atop of which are two thorns of an oak tree, called Eikthyrnir (Eik.yrnir) that are mounted atop the water tank, as if lightning rods. One lower major pipe feeds the entire city water mains. One of Gladshheim's gates, the main gate leads to the second largest Asgardian city of Vanaheim.

Vanahim is seen with its long wide boulevards, many halls large and small, and a great wall surrounding most of the city except that portion of the city situated along the great Asgardian ocean shores where there are very high cliffs. One mansion stands majestically alone with a huge circular courtyard. In this lone courtyard, is where the Bifrost appears, which is a great bright white light affording quantum teleportation from the fifth planet to the third planet . There is river flowing to the Asgardian ocean that separates the high cliffs from this lone mansion, where a bridge crosses the river to yet another strange structure .Inside of the lengthy city walls stands one other strange hall, made of crystal, which contrasts the Romanesque style of Asgardian architecture. Just off of the coast of the city is a small island.

EXT. ASGARDIAN ATMOSPHERE - DAY

Once over the city, the four Jotun spacecraft are escorted to Odin's huge palace of Valhalla where all five spacecraft hover above the open air main ball room area.

In anticipated excitement, hundreds of Asgardian spectators and greeters from Gladshheim are gathered, watching by looking up at the vessels in the sky.

The Asgardian escort vessel's engines now sound a thunderous roar as it descends to the huge stadium size main outdoor ballroom of Valhalla, as if this area were a landing pad. The Jotun vessels follow one by one, but with silence, except for a barely heard hum from their propulsion systems.

EXT. VALHALLA HALL OPEN AIR BALLROOM - DAY

The Asgardian hatch door opens and THJALFI (thyal-fi) exits. Above the hatch door are symbols identifying the spacecraft as TOOTHGAP-TOOTHGRINDER.

Odin and his royal family which consists of Odin's first wife, QUEEN FRIGGA; Thor, and his wife SIF, and son ULL; Balder and his wife NANNA, and son FORSETI; Hermod; BRAGI with his wife IDUNN; HONIR and Tyr make up the Royal procession with many other Aesir celebrities standing as spectators, along a huge carpet leading up to King Odin and Queen Frigga who are sitting upon their thrones.

Thjalfi walks up to the royal procession and greets Odin and Thor.

THJALFI

Odin. I bring you the outer planet aliens and their spacecraft.

ODIN

(to Thjalfi)

I see that but, why aren't they coming out to greet their new King?

THJALFI

(to Odin)

I have never met them sire. I just escorted their ships here as you commanded.

THOR

(interrupting)

Thalfi, how is my ship running?

Thjalfi turns to Thor answering his question.

THJALFI

Thor, the engines are too loud and thunderous to my ears, but your ship has great speed and I take good care of your ship.

THOR

I trust your abilities, Thjalfi.

THJALFI

I am always at your command, Thor.

Thjalfi takes his position with the royal procession, behind Thor and his family, to await the first encounter from the aliens of the outer planet.

Odin gains the attention of Bragi by motioning him to come forward. Bragi walks up to Odin.

ODIN

Bragi, position yourself out in front of the alien crafts, to assure yourself which ever craft the aliens come from first, you can escort my new subject before me. Once they are here, then you may announce the new arrivals to my subjects.

BRAGI

Yes, your majesty.

Bragi, turns and walks out in front of the alien space craft and positions himself, as their designated escort.

Queen Frigga turns with a look of concern to her husband, Odin.

FRIGGA

**Why are these creatures taking so long to come before their new King and Queen?
This is an insult!**

ODIN

They are new to Asgardian protocol my dear Queen. They must be taught, like a child on what is proper and what is not.

FRIGGA

You may be right, but I am curious to see what these creatures look like. What if they are horrible looking monsters?

ODIN

Then I will put them to work outside the gates of Gladsheim, so we don't have to look at them.

INT. JOTUN SPACESHIP SVALDIFARI - CONTINUOUS

Inside of the command center of the Jotun ship Svadilfari, King Thrym, Loki, and Thiazi are giving instructions to everyone before leaving their spacecraft.

KING THRYM

(to all)

Remember, I am only a crew member and not the King. Thiazi, make sure the crew is monitoring both mental electromagnetic and sound wave frequencies for translator data input. And, be sure to disable each of the personal translators so that the alien life forms can't hear our mental thoughts, but we can listen to and understand theirs, as well as their speech.

Thiazi and his daughter are looking at one of the exploration monitors which has zoomed in on the Asgardian royal family and spectators in attendance, as he answers King Thrym's requests.

THIAZI

(concerned, then astonishingly)

King Thrym, the crew is working on the translators right now. Look at those alien life forms! The seated creatures must be their king and queen? This means their reproductive systems must be similar to ours requiring a male and female. And, they are similar to us in physical form and features! ...Interesting.

The Jotuns are surrounding the various visual monitors in astonishment as they observe these new life forms of the 5th planet.

KING THRYM

(firmly)

Thiazi, I am only going to tell you once.
From this point on, I am only Thrym, one of
your crew members. Don't call me King
again!

Thiazi's posture becomes humbled.

THIAZI

Yes, Thrym. Our computers are monitoring
and gathering sufficient dialogue syntax
and mental electromagnetic frequency
analysis from the alien spectators, where
our translators will be proficient in a short
time.

KING THRYM

(to all, then Loki)

Okay. Be sure everyone has a translator
attached on their upper right hand
shoulder. Notify our other craft, that they
are to emerge from their respective vessels
as individual groups, one after the other
and remain behind our procession. Notify
each Captain, that each Captain and one
crew member will remain on board each
craft. No exceptions except our crew.
...And, Loki...

LOKI

(To King Thrym)

Yes, Thrym.

KING THRYM

You will lead our procession before the two
aliens who are sitting. You are the
ambassador on behalf of our planet. Be
wise, show compassion and restraint. Be
generous and yet be cautious. There is no
one on this mission, more important than
you and their first impression of you.

LOKI

I will handle this job well. I am a peacemaker and dedicated to peaceful solutions. Our civilization knows the power of the word called, Peace.

KING THRYM

And, that is why you were selected Loki, ambassador from Jotunheim.

King Thrym gives Loki a gentleman's hug.

THIAZI

Okay, we are ready to open the hatch.

A huge gush is heard from decompression when the hatch slowly begins to open. The Jotun families and crew gather to exit the spacecraft and walk down the ramp.

EXT. ASGARD - VALHALLA HALL OPEN AIR BALLROOM - DAY

Bragi walks up to the newly formed vessel hatch opening, where a ramp has simultaneously extended itself to the ground. He stands in awe, as Loki leads the procession of Jotuns down the ramp.

At the bottom of the ramp, Loki and Bragi come face to face and eye to eye.

Loki speaks first, as Bragi has a bewildered and dumbfounded look on his face in that he is hearing his own language.

Loki's high pitched voice can be heard softly behind a very audible translation simultaneously.

Loki gestures to introduce his wife and children and crew members. Loki's wife Sigyn nods a pleasant and affirmative nod. The two Jotun children cling next to their mother. Grid, the children's attendant stands quietly behind the children and Sigyn.

LOKI

I am Loki, your Jotun ambassador to this fifth planet of our sun, Ymir whose powers brought forth the creation of life. Next to me is my wife, Sigyn and my two sons. Behind me, are my children's attendant Grid, and my crew whom accompanied me on this mission of scientific exploration and mutual

exchange of technologies. We come in peace to greet our brothers of the same cosmos.

BRAGI

(confused, but composed to Loki)

You understand our language! I am Bragi, the king's official announcer of new comers to his palace Valhalla. Welcome to Gladsheim, home to the Aesir and our King Odin, who is king of Asgard and the nine other worlds of our solar system. We too, greet you in the name of Peace. Please follow me, so that you may greet your new king in Peace.

Bragi gestures with his arm and hand extended as if to guide them to the thrones of King Odin and Queen Frigga.

Some of the Jotuns look at each other with astonished faces after hearing and understanding Bragi's description of King Odin, including King Thrym. No one says anything.

Bragi leads ambassador Loki and his Jotun group towards King Odin and Queen Frigga's thrones along the royal processional rug leading to the thrones. Spectators stand on each side of the royal rug.

One by one, each of the other three Jotun spacecraft hatches open, and ramps extend. Each of these Jotun groups fall into formation behind Loki's group.

Loki, his wife and children walk up to and now stand before King Odin and Queen Frigga. The children's attendant, Grid stands behind the two boys.

Bragi now announces the arrival of the Jotuns in an unusual neutral manner.

BRAGI (CONT'D)

My King Odin and Queen Frigga of the Aesir of Gladsheim, the planet Asgard, and the other nine worlds. I announce the arrival of Loki, the new ambassador from Jotunheim, known to us as the outer planet, Utgard.

Bragi, then steps to the side of Odin, and whispers in Odin's ear.

BRAGI (CONT'D)

(whispering)

Odin, they speak our language with some kind of magic.

Bragi, now joins his wife, Idunn. Loki takes a step forward.

ODIN

(speaking to Loki)

I am your new King, named Odin. This is my wife, your Queen, Frigga. We welcome you in Peace. What tribute do you bring your king?

LOKI

Our Jotun exploration and scientific mission is to share and exchange scientific technologies with our sister planet, named by you as Asgard.

Odin turns to his wife Frigga and displays a facial confusion.

ODIN

(to Loki)

Ah, you need to learn the ways of the Aesir! And to do this, you must be an Aesir. Let it be known to all, that Loki, is now our blood brother, and an Aesir. We must show him our customs and culture. Let no Asgardian bring harm to him.

LOKI

I accept this gift of brotherhood. Standing next to me is my faithful wife, Sigyn. And, these are my two sons, Vali and Narfi.

Sigyn, Vali and Narfi silently bow towards King Odin.

ODIN

What are those hairless little black and white creatures, in the arms of your comrade?

Angrboda steps up from behind Loki, so that King Odin and Queen Frigga can get a better look of the two creatures in her possession.

LOKI

Angrboda is our research scientist. The species you speak of are used by Jotuns for companionship, genetic research, and sometimes food. They are docile creatures identified as the species Fenrir and Garm.

QUEEN FRIGGA

They are so small. Do those creatures get any bigger?

ANGRBODA

(talking to the Queen)

In Jotunheim the Fenrir and Garm remains about this size. But in our far Northern region the Garm and Fenrir have grown much larger. I presume that here on the fifth planet, their genetic code, will not be altered to such a degree, that any major mutations will occur. Would you care to touch one?

Queen Frigga extends her arms out to receive the creatures from Angrboda, who is offering them to her. The small Fenrir begin to snuggle the Queen, like a small dog needing attention. The Garm however appears fearful and scared. Frigga hands the Garm back to Angrboda, while cuddling the Fenrir.

QUEEN FRIGGA

Look at this Odin! I like this one.

ANGRBODA

The creature you like is called Fenrir.

FRIGGA

Can I keep this creature?

ANGRBODA

You may have the Fenrir as a gift.

Frigga is delighted and hugs the Fenrir.

Odin looks out into the spectators.

ODIN
(loud)
Hermod, come here!

Hermod comes from out of the spectators who are standing close to the royal Asgardian family.

HERMOD
Yes, your majesty!

ODIN
(talking to Hermod)
Seize the Garm from the Jotun and take the creature out into the forest Barri and release it. This is our test for the survival of the fittest of these two creatures on Asgard. The Fenrir will be in a controlled environment and the Garm will be in a natural environment.

HERMOD
As you request.

Hermod, turns to Angrboda grabbing the Garm from her possession. Angrboda, appears confused and irritated but says nothing. Loki observes and also says nothing.

Hermod leaves the spectators with the small creature Garm in hand, walking towards one of the exits.

Odin now turns and faces Thor.

ODIN
Thor, come forward.

Thor positions himself between Loki and Odin.

THOR
Yes, Odin?

ODIN
(introducing Thor to Loki)
Loki, this is Thor, the protector of Asgard.

Thor turns towards Loki as Loki looks back at Thor, face to face and eye to eye. They nod in respectful recognition of each other.

ODIN (CONT'D)

You shall be Loki's escort and guide him to wherever he wishes to go on Asgard, so that he may learn our customs and cultures. You shall schedule a tour for Loki to visit all the cities Asgard, our forest, the great Barri, and our ocean. I want him meet our other species of intelligence, the Dwarfs and Light Alfr. I want him to travel over the Bifrost to the middle planet, where he can observe our human experiment.

THOR

As you wish Odin.

ODIN

(to Loki)

Later, I want to travel to the new planet of my realm and see for myself this outer planet they call Jotunheim.

THOR

I too, would like to see the outer planet of the Frost Giants.

Loki looks at Thor with an inquisitive expression.

Odin looks now at Loki.

ODIN (CONT'D)

(speaking to Loki, and giving a command to the Valkyrjur)

It must have been a long journey for you, your family and crews. The Valkyrjur are my servants who shall show you and those whom are with you, accommodations for you to rest, where at your leisure, you may meet and mingle with my subjects. At your convenience, you may begin a tour to see my subjects and my kingdoms. But, tonight, rest from your journey, look around our city and meet my subjects of Asgard.

LOKI

I am humbled by your generosity and offer,
which we can only accept.

ODIN

Everyone may now introduce themselves to everyone. Both the Aesir of Asgard and the Jotuns of Utgard, will come to know each other in Peace under my rule. When this gathering and feast is complete, the Valkyjur, shall escort Loki and his crews to their Valhalla accommodations.

Frigga turns to her husband, Odin and quietly makes a comment.

FRIGGA

Odin, these creatures are tall and as white as ice, and with those huge dark eyes, they really do look like some kind of Frost Giants. And you bestow, this Loki the rights and brotherhood of an Aesir?

ODIN

Frigga, you may be my queen, but I am the King! Do not question, my rule or my commands. These creatures are not so different a species than the Dwarfs, Light Alfr or even the humans we created on Midgard. I am the King and Loki is now an Aesir.

Frigga sullenly looks down and does not respond to Odin's firm demand.

Loki turns to make a review of his four crews who have assembled behind him. He recognizes a Jotun face, that should have remained in Jotunheim, who is Utgard-Loki. Loki remains silent.

INT. JOTUNHEIM - MUSPELLHEIM CONTROL CENTER -- NIGHT

Surt and his Jotun comrade Geirrod are at the audio-visual control panels monitoring and recording all conversations and visual observations both from the Jotun spacecraft and from individual Jotuns.

GEIRROD

Hey, Surt take a look at these Asgardian aliens! They look strange but similar to us.

Surt walks over and observes Geirrod's visual monitor to understand more explicitly what Geirrod is talking about.

SURT

They sure have small eyes. Hey, look at all those fibers coming from their head. I wonder what purpose they serve? ...Oh well, I better get back to the computer data analysis and statistical probability program at station two. We are getting a lot of information coming in. I don't want to miss anything.

GEIRROD

Me too! It's just the first time I ever saw a new alien species before. I sure hope they are genetically inclined towards peace.

SURT

I agree. We don't want anything to happen to our Jotuns or our king.

Geirrod starts to turn away momentarily until he sees something else.

GEIRROD

Hey, take a look at Loki's visual! He just recognized Utgard-Loki. Why did Mimir tell Utgard-Loki to get on the last crew of the exploration?

SURT

I am not sure. Mimir looked very concerned and said something about destiny. Then told Utgard-Loki that no one is to know who he really is, and he's to be known as Skrymir (skree-meer) on this mission. It was just a part of their private conversation I overheard. Now, we have our king and his heir on this mission. Which makes our monitoring mission even more crucial.

EXT. VALHALLA HALL OPEN AIR BALLROOM - DAY

Abruptly two guards come into the ballroom roughly escorting Gullveig before Odin, which is witnessed by Loki and the other Jotuns.

AESIR GUARD ONE

Odin, we demanded Gullveig of Vanaheim to reveal her magical secrets three times and three times we threw her in the bon fire. And three times, she emerges without a burn nor revealed her secrets. What are we to do?

Odin observes the strange looks of curiosity among the Jotuns.

ODIN

So, she is the gleaming one, who walks through fire. Her name shall be changed to Heid. One of her magical powers must be the ability to heal such injuries from the flames. Therefore, her secret is revealed and there is no need to hold her captive. Release her.

The two Aesir Guards let go of Gullveig. She is furious and confused, over her treatment. She is also very observant of the new alien creatures.

GULLVEIG

(infuriating, boastful)

I exercised my freedom to travel and come to Gladsheim in peace. In return, you tortured me for my secrets. You claim to be King of Asgard, but, the Vanir have ruled longer and are fair.

ODIN

(stern, to Gullveig)

Go in peace! Do not question my commands. I am king of the Aesir, the Vanir, of the nine other worlds and King of Asgard. Now go.

Gullveig is silent and with a stern return look at Odin, she turns and leaves.

Loki, Thiazi, and King Thrym look at each other after watching this Vanir female leave in anger, and observe Odin with a respectful silent fear and confusion.

EXT. VANAHEIM - SESSRUMNIR HALL - DAY

Above the Romanesque columns and style of this Vanaheim hall above the entrance door, is the name inscribed, SESSRUMNIR. Next to the hall is a circular style landing pad, where a spacecraft is positioned, like a parked car in a modern day home. Emblematic symbols identify this private space craft with the name of HILDISVINI. And next to that, is a smaller dwelling constructed on a much smaller scale but still has the appearance of royalty and a hall.

Gullveig, enters the large main door of the hall-palace.

INT. VANAHEIM - FREYJA'S HALL SESSRUMNIR - DAY

QUEEN FREYJA (fray-yah) is very beautiful and promiscuous. She is in counsel with the other main Vanir leaders, Freyja's husband Svipdad, Freyja's father NJORD (nyord), her brother FREYR (fray-er) who wears a magical sword that flies through the air on it own accord, AEGIR (a-gear) who is the the husband of RAN (ran), and have nine daughters, and finally HEIMDALL (hame-dall). One of Heimdall's facial features which stands out most, is his front golden tooth. He wears a ceremonial sword which bears the name HOFUD. Heimdall needs little sleep with extremely good hearing and sight where he can see as well by night as by day. His private spacecraft is named GULLTOP (gool-top).

QUEEN FREYJA

(speaking to all)

It is intolerable that the Aesir continually mistreat our subjects, demand our scientific technologies, and enslave the Dwarfs and Light Alfr for their labor. Now Odin is demanding that we alter the genetic code of the humans on the middle planet to accommodate interbreeding that includes the specific genetic code of his Aesir warriors.

HEIMDALL

(To Queen Freyja)

My queen, as the genetic engineering scientist responsible for the northern human species of Midgard, I am worried about using the gene splicing methods required by Odin. Humans are docile creatures, but they will become more war like and hostile.

QUEEN FREYJA

(to Heimdall)

There are many things that I don't like about the Aesir and Odin. You shall not obey Odin's commands. We made you the watchman and guardian of the Bifrost to give you the greatest access to the middle planet for your research. And, part of that research is to overlook the wellbeing of any species altered.

HEIMDALL

Thank you my queen. But, soon Odin will want to travel to see his new breed of human warriors and slaves. What shall I say?

QUEEN FREYJA

You will say nothing. No one can predict the outcome of genetic mutations or the effects of planetary radiation, aging, or which portions of the genetic codes will be altered by the time-space continuum. The human species is only in their fourth generation. It took twenty generations of genetic engineering to create and stabilize our Dwarfs and Light Alfr gene pool.

HEIMDALL

In the four human generations, mutation by gene splicing our Vanir genetic code with the Dark Alfr of the middle planet, have created a fair-haired, lighter skinned, and blue-eyed species of humans, whose mutations allow them to dwell in the northern regions as well as on Asgard. Odin will have his slave workers, but, lacking the warrior genetic code, he will be denied the use of these creatures in battle to control the entire third planet. The Dark Alfr are intelligent creatures, with the ability to expand their intelligence. All I am saying is that Odin is going to be furious!

QUEEN FREYJA

Your concerns are noted. As your queen, I am ordering you to say nothing to Odin. I will deal with this king!

HEIMDALL

I will say nothing.

Just as Queen Freyja and Heimdall have ended their conversation, Gullveig in a furious rage, rushes into Freyja's throne room.

GULLVEIG

My Queen. Odin, tried to murder me and had me thrown on a bon fire three times, where they believe they have learned one of my secrets to heal. If I would not have used my new skin lotion to repel the rays of the sun, I would have burned to death. The Aesir are so cruel and ignorant, they believe I have magic. We are no longer safe to travel to Gladsheim! Odin mocked me, by calling me Heid, the gleaming one. Then, he set me free, to impress some strange creatures that are some kind of Frost Giants, as if he were a man of Peace.

QUEEN FREYJA

He did what?

Njord stands forward.

NJORD

My daughter Freyja, this is war!

Freyr too, is angry and speaks.

FREYR

(to Queen Freyja)

If we are not free to travel safely to any Asgardian city. Then soon, Odin will restrict our right to travel on the seas! My sister and father, I too, say there can be no peace, when tyranny rules.

Aegir stands and speaks.

AEGIR

Freyja, I am father of nine daughters and the husband of a lovely wife. Even if the Dwarfs and Light Alfr side with Vanaheim, we are no match for the Aesir of Gladshheim. I am an Asgardian of the sea, who likes to brew mead. Maybe I can speak to Odin on the shameful treatment we receive, without an argument, as to who is right or wrong, since I'm not a warrior.

RAN

(interjects to all)

There is a time, when peace prevails and there is a time for war, when peacemakers are mocked.

QUEEN FREYJA

Aegir, as you say, we must first seek peace. We will send Heimdall to go and speak to Odin to seek resolution. But, Freyr prepare our forces to attack Asgard. If we are to prevail against the Aesir, then we must strike first!

HEIMDALL

Queen Freyja, why do you send me to talk to Odin? Why not Aegir?

QUEEN FREYJA

Heimdall, you are too important for Odin to harm you. Odin must be angry because we charge the Aesir a toll to use the Bifrost. Secondly, the Aesir can not use the Bifrost unless they use your calculations as to when it appears. Thirdly, Odin is seeking immortality for himself and the Aesir through genetic engineering and gene splicing in the creation of the human species. Odin needs the human species for his Aesir to exist and colonize Midgard.

HEIMDALL

It bothers me as a scientist, to alter human genetics for the purpose of creating a genetic hybrid species solely for breeding with our species so that we can colonize

their planet by adapting our genetic code to their space-time continuum. Odin now demands, a faster rate of genetic modifications, by speeding up the inbreeding processes with the humanoids with the inclusion of his Aesir warrior genetic code rather than a peaceful species hybrid.

QUEEN FREYJA

I understand what you are saying. I have seen the results of your experiments by observing the features of the northern humanoids that you have brought back to Asgard for genetic testing. They have the Asgardian blue eyes, fair skin and various colors of hair. Beautiful peaceful and docile creatures!

HEIMDALL

Asgardian genetic codes of coloring continue to be dominant with respect to the skin, eyes and hair because of the northern genetic adaptation to less sun, and colder regions..

Ran, the wife of Aegir interjects her thoughts by interrupting the intense conversation between Queen Freyja and Heimdall.

RAN

(angrily, to all)

If it wasn't for Idunn and her research on the genetic aging, where she found a way to suppress the aging gene, then to stop Odin's demands that we feed once a year with these apples of life would force him to realized, that he is not a God, and that for all creation, there is a time to live and a time to die. With Odin's death, the Vanir could once again rule in fairness and Peace.

QUEEN FREYJA

(to Heimdall)

We must have our freedom and the right to live in safety or there will be a war between the Vanir and the Aesir! You will leave for

Gladsheim today and no matter how angry he is, Odin will receive you. Go now!

HEIMDALL

As you command.

QUEEN FREYJA

Freyr, my command stands. There will be no more Vanir victims like Gullveig. Prepare the Vanir and our aircraft to attack Gladsheim the minute Heimdall returns with word on our terms for peace. I do not trust Odin.

The Vanir royalty and counselors disperse from this crucial meeting.. Heimdall looks grim and immediately leaves for Gladsheim.

INT. GLADSHEIM - VALASKJALF HALL - EVENING

Odin is exploring the outer planet of his realm, from his great throne, HLIDSKJALF which is inscribed high upon the back of the chair.

The two black Ravens speaker-like devises, each with an identifiable label, HUGINN (Thought) and MUNINN (Memory) respond to his every command.

ODIN

Thought, zoom into the great white luminous region of the outer planet with enhanced sensory engaged.

HUGINN (V.O.)

As you request.

The monitor zooms in through the upper firmament of the outer planet and into various hazy and clear regions of the atmosphere showing large parts of the city Jotunheim with its huge towering quartz crystal-like structures and domes, boulevards, and many kinds of vehicles coming and going both on the land and air. Among the quartz like structures are few but extremely large crystal dome palaces, one of which catches Odin's eyes.

ODIN

Thought, zoom in on the southern crystal dome. Ah..., yes, that is the same emblem on the Jotun's garments. The three pronged spear! Closer!

HUGINN (V.O.)

As you request.

The holographic three pronged emblem is seen clearly projecting upwards into the atmosphere. As the imagery comes closer to the surface Odin notices small figures of aliens, at one of the great doors entering the Jotun palace.

ODIN

Thought, by the northern door, bring the aliens into view. Memory store all visual and any audio frequency data that can be recorded.

MUNINN AND HUGINN (V.O.)

(simultaneously)

As you request.

The monitor zooms in for a very close up of a group of the Jotuns lingering in front of one of the great crystal doors leading into the Jotun dome.

A closer view shows ten of the Jotuns standing and listening to an ancient looking Jotun, who just happens to be Mimir. Upon observing this happening, Odin get excited.

ODIN

Yes! He must be there king! That is the Jotun I am going to meet!

Odin sits back and watches the meeting between the ancient Mimir and the young Jotuns. Then, he makes a new command.

ODIN (CONT'D)

This Jotunheim is a much larger civilization than I realized. Thought, scan the entire planet for all similar luminous regions. If there are any, I want a full in depth telescopic zoom in and scan.

HUGINN (V.O.)

Standby for telescopic adjustments and scanning procedural implementations.

There is a momentary pause before Huginn (thought) identifies two more additional luminous regions. One extremely small luminous region in the far northern polar region and a second, southern luminous region.

HUGINN (V.O.) (CONT'D)

There are two additional luminous regions detected. The smallest region is near the most northern polar coordinates on the outer planet. The second region is midway between the equatorial coordinates and the southern polar cap.

ODIN

Let's see what these regions look like. Thought, zoom me in on the small region in the northern polar cap first. Memory, store all visual and audio.

HUGINN AND MUNINN (V.O.)

By your command.

FRAME ON the visual monitor.

Telescopic Monitor P.O.V. ZOOMS down through the outer planet's Northern polar regional atmosphere of fierce winds of white streaking snow and ice and dark clouds, with periods of sleet raining down, in the eternal darkness background, where the land is nothing more than huge packed ice and snow with continual blizzard conditions.

Suddenly appearing in the distance is a gigantic transparent crystal dome towering above the ice and snow fields, and a thousand times bigger than the sole Jotun crystal dome palace of Jotunheim, self containing the region of which the dome covers and protects from the harsh environment.

A holographic emblem is projected above the dome into the darkness of the atmosphere, with the word, NIFLHEIM ((niffle-hame)).

The monitor zooms closer in to the very center of the dome, and shows a large red circular bubbly molten lava island region, in the center of the island is a volcanic-like cone that is spewing out ice that when strike the molten island, instantly turns to water and foggy mist that flows into a surrounding lake. Surrounding the molten cone, is a huge round lake, where the water flows from the central lake into forty raging rivers, that disappear into the subterranean abyss by the crystal domes edge.

Off to the far side of the dome, yet, under its protection is a large square mansion quartz crystal like formed palace which is nine levels high, with the emblem inscribed, ELIUDNIR across the entrance. Just barely inside of the entrance, a milky white large crystal throne is observed, with the

markings HEL, upon the high backed throne, where a female Jotun is seated and is being waited on, by two other female Jotuns.

Between two of the forty rivers, next to the lake's edge, can be seen from the throne of Hel, is a large emblem sign with huge letters inscribing, the word, HVERGELMIR, (Hvare-ghel-meer).

Odin notices that laying on the floor, as if sleeping next to the throne is one of the creatures Angrboda identified as the small docile Garm. Except this Garm, was a little longer than a Jotun was tall.

Odin now sits back in his throne, after viewing all of these things.

ODIN

(speaks out loud)

There is nothing here, but a huge volcanic spring of ice being melted into water. But her palace is grander than that at Jotunheim. She can not be the Queen and rule only ice. This must be some kind of water source for the Jotuns. But, it is so far away from Jotunheim. Hmmm. Huginn, let's see the next region.

HUGINN (V.O.)

By your command.

Odin, brings his hand up to his lips while pondering what he has just seen.

Frame On the Monitor redirecting towards the Southern region of the outer planet zooming upwards in the upper atmosphere then zooming downwards.

The second luminous region is not a covered dome, but more like Jotunheim, only much smaller. The telescopic visual monitor brings the region into focus.

Telescopic Monitor P.O.V. observes a crystal-quartz like luminous city situated next to a large circular crevice opening of molten volcanic fire, where rivers of the hot red lava lead and flow out over the barren land like wheel spokes, into the thick mountainous sheets of snow and ice and into the darkness.

A closer view of one of the molten fire spewing lava rivers shows thousands of dark colored Jotun workers, digging out a new molten lava river bed in order to cultivate the land by expanding the reaches of the

geothermal heat source. Their skin blackened by working next to the molten fire.

Between the red molten rivers are large quartz-crystal like structures with newly made boulevards, where many Jotuns are going in and out of the structures or traveling in vehicles on land and in the air.

There is only one large crystal dome with a huge holographic emblem is projected up into the dark sky, spelling MUSPELLHEIM. There is a huge milky white crystal throne positioned just inside of the entrance with the name SURT, inscribed.

The Asgardian probe views the small Jotun city of Muspellheim, Odin sees a huge air-space port on the outskirts of this city, where a thousand circular space vehicles are parked, which are quite similar to the four Jotun spacecraft which came to his planet.

Huge vapors from where the molten lava rivers meet rise up into the air forming a large white blanket like curtain mist which surrounds the region of barren land, where this new city is being built.

Odin, ends his session of exploring this new world.

ODIN

Thought and Memory. Analyze, and store to memory.

HUGINN AND MUNINN (V.O.)

By your command, it is done.

Odin suddenly has a very fearful look on his face.

ODIN

Thought and Memory. Analyze and answer me this question. What is a Vigard (wee-guard) and why would one need to protect it?

HUGINN (V.O.)

Analyzing.

MUNINN (V.O.)

Searching memory.

Odin waits for some kind of answer.

MUNINN (V.O.) (CONT'D)

On Asgard, the Vigard is a vast plain approximately one hundred miles square. In the very center of this specific region called Nidavillar, where the Dwarfs have built their beautiful city. This plain is approximately the same sized as a Vigrid, which is the name of a battle field measurement, however, Vigards vary in size.

ODIN

Is that it? What do you mean vary in size?

MUNINN (V.O.)

On the sixth planet, the Vigard is located in the center of the great red spot. On the third planet, the Vigard is located on a group of islands in the great Western ocean. On the outer planet, the Vigard is located in the center of Jotunheim...

Odin interrupts with a new question.

ODIN

So what you're telling me is that every planet has a Vigard. And, every planet is spherical. Which means what?

MUNINN (V.O.)

That is correct. The sphere is the perfect geometric form for travel in the void. Every planet is spherical and every planet has a Vigard and Vigrid.

HUGINN (V.O.)

Analysis complete. The Vigrid is a small restricted and vulnerable specific spot on a sphere, which if targeted would result in the complete destruction or shattering of the sphere, with minimal force, which is located somewhere inside of a spherical Vigard.

Odin facial expressions shows he has begun to think deeply and has analytical concern as he sits back and places his hand to his chin in thought.

Hermod, comes into Odin's throne room.

HERMOD

Odin, the Vanir Heimdall seeks an appearance before you. Shall I escort him in?

ODIN

Show him in and leave us alone.

HERMOD

Yes, your majesty.

Hermod walks over to the door, from which he just came, and opened it wide.

HERMOD (CONT'D)

(to Heimdall)

Odin will see you.

Heimdall walks in through the door passing Hermod who on his way out. He proceeds to walk up to Odin at his throne. Odin doesn't even allow Heimdall to speak, as he has his own questions.

ODIN

(sarcastically)

Heimdall, my Vanir friend, I have been told that you now charge my Aesir warriors a toll to use the Bifrost (bee-frost). Under what authority does this toll exist?

HEIMDALL

Queen Freyja ordered the toll to offset the costs of my time to calculate the arrival and departure of the Bifrost for travel to Midgard.

Odin screams at Heimdall.

ODIN

There is only one queen of Asgard and that is my wife Frigga!

Heimdall lowers his head and speaks softly.

HEIMDALL

I have committed my life to the human experiment in genetic engineering as you ordered so many years ago. And, I continue to do so. My home is in Vanaheim, where you do not afford our people the rights and freedoms of the Aesir. I must pay tribute to those whom govern our city. The person who governs this city is Freyja.

ODIN

Enough of this talk! There will be no more toll.

HEIMDALL

Yes, your majesty.

ODIN

There is something new I want you to do in the human experiments on the middle planet.

HEIMDALL

Your majesty. In only four generations of genetic splicing the Asgardian genetic code to create humans, we are still in the research stage with many unknown factors, which may or may not coincide with our statistical probability studies. I haven't finished the first experiments. It takes twenty generations for a new species to adapt through the process of natural selection, where this selection has been altered through intrusive engineering. In each of the billions of natural possible genetic mutations, there are only eight or nine actual changes per generation. I have doubled this amount.

Odin very calmly, yet, like the calm before the storm.

ODIN

Heimdall. I have some experiments that I want you to add to what you are doing. And, I want these experiments kept secret

between yourself and me. And, if it is not kept secret, I will have you killed.

Heimdall looks stunned as he looks Odin directly in the eyes.

HEIMDALL

Odin, I will do as you command but let me explain about the effect of our sun's spectrum on our planet as well as each of our sister planets and too many genetic changes made too fast for determining results. The radiation from an object, such as our sun spreads out into its component colors, wavelengths, and frequencies. Asgard is two hundred and nineteen million miles from the sun. Midgard is only ninety three million miles from the sun. The strength of the spectrums will affect our genetic changes differently there, than here. We are from a different time-space continuum. We have come a long way, but I can not predict what, how long, when or how our genetic engineering will result in the future of this species. I only know that we have accomplished a genetic change. Even with natural selective mutations, we can create catastrophic results in the far future, if we place ourselves in another planetary environment.

ODIN

Then what about the Dwarfs and Alfr? The Vanir created them.

HEIMDALL

They were created from the genetic pool of Asgardians. In effect, we just created a smaller and the smallest of ourselves.

ODIN

You are going to do my experiments on the humans and you're going to do them now. That is my command. And, this is what I want.

HEIMDALL

I am listening.

ODIN

Good. How many humanoids do you have available for genetic engineering in your research laboratory?

HEIMDALL

I have two. One male and a female of breeding age which I keep at Vingolf for my research.

ODIN

Do your facilities still contain embryonic incubation equipment.

HEIMDALL

Yes, but that hasn't been used since the first generation of humanoids.

ODIN

Idunn's research on the Asgardian aging process is extensive. Not only has she genetically engineered the Asgardian apples to stop our aging process by using them in our diet, but, her first experiments also found a way to increase the genetic speed to increase growth and aging.

HEIMDALL

Yes, I am aware of her research. But, how does that apply to the human species?

ODIN

Simple. You are going to create two generations of humanoids very quickly by increasing the aging and growth process dramatically to achieve the reproductive process for pre-embryonic gene splicing. Once you have genetically splice the gene codes I am going to require, then you can genetically splice the original aging gene back into the second generation just prior to artificial insemination of the embryo.

HEIMDALL

This has never been done, but it can be. This procedure may require extensive intravenous vitamins and minerals to compensate for the fast growth rate. I am still listening.

ODIN

(sternly)

I have observed how docile the humans of Midgard are. There are no warriors. I want the entire genetic gene pool of our Aesir heroes incorporated into the human genetic code. I want middle planet warriors under my rule and command!

HEIMDALL

I will collect samples from all of the Aesir warriors that you name.

ODIN

There is more. I have seen both creatures on Asgard and on Midgard that have the coloring of their environment. This can only occur if there is some kind of visual memory gene where knowledge for a need to adapt for the purpose of genetic survival exists via quantum bit transfer of this visual imprint which has been created and passed on via the genetic code.

HEIMDALL

Yes, I am aware of this, but engineering this specific genetic area of the code is diluted because of male and female dominant and recessive genes. What you say would work in asexual reproduction or cloning a species very easily. But, both the male and female of the human species would require the identical visual imprintation of knowledge for what you ask. Then, a male or female tag would have to be added to the visual genetic code for future recall. In effect, the memory of the past, as well as a hybrid of the person would result in some far future time.

ODIN

Precisely. And, sooner or later, that visual memory imprint of knowledge and sight would reappear correct?

HEIMDALL

True, but the amount of information both visual and mental may or may not be restricted by the amount of space afforded on that specific genetic strand for visual imprintation. And, if successful, there is no telling at what age in the future species, that the information of a genetic visual memory imprintation would surface or be triggered to surface. It could surface on a future generation at either the time of conception or at the same age as when the original donor provided the genetic splice to engineer.

ODIN

Well, this is exactly what you are going to do with my genetic information. I will reappear in the future, with all knowledge of what I know, should anything happen to me in the present.

HEIMDALL

But, it would take six to ten billion humanoid births for the proper genetic sequence to line up correctly before you would reappear on Midgard in a future human generation. And, the humanoids select for inclusion of your genetic code, would have to breed at least once with offspring to pass on the entirety of your code.

ODIN

Precisely, I will have my Aesir warriors or a warrior race of humanoids with all that I know intact! I also want the humans strand of visual memory gene extended to assure all of my knowledge is retained..

Heimdall, looks down at the floor with a distressed look about his face.

ODIN (CONT'D)

Prepare the humans for these experiments and when the proper pre-embryonic stage is ready to splice my genetic codes on the informational strand, along with that of my warriors, then you come back to me.

HEIMDALL

Yes, your majesty. But, I can not be assured that my humanoids are attracted to each other to assure that breeding occurs.

ODIN

Once, you have included my genetic material, give the young humanoids, some honey mead, in the ale horn at every evening meal! Soon, they will breed like Aesir warriors and their wives just home from an Asgardian Viking adventure!

HEIMDALL

As you command. Before I leave to do your bidding, I also come here on another mission at the request of the Vanir.

ODIN

(smirking)

I have more important matters than the Vanir. What have they asked of you?

HEIMDALL

(humbly)

They request the freedom to travel all of Asgard safely and to have the same rights as afforded the Aesir. Your highness, they are not happy with the treatment of Gullveig.

ODIN

(angrily)

They want what? And, if there request is denied?

HEIMDALL

(fearful to tell Odin the truth)

I do not rule the Vanir, so I shall not speak for Freyja.

ODIN

(adamantly stern)

Tell Freyja, the Bifrost tolls are removed, and you are to work day and night on the human genetic experiments to accomplish my commands, and that the Vanir request will be considered after I return from Midgard and Utgard with our new Jotun subjects. When next does the Bifrost appear and how long may I stay on the middle planet before we must return?

HEIMDALL

Tomorrow the Bifrost appears on Asgard in the very late evening. You will only have one day on the middle planet before you must return, unless you decide to stay a few weeks.

ODIN

Then, late tomorrow night, I travel to Midgard, so sound the Gjall horn softly. Now go, until you have the humans ready for my experiment.

HEIMDALL

By your command, your majesty.

Heimdall hastily leave the presence of Odin with a very fearful and concerned look on his face.

INT. ASGARD - GLADSHEIM - VALHALLA HALL - EARLY MORNING

Loki, Thiazi, Thrym, and Skrymir meet together early in the morning in front of their spacecraft.

LOKI

I don't know what Odin has planned for us today, but, Thrym, why don't you come with me for a short ride to observe the other species of Asgard, called the Dwarfs, Light Alfr, and Vanir. We can be back soon.

KING THRYM

Absolutely. Thiazi and Skrymir what do you have planned?

THIAZI

I would like to meet with Idunn and her mate Bragi to discuss the sharing of scientific knowledge. But, for the time being I plan to just quietly tour Gladsheim.

SKRYMIR

I don't know what I want to do yet. The Aesir act as if they are the gods and masters of our solar system instead of brothers of the same cosmos. Mimir advised me to come, so that he can fulfill a destiny. I don't understand what he meant, but I want to stay and learn more.

LOKI

All right, then. Thrym and I will see you two later. But, don't be gone too long, wherever you go. We will be back soon. Let's go Thrym.

The Svadilfari space ramp is extended to the ground, as Loki assembles his crew and they board the vessel. As soon as Loki, Thrym and the crew enter the hatch, the ramp retracts and the hatch closes.

The Jotun spacecraft Svadilfari silently lifts off from Valhalla's open air ballroom and proceeds straight up in the air. As the craft rises in the air, the eight landing gear legs protract up into the saucer shaped craft.

Thiazi and Skrymir meanwhile walk down and out from the corridors of Valhalla onto the boulevards of Gladsheim.

EXT. ASGARDIAN ATMOSPHERE - EARLY MORNING

From the upper Asgardian atmosphere, the Jotun vessel is speeding over the planetary forest named Barri until the spaceship comes to a beautiful grassy plain, which is the region of Nidavillar, where the ship descends over a beautiful city named Darkdale.

From the air, the buildings, dwellings, and boulevards appear much smaller than those observed in Gladsheim. This city has no walls. There are many

long rectangular factories, buildings and halls about the city, with roofs of gold and where many things are being made by the Dwarfs.

The plains of Nidavillar extend for almost hundred miles in every direction from the center, except for the Dark Mountains by the North Eastern border as the backdrop of the beautiful Asgardian city of Darkdale, with its golden roof halls. A southern marsh shows a much smaller city called Joruvellir in the distance.

The spacecraft lands in a grassy field that borders the city.

EXT. ASGARD - DWARF CITY - EARLY MORNING

Loki and Thrym exit the craft and begin to explore and tour this city by walking towards the city center. Shortly the two Utgardians come across a hanger-like building. A tall Asgardian is observing and talking with Dwarf TRADESMEN working on what appears to be a spacecraft, with then name SKIDBLADNIR inscribed on the hull. The Asgardian is Freyr of Vanaheim.

FREYR

Brokk, how much longer until my ship is complete? I have waited so long, not only to be able to travel in the air, but under the sea.

BROKK (brock) is an aggressive Dwarf, who is proud of his technological skills and scientific knowledge. All dwarves are small stature creatures, where none are taller than four and a half feet tall.

BROKK

We are just finishing up interfacing your nautical gauges with the on board computers. Your vessel is almost complete. We will be making a test flight later today.

FREYR

Did you incorporate my new weapon's technology for a mini-black hole imploder?

BROKK

We are working on that too!

FREYR

When you do, remember, I want that weapon installed on every Vanir ship as soon as possible!

BROKK

As soon as we are completed with the installation on your ship, we will send our Dwarfs to Vanaheim for that task.

In the background, EITRI (a-tree), FJALAR (fyah-lar), GALAR (gay-lar) and SINDRI (sin-dree) are working fast and talking among themselves, as many other teams of dwarves are working on various projects involving technology.

EITRI

(to Fjalar)

Fjalar check the equations for the quantum radiation effect, by raising the energy level on the particle accelerator and see if it's within safe range.

FJALAR

(to Eitri)

It checks out in the safe range.

EITRI

Great!

Thrym and Loki are standing by the entrance of the building. They begin to quietly talk between themselves regarding second species called the Dwarfs.

KING THRYM

It is unbelievable, that such a species as the Dwarfs, allow themselves to be controlled by the Aesir, when it is the dwarves who control the technologies.

LOKI

Asgard is a strange world indeed.

Sindri who is just leaving the Vanir spacecraft to fetch a tool on a work bench notices the Jotuns. His exclamations bring the Jotuns presence to the attention of Freyr and the other Dwarfs.

SINDRI

(startled, to all)

Eitri, Brokk, Fjalar, and Galar look! Frost Giants never before seen by these eyes are watching us!

Freyr turns and casually walks over to Loki and Thrym, while all five of the dwarves rush before the Jotuns to observe more closely these alien creatures. Loki offers a greeting with Thrym standing by his side.

LOKI

I am Loki, the Jotun ambassador to Asgard from the outer planet of our sun Ymir and this is my friend, Thrym.

FREYR

I am Freyr, a Vanir of Vanaheim and ruler of Alfheim. I have never seen a Jotun before, but you must be the Frost Giants that Gullveig mentioned. How do you know our language?

Thrym points to his small shoulder translator.

KING THRYM

You are hearing our voice activated translators which instantly decipher our language into yours.

SINDRI

I am the Dwarf Sindri. And, these Dwarfs are Eitri, Brokk, Fjalar, and Galar!

Each of the Dwarfs steps forward as his name is called by Sindri.

LOKI

(to Freyr)

Maybe you and the Dwarfs can help us and answer some questions we have about Asgardian customs, cultures and the species of your world?

Thrym interjects an offer.

KING THRYM

If you help us, we will share our technological knowledge and provide you a gift.

FREYR

What do you need to know?

LOKI

Odin, has asked us for tribute. What kind of tribute is Odin's custom?

A deep concern comes across Freyr's face. The Dwarfs shiver with fear.

FREYR

Odin is king of the Aesir, who are the Asgardian warrior species. Aggressiveness is a genetic gene in the Aesir species. The Aesir claim the right to be called gods. They are fierce fighters and oppress the other species of this world to do their bidding. I am from Vanaheim. The Vanir believe in Peace and ruled Asgard before the Aesir species were created. Tribute means you must give him and the Aesir great gifts or he will have you killed for degrading his position as king of Asgard and the nine other worlds. My sister Freyja rules Vanaheim, and I govern this region of the Alfr.

GALAR

The Dwarfs and Light Alfr were created to work for and appease the Aesir gods. For the Aesir we must work for free and pay tribute. But, the Vanir pay us a wage. The Aesir will kill us if we do not do as they command.

SINDRI

Many of the Light Alfr come here to help us work on projects assigned to us by the Aesir. They can work in very small places or on very tiny objects. Their bodies and hands are very small which can be an asset.

FJALAR

The village of Alfheim is east, just inside the forest Barri, by the Dark Mountains of Nidfjoll, which is not too far from here. A traveler only has to follow the road from Nidavillar.

KING THRYM

Gods? What do you mean by gods?

FREYR

Odin demands the Aesir to be known as gods. Long ago, one of the Aesir genetic scientists named Idunn found away to block aging by genetic engineering one of our foods. Except for those being punished, Odin requires all adult Aesir, Vanir, Dwarfs, and Alfr to eat the Asgardian apples once a year.

LOKI

A form of immortality! Interesting. Freyr, I overheard you speak to one of the Dwarfs about weapons. What is a weapon?

FREYR

Weapon? You don't know what a weapon is? You have no weapons on your spacecraft?

LOKI

No. We do not have this word in our vocabulary or this equipment on our vessels.

FREYR

A weapon can be any tool used by a warrior to kill an opponent. Some tools are specifically made to kill in times where there is an attack and a defense is needed. The Aesir warrior use weapons to attack the weak or those who do not do as they command. A weapon can be a sword, a laser blaster, or as I am having installed, a black hole imploder.

Loki and Thrym look at each other with extreme concern.

Thrym looks down to the Dwarfs.

KING THRYM

I overheard you speak in highly technical terms. If we give the blue prints or

schematics and show you what needs to be created or modified and constructed can you accomplish this, so that we may pay tribute to Odin?

BROKK

(braggingly)

Of course. We can do anything!

LOKI

Freyr, would you and the Dwarfs like to see the inside of a Jotun spacecraft?

FREYR

(looks down to Brokk)

Absolutely! How about you Brokk?

BROKK

To observe technology from another world which can be applied to our wisdom, with new technologies and crafts is a gift of knowledge. Of course I would!

LOKI

(to all)

Then, let Thrym and myself give you a tour of our vessel and a list of work to be done to meet the Aesir custom of tribute.

Freyr and the five Dwarfs follow Loki and Thrym back to the Jotun spacecraft. As the group approaches, the ramp extends itself as if by magic. Loki and Thrym lead the way.

INT. JOTUN SPACECRAFT SVADILFARI - EARLY MORNING

Freyr and the Dwarfs excitedly look around and examine everything on the Jotun spacecraft . Loki points to a transparent sphere filled with some kind of purple colored plasma which hovers in the air on top of a podium like structure and emits various colors of the light spectrum that are being collected by numerous positioned rods.

LOKI

Our spacecraft employ a new propulsion technology by harnessing the Yggdrasil (lg-dra-sil) energy of one of our three planetary moon-rings. Once this energy is

absorbed and stored in our propulsion system, we have the ability to travel up to light speed. Such speed not only affords the Jotun the ability to travel in Ymir's planetary system, but now allows us inter-galactic travel.

Brokk examining the sphere very closely.

BROKK

Amazing! Absolutely amazing. Tell us more.

Loki escorts his guests over to the control center.

LOKI

Over here in the control center, you see the holographic planetary system of Ymir. This is your planet, Asgard. And, this is our planet, Jotunheim, which you call the outer planet or Utgard. Now over here, this switch is our matter and anti-matter shielding. This is needed to repel any kind of object in our way when traveling at great speeds. This is a reverse polarity switch, which is interfaced with this system to create a retractor or protractor beam, which can literally lift or pull an object into our craft for research purposes.

Loki now surprises his guests.

FREYR

Amazing technology!

LOKI

Freyr, if we may use your Dwarf workers this very minute to help us obtain and create a tribute worthy of Odin we will reward you greatly.

FREYR

I am not sure if I can accommodate you. I have a time schedule. What are you proposing?

LOKI

We have brought four Jotun vessels with us on our exploration and scientific journey to Asgard. We shall share our technology with you as a gift, by giving you the Jotun spacecraft, Gullinbursti which is identical to this ship Svadilfari, except in name.

FREYR

(stunned)

Are you serious?

KING THRYM

He is very serious! We would like this tribute completed expeditiously.

FREYR

(excitedly)

Loki, you have just made yourself a deal! Brokk, Eitri, Sindri, Galar, and Fjalar, I will pay your wages. You shall make or do whatever this Jotun asks. But, I want you to incorporate my new weapon system, the black hole imploder both on my craft and the ship the Jotuns give me.

BROKK

Consider it done!

King Thrym walks over to one of the Svadilfari crew members in the control center. He receives some scrolls, blueprints and schematics. He walks back over to Loki, Freyr, and the Dwarfs and hands these items to Loki.

LOKI

(to Freyr and the Dwarfs)

Our tribute to Odin, will be the Jotun spacecraft, Sleipnir. Here are two translations of the technical scrolls necessary to maneuver and fly a Jotun spacecraft. There is a set of scrolls for each craft.

Loki hands the Jotun scrolls to Brokk. Brokk begins scanning one of the thick scrolls and hands the other to Fjalar.

BROKK

(out loud)

This is amazing technology! Far beyond what Asgardian scientific advances we the Dwarfs have made for the Aesir. These Jotun crafts can travel on land, under the sea, in the air, and inter-galactic travel! I am astounded!

LOKI

We will require the Dwarfs to change and replace all of the control panel name plates for all systems with the Asgardian language. Also, if you review the internal imitation gravity field readings for space travel, gravity is set at Jotun specifications. They will need to conform to Asgardian specifications of your planet. Atmospheric temperature and content readings will have to be modified to meet Asgardian standards.

EITRI

We can have these tasks done in hours!

LOKI

Freyr, we will take the Dwarfs, to Valhalla, where they can make the modifications to both your new vessel and Odin's or bring them back here. This short trip, will also allow the Dwarfs to experience the procedures necessary for flying our Jotun vessels. Once completed with the modifications, Brokk and Eitri or Fjalar and Galar can deliver your vessel and instruct you further on the systems and flight procedures. The other two Dwarfs can stay in Valhalla and help Odin with his vessel.

FREYR

Loki, I am a Vanir from Vanaheim. We may be about to go to war with the Aesir. I am not safe in Valhalla. Nor, will you be safe, if Odin finds out you have bestowed such a royal gift on a Vanir.

LOKI

Odin, does not need to know whom I give a gift to. He only needs to know, that I have

met his custom of tribute to him. We will be in Valhalla for only a few minutes. You do not need to leave our vessel. Once Thrym and I depart Valhalla, we would like to see both the villages of Alfheim, Vingolf, and Vanaheim. Can you be our escort?

EITRI

Freyr, we will say nothing to the Aesir of your project or presence. Don't worry. You are our friend!

FREYR

Okay, under those circumstances I will go with you.

LOKI

Excellent.

KING THRYM

Loki, what about the ceremonial gifts of tribute?

LOKI

Oh yes! Who is the best metal smith among the Dwarfs?

SINDRI

You must be speaking to me?

LOKI

For Odin, we need a ceremonial spear, ring, and arm band, forged. And, for Thor, Odin's protector of Asgard, we need a ceremonial spear and a hammer forged.

SINDRI

This will take no time at all. But, a hammer? What kind of tool is that for an Aesir warrior?

Loki gestures one of his crew members who bring forward a box container and hands it to Sindri.

LOKI

In this container contains a special metal which has been treated by both the Yggdrasil energy field and by our matter and anti-matter shielding system. If dropped or thrown, then with just a gesture from the hand, a crafted tool will return to its possessor. Sindri, use this Jotun metal wisely! Here are the specifications for these gifts.

Loki hands Sindri, a blue prints with instructions on how to forge these gifts. Sindri looks over the instructions and blue prints.

SINDRI

This is amazing technology and yet, so simple! Why didn't I think of this? Brokk, look at this?

Brokk looks over Sindri's shoulder.

BROKK

Yes, but this will need a master's touch. Sindri, you start this project and I will put the finishing touches to your work when I get back.

Sindri looking up to Loki.

SINDRI

Loki, we will have your gifts for the Aesir completed and delivered before the morning sun rises to noon in the sky!

LOKI

Thank you.

Sindri with the container and blueprints in hand, turns and walks towards the Jotun spacecraft door, which suddenly opens, and the ramp instantly descends to the ground. Sindri walks out the hatch and back to his forge shop.

Loki turns to the remaining Dwarfs.

LOKI (CONT'D)

Okay, Freyr, Brokk, Eitri, Fjalar, and Galar, now for your flying lesson. It is easier than

you think. Just be careful when you set coordinates and push buttons. Come on over here to the control center and observe my crew.

Loki, King Thrym, Freyr, Brokk, Eitri, Fjalar and Galar, proceed over to the control center to observe the crew piloting the Jotun vessel, Svadilfari.

KING THRYM

Loki, we'd better contact Hrungrir on the Jotun ship, Gullfaxi and have our crews remove their personal belongings from Sleipnir and Gullinbursti before we arrive. I'll contact him.

LOKI

Okay, Thrym.

King Thrym walks over to a visual-audio monitor, presses a button and a visual of another Jotun, HRUNGNIR (hroong-near) appears on the visual monitor. Thrym and Hrungrir begin to talk in the background.

Loki points out to Freyr and the Dwarfs the specific levers, buttons, and switches needed for flight.

LOKI (CONT'D)

This button here assures that there is an atmospheric and compression lock, closing all systems between the craft and either the void of space or an atmosphere of a planet. In effect, the ship is totally self contained. This lever here raises the vessel from a planetary surface to any height you wish. Please note the altimeter. If you wish to hover in position, press the button on you flight stick. You will notice the flight stick has a 360 degree maneuverability, which means which ever way you point the stick, that is they direction of the vessel. And, it is instant. This lever here is your speed. And, here is your automatic pilot, where you can set your coordinates and let the space craft pilot itself to whatever destination you program it to fly to.

The Jotun at the helm of the ship begins to engage the very same procedure as Loki had just explained.

The ship slowly begins to rise very quietly in the air.

The Vanir and Dwarf guests view their planet on the large monitor.

In the control center, the holographic solar system suddenly disappears and a new holograph of Asgard appears, with a small craft positioned in the air. Loki points and explains.

LOKI (CONT'D)

This little holographic craft here in the Asgardian atmosphere is us. The holographic imagery is automatic. You will always know where you are.

FREYR

This is an unbelievable navigational system, and so different from our technology.

The Jotun pushes the flight stick forward, propelling the ship towards Gladshheim at an incredible speed. The ship then begins its descent.

KING THRYM

(to all)

We're here and about to land in Gladshheim at Odin's hall, Valhalla. Hrungnir will greet us and be your escort to the two Jotun ships we are giving as gifts.

GALAR

This speed is incredible!

BROKK

I did not know it was so easy to fly a Jotun vessel. This vessel is easier to fly than the vessel we just built for you Freyr.

FREYR

Well, I am honored with such a gift as a vessel like this!

The hatch of Svadilfari opens and the ramp extends down. Hrungrnir is waiting by the ramp to escort Brokk, Eitri, Fjalar, and Galar to modify the two Jotun spacecraft for Asgardian gifts.

In less than a minute, The Dwarfs walk down the ramp and the hatch closes. Freyr remains on board with Loki and King Thrym.

EXT. ASGARD - GLADSHEIM - VALHALLA HALL OPEN AREA - MORNING

The Svadilfari, begins to rise in the air. Its eight landing gear legs protract back into the vessel. With instantaneous speed the ship disappears into the air.

Hrungrnir escorts the four Dwarfs over to the other Jotun vessels parked on the open air ballroom floor. Brokk and Eitri enter the Jotun vessel, Gullinbursti. Fjalar and Galar continue to follow behind Hrungrnir who walks them up to the Jotun vessel, Sleipnir. They enter the vessel. The Sleipnir hatch closes, and Hrungrnir continues on and enter his own vessel, the Gullfaxi.

INT. JOTUN VESSEL SVADILFARI - ATMOSPHERE - LATE MORNING

King Thrym, Loki, and Freyr are looking at the monitor which is angled down from the sky on the beauty region of Alfheim, where a small city like village is located, as the Jotun spacecraft begins to descend.

EXT. ASGARD - ALFSHEIM - CITY OF THE ALFR - CONTINUOUS

Loki, King Thrym, and Freyr have landed and begin to tour the small Light Alfr (all-fer) village of Ljossalfheimr located in the region of Alfheim, noting how all of the homes, buildings, factories, and other structures are made on a much smaller scale.

The Light Alfr are almost a transparent white, with fair hair and blue eyes, yet the tallest of them all, is only about three feet tall. All the Light Alfr are scurrying about doing business and going from here to there.

KING THRYM

What an unbelievably species! These creatures seem so happy and helpful.

FREYR

Indeed. That is their nature and why the Vanir created them so. I govern the region of Alfheim, but, sparingly, leaving the Light Alfr to themselves.

LOKI

It seems to me that it would be hard to be happy and helpful, when my life is controlled such as theirs by the Aesir.

FREYR

They know of no other life. The Light Alfr make the best of the worst situation. They always have hope.

One of the Light Alfr spots the Jotuns and Freyr. He scurries about and points them out to all of the Light Alfr around him. Then without fear, he leads a group of his species right up to Loki, Thrym, and Freyr.

LIGHT ALF ELDER

You creatures are as white as me! Are you Frost Giants from the North?

LOKI

I am Loki the new Jotun ambassador from the outer planet. This is my friend Thrym and we only wish to observe and visit your city.

LIGHT ALF ELDER

Why are your eyes so dark and big?

LOKI

It is Ymir's way of allowing us to absorb more of the light spectrum so we can see on our dim planet that is so far away from the sun.

LIGHT ALF ELDER

You mean our gods did not create you?

KING THRYM

No, your gods did not create us. All of created life in our solar system came from the energy of our sun, Ymir, including you!

LIGHT ALF ELDER

I have never heard of such thoughts before.

LOKI

Light Alf, must you stay in Alfsheim or does your species travel and explore?

LIGHT ALF ELDER

Oh yes, the Light Alfr travel much. We travel to the land of the dwarves in Nidavillar, helping them with projects all of the time. We also help the Vanir in Vanaheim, not mention the Aesir of Gladsheim. Whenever asked, we go! I have even been to Midgard myself. What a strange, but fun experience that was!

KING THRYM

(curiously to the Light Alf Elder)

What did you find so different about being on the middle planet?

LIGHT ALF ELDER

The light spectrum is just a little bit different on Midgard than Asgard.

KING THRYM

So?

LIGHT ALF ELDER

So, we can not be seen! We are the hidden folk on Midgard! The Aesir don't allow us to travel there anymore, because some of our species ran away and could not be found when it was time to return.

LOKI

If you were there when this happened, couldn't you have found them and warned them to come back?

LIGHT ALF ELDER

(gigging)

Find them? I was standing right next to them! I would have stayed too, but I am the elder of our village and my wife and children are here!

KING THRYM

Light Alf Elder, you do not make much sense. We observe for ourselves and were told that your species is always helpful and happy here on Asgard. So, why would the Light Alfr want to stay on Midgard.

LIGHT ALF ELDER

What you say is true. On Midgard, there was a new emotion never before experienced by the Light Alfr. I believe the Vanir call this emotion freedom.

LOKI

That is an understandable emotion. What was the fun that you experienced on Midgard?

LIGHT ALF ELDER

(excited)

OH! Yes, the fun! As a Light Alf, who has traveled there, I don't know why a creature from Midgard or Asgard can not see us when we are there! It came to the Light Alfr, as a shock when the Aesir began looking everywhere and calling our names, when we were standing right next to them. They could hear our giggles and voices, but to see us, is as if they were blind! So, we played tricks on both the Aesir and the humans who now exist there!

LOKI

I see! So, you are also a playful species.

All of the Light Alfr begin to giggle and nod their head affirmatively at Loki's question.

LIGHT ALF ELDER

Indeed! But our life's mission is more! We are the keepers of magical wisdom, and know the lore of plants and healing. We are the keepers of Peace, if peace can ever be! And, so this mission is carried on with our hidden folk on the middle planet!

Loki curiously analyzes the Light Alf Elder's words pausing for a moment.

LOKI
(To Alf Elder)
Hidden folk?

LIGHT ALF ELDER
This is the name we give our kin, who now dwell on Midgard. They are our Hidden folks and dwell in the forests, mountains, and mounds or on the plains or fields, such as we. Except they can not be seen by Asgardian or human eyes.

KING THRYM
Light Alfr of Alfsheim, we wish you well and thank for introducing your species to us.

FREYR
Light Alfr, you have exposed your secret to me! Even Heimdall, our Vanir Bifrost watchman, always wondered what happened to the Light Alfr who did not reappear. Was this not deceptive?

LIGHT ALF ELDER
Freyr of Vanaheim and governor of Alfsheim, all Light Alfr know who you are! As one of the Light Alfr who returned, I recall not being deceptive to Heimdall at all! After returning to Asgard, I became visible to Heimdall's eyes. When he asked where the other Light Alfr were, all I did was ask him a question back that he could not answer.

FREYR
What was that?

LIGHT ALF ELDER
I asked him, as a Light Alf whose hands, feet, arms, legs, body and eyes disappeared when we arrive on Midgard, then how can I see where I am at or who I am with?

LOKI
How did Heimdall answer your question, when you never answered his?

LIGHT ALF ELDER

(giggling)

Heimdall looked confused to me as he replied, I never thought about that! And, so ended his curiosity and questions.

FREYR

But, you did see the other Light Alfr?

LIGHT ALF ELDER

(giggling louder)

Of course I seen them, but they wanted their freedom. And, to have freedom from the Aesir, then the Aesir don't need to know!

FREYR

But, you have just let me know?

LIGHT ALF ELDER

Freyr, the Vanir themselves seek freedom from the Aesir. You are a Vanir who rules Alfheim, by leaving us alone to live in Peace. It is only the Aesir who come to Alfheim demanding our labours. We Alfr know the Aesir presence in Alfheim, is not from your decrees. Indeed, the Vanir are about ready to go to war with the Aesir. Is this not so?

FREYR

Light Alf Elder, your secret is a secret with me.

LIGHT ALF ELDER

We know this already! And, in accordance with our Light Alfr customs, our secret is your secret as your secret is our secret, where our secrets will always remain a secret between you and me!

KING THRYM

(to Light Alf Elder)

We must go now. We have to do more traveling today. Thank you, Elder of Light Alfr for your wisdom and helpfulness.

All the Light Alfr who are surrounding their Elder, began to cheer, giggle and shout good-byes to these visitors of Alfheim as Loki, King Thrym, and Freyr turn around and headed back to their spacecraft.

INT. JOTUN SPACECRAFT SVADILFARI - CONTINUOUS

Loki, King Thrym, Freyr, and the Jotun Crew are viewing the Control Center Monitor, which is angled down from the sky viewing all of Vanaheim as the Jotun ship Svadilfari approaches the city, while Freyr points out many of the landmarks, halls, and ocean.

FREYR

If you notice the large rectangular structure next to the ocean, that is the great hall and shipyard of my father, Njord. There is a tunnel next to my father shipyard, that lead far out into the Asgardian sea, where there is a great underwater dome, which is the hall of Ran and Aegir. Over here, following the Vanaheim city wall from the sea south, you see a huge circular arena, surrounded by high pillars, next to the high cliffs where the river flows into the ocean. That is where the Bifrost appears. Over here you see the crystal palace of Saga. She writes our history in stories and was once a lover of Odin. And there! That is my sister's palace! And, over there to the west, is the small Vanir village of Vingolf where Heimdall houses humanoids for his research.

INT. ASGARD - VANAHEIM - FREYJA'S SESSRUMNIR HALL - CONTINUOUS

Queen Freyja is in the royal bedroom of her hall, Sessrumnir, laying on her bed in a beautiful nightgown, fingering a beautiful necklace just given to her by her four Dwarf lovers, ALFRIK, BERLING, DVALINN, and GRER who are gathered around her and laying beside her, where two are to each side of her, and the other two are stroking her hair, massaging her arms, and legs in a strange romantic manner.

Queen Freyja is admiring the necklace.

QUEEN FREYJA

(to four Dwarfs)

This is the most beautiful necklace I have ever seen! Your skills are incredible!

GRER

We worked day and night, week after week, forging and crafting your gift by cutting the most exquisite jewels and inlaying them with gold, in exchange for just one night with you. We too, found the necklace so exquisite, that we have named your gift, the Brisingmen (briss-ing-a-men) necklace of Queen Freyja! It is one of a kind!

ALFRIK

(romantically, softly)

My artistic creativity in designing this necklace is enhanced by your beauty Queen Freyja, and last night is a night, I will always remember!

Queen Freyja smiles at the Dwarf Alfrik.

QUEEN FREYJA

You are so silly!

BERLING

I too forged this necklace to such perfection and quality, that may I ask my lovely Queen, do you desire us, one more time?

Queen Freyja turns, and rolls to her side, looking at Berling.

QUEEN FREYJA

After a night with four male stallions like you four, can't a female rest?

DAVLINN

(smiling content)

I too helped design and forge this precious gift for but one night with our beautiful Queen. And, after last night, you can rest all day long!

Unseen and unheard Freyr just walks into Freyja's Hall with Loki and King Thrym at his side. Freyr escorts his guests through Queen Freyja's hall towards the royal bedroom.

FREYR

Freyja! Freyja, where are you? I have some friends I want you to meet!...

Freyr walks up to and opens the door to her huge master bedroom.

Loki and King Thrym observe an eye full.

Queen Freyja looks towards the door in a startled manner of being caught doing something that shouldn't be observed. The four Dwarf lovers, who have romantic smiles on their faces, turn to see who has come into the room.

QUEEN FREYJA

(angrily)

Freyr can't you knock before coming in my bedroom?

Freyr quickly closes the door and waits outside.

FREYR

Get those Dwarfs out of here! I want you to meet the Jotuns, who Gullveig thought were Frost Giants. They're with me right now!

Queen Freyja talks back to her brother through the door. Freyr stands right next to the door shouting back, as Loki and King Thrym stand a few steps back from him and are amused by the situation.

QUEEN FREYJA (O.S.)

They gave me a beautiful necklace!

FREYR

I don't care what they gave you. Get them out of here! No wonder Odin calls you the golden sow!

QUEEN FREYJA (O.S.)

That's not funny Freyr. I am the Queen of Vanaheim, and I love the touch of a male.

FREYR

Yea, but those are Dwarfs, not males!

QUEEN FREYJA (O.S.)

**If they got the right equipment, they're
males!**

FREYR

**Freyja, I wouldn't know! Just get out here
now!**

**The four dwarves scurry out the royal bedroom window, as Queen Freyja
composes herself for meeting these unexpected guests.**

**Queen Freyja opens the door to her bedroom. She is still wearing her
semitransparent nightgown.**

The Dwarfs are nowhere to be seen.

QUEEN FREYJA

**Okay, I am here. Oh, my those are Jotuns?
Not Frost Giants?**

FREYR

**There's never been Frost Giants. But, yea,
these are the Jotuns who come from the
outer planet that we call Utgard . Gullveig
called them Frost Giants, because of how
white and tall they are.**

**Freyr turns to Loki and Thrym introducing them by hand gestures, as well
as words, to his sister, the Queen of Vanaheim, Freyja.**

FREYR (CONT'D)

**Loki, Thrym this is my sister, Queen Freyja
of Vanaheim.**

QUEEN FREYJA

(softly, sexy)

It is my pleasure to meet you.

LOKI

**It is our honor to meet you. Your city is
beautiful.**

QUEEN FREYJA

**Thank you. The Vanir promote love and
Peace among Asgard. If only the Aesir
warriors thought like we do.**

KING THRYM

We did not come to judge Asgard. We came on an exploration and research mission to share and exchange knowledge.

QUEEN FREYJA

Freyr, see to it that the other Vanir know I request their immediate attendance to meet our guests. And, send my servants out to find my daughters Hnoss and Gersimi. Hnoss didn't come again last night!

FREYR

Okay. Loki, I will leave you and Thrym with my sister. I will be back in a few minutes.

LOKI

Fine. But, remember we have to return soon to Gladsheim.

FREYR

I will be back shortly.

Freyr leaves. Queen Freyja, Loki and King Thrym converse as the Queen shows them around her hall and the grounds surrounding Sessrumnir.

QUEEN FREYJA

(braggingly proud)
If you look out my bedroom window, you will see my aircraft, Hildisvini (hill-dee-sveen-ee). It has fantastic speed. I fly all over Asgard, and have taken it over the Bifrost to Midgard too.

KING THRYM

What is it like to take the Bifrost to Midgard? We do not have this natural method of travel between our planet and another.

QUEEN FREYJA

You have to experience it rather than have it explained. A huge rainbow spectrum of light seems to go through your entire ship

and body, where you are suddenly seized and pulled with enormous strength through a funnel of light. And, just as your senses are grasping this happening. You are there or here, safe and sound.

LOKI

That is an interestingly explained phenomenon. Does this rainbow bridge appear everyday?

QUEEN FREYJA

Once in a while. And very frequently for sure. Heimdall can calculate exactly when it will appear and for how long months in advance, both here on Asgard and Midgard. But, I don't know how he does it. So everyone schedules travel to Midgard through him. You will be meeting him shortly.

KING THRYM

It would be our honor to meet him.

QUEEN FREYJA

So, you two are not asexual beings, but are males of your species?

KING THRYM

We are males.

QUEEN FREYJA

Does your species carry the unborn, or is the female fertilized and an egg laid?

LOKI

The Asgardian day is 20 hours long, and your planet is much smaller than ours. The Jotun day is 18 hours long, but the sun Ymir is very dim, like a bright star. Creation of life formed around the volcanic muspell of our planet, where the heat melts the ice, which formed a few luminous life sustaining regions. Our biological clock for fertility is based upon the inner activity of

our planet, which is a cycle. Jotun birth comes from the womb of a female.

QUEEN FREYJA

(joking, but not joking)

So, does that mean you have sex with your female counter part every couple of Asgardian years or so?

LOKI

Queen Freyja, I am the father of two very young sons. Your question is interesting, but what Thrym is trying to say, is that although our planet takes years to revolve around the sun Ymir, I believe our reproduce cycles are similar to Asgard. But, I am not sure. This is a good question.

QUEEN FREYJA

Different species have different cycles of reproduction. The humans we created on Midgard have a nine month cycle. The Asgardian cycle for reproduction is 10 months. However, both species with the respect to fertility and the desire to engage is continuous.

LOKI

The Jotuns have a continuous desire to engage. Our reproductive cycle is similar to Midgard's.

QUEEN FREYJA

Are your reproductive organs in the same region of the body as Asgardian or located somewhere else, like your feet, or maybe your armpit?

Loki looks to King Thrym in a very uncomfortable manner and King Thrym looks back at Loki, then they both look at Queen Freyja.

KING THRYM

From what we observed in your bedroom, I presume our Jotun organs are in the same region of the body as Asgardian

reproductive organs. And, very similarly constructed.

QUEEN FREYJA

And, you two are males huh?

The question goes unanswered as the three continue their walk around Freyja's hall.

Freyr returns with Njord, Ran, Aegir, Heimdall, and Freyjya's two daughters HNOSS and GERSIMI. Hnoss is a very young adult, as beautiful as her mother, the Queen displaying manners of sexuality. Gersimi is attractive but not quite as beautiful.

QUEEN FREYJA (CONT'D)

Hnoss, where have you been?

HNOSS

I don't remember mother!

FREYR

She and her sister were at a young male Vanir's hall!

Queen Freyja drops the subject and begins to introduce everyone.

QUEEN FREYJA

Loki and Thrym. I would like to introduce you to my main leaders of Vanaheim. This is Njord, my father. Heimdall, Aegir, and Ran. Everyone, Loki and Thrym are from the outer planet of our solar system. They call themselves, Jotuns.

Loki and Thrym take a step up and bow before the Vanir leaders of Vanaheim.

LOKI

I am Loki, ambassador to Asgard, representing the Jotuns of the outer planet, known to you as Utgard.

FREYR

Heimdall, Loki gave me one of their spaceships, that have the capability of

intergalactic travel. You can't believe the speed!

Heimdall snaps back suspiciously.

HEIMDALL

Beware of strangers bearing gifts! These Jotuns pay tribute to Odin and Loki has the protection of the Aesir!

NJORD

Heimdall, maybe we should withhold judgment on the Jotuns, until we learn more? Do they not pay tribute to Freyr and he is a Vanir?

QUEEN FREYJA

The Jotuns have come to Asgard on an exploration and scientific mission to share and exchange scientific knowledge. They are still learning Asgardian customs. As proof of my conclusion, may I offer that my brother Freyr was given a space vessel, that is highly advanced. It seems to me that the Jotuns are caught in the middle of Aesir and Vanir politics, without any intent to side with one side or the other. This position of the Jotuns will be unacceptable to Odin and the Aesir.

KING THRYM

The Aesir have only shown us hospitality since our arrival. As you say, we are just learning the customs and cultures of Asgard. We have come in peace and in the name of furthering scientific knowledge.

HEIMDALL

(sternly sarcastic)

The Aesir are genetically engineered as warriors, except for Balder. He is the gentlest of all and an Aesir of Peace. His genetic code lacks the warrior characteristics. Whether the recessive genes became dominate, or do not exist because of natural mutations, I don't know.

Loki realizing the hostility of Heimdall's words decides it is best to keep this first encounter with the Vanir short.

LOKI

We must leave soon for Gladsheim. Freyr would you please escort us back to our ship? Thank you for your wisdom!

FREYR

Sure.

KING THRYM

Queen Freyja, thank you for welcoming us under the circumstances of not having a previous invitation. It is a pleasure to meet the Vanir.

QUEEN FREYJA

I am sure we will meet again. Have a safe journey to Gladsheim.

Freyr, Loki and King Thrym leave Queen Freyja's hall to return to their vessel.

RAN

No wonder Gullveig called them Frost Giants. I have never seen a species of intelligent life such as the Jotuns.

AEGIR

They seem very diplomatic. I hope this trait helps them to deal with Odin.

HEIMDALL

These Jotuns are trouble for Asgard!

QUEEN FREYJA

Why do you say that Heimdall?

HEIMDALL

Their mission is in conflict with Odin's thoughts. Odin claims to be king of Asgard and the other nine worlds. Did you not hear Loki's words? He is an ambassador! This is an issue that Odin will not overlook.

QUEEN FREYJA

Then maybe this issue is working in our favor!

HEIMDALL

Yes, and maybe this issue will bring forth a war between two worlds. Then, whose side are we on?

QUEEN FREYJA

Heimdall, you have avoided me since you came back from Valhalla. Why? Didn't you receive the concessions we demanded for freedom, safety, and Peace?

HEIMDALL

(sternly, sad)

We are not ready for war with the Aesir. So, we wait. Odin ordered that there be no toll for the Aesir to use the Bifrost. He ordered new bizarre experiments on the humans and demands that I work day and night to accomplish these tasks. He rides the Bifrost to Midgard tonight and he says to wait for his decision on the Vanir freedoms!

QUEEN FREYJA

(furiously)

He did this to us? And, you say we are not ready for war?

HEIMDALL

We must wait. Freyr's new ship and awesome weapon is not ready. It is with this power that we can negotiate our fate.

EXT. ASGARD - VANAHEIM - OUTSIDE OF FREYJA'S HALL - CONTINUOUS

Freyr looks up in the sky, as the spacecraft Svadilfari just reaches an altitude where it hovers for a moment, then proceeds at a fast speed to Gladheim.

Freyr turns and begins walking back towards Freyja's Hall, when he abruptly hears a humming from behind him. Freyr curiously turns back to see, his newly constructed vessel SKIDBLADNIR simultaneously landing

with two Jotun spacecraft, with the identifying emblems of the Sleipnir, Gullinbursti.

Freyr is astonished when the hatches open from the three spacecraft. Fjalar and Galar come out of the Sleipnir. Brokk and Eitri walk out of the hatch from Freyr's new vessel, the Gullinbursti. And finally, Sindri comes down the ramp from Freyr's personal creation, Skidbadnir.

BROKK

Freyr come here. You vessels are ready!

Freyr excitedly rushes to meet the Dwarfs and take possession of his new vessels.

EITRI

Sindri, do we have all of the ceremonial gifts?

SINDRI

Brokk has everything except the ring for Odin. I brought the ring myself. I didn't have time for Brokk to give it a finishing touch, as I just finished it before I left. So, I gave it my own added touch.

BROKK

Good. Then, this gift from Loki you shall give Odin yourself. Fjalar and Galar, come with us on the Sleipnir. We are ready to present the Aesir gifts on behalf of Loki!

Brokk, Eitri, and Sindri walk over to the Sleipnir and up the spacecraft's ramp, which the Dwarfs are going to use together for their return.

FJALAR

Freyr, we left the technical scrolls by the command center console. And, your new weapon is installed in both vessels! And, just as you requested, they have never been tested. At this very moment, our other Dwarf technicians are in Vanir modifying as many Vanir ships as they can with the black hole imploder.

FREYR

Fantastic! Thank you! This is an exciting day for me and the Vanir!

GALAR

And, when is our payment?

FREYR

Return after you have presented the Aesir gifts and your wages will be paid!

GALAR

May I ask you one question about your new weapon?

FREYR

Sure.

GALAR

How did you come up with this theory on the black hole imploder?

FREYR

I treated my sword's metal with intense electromagnetic frequencies, of my thoughts for it to travel where I bid it to. But, the treatment was to no avail. That is, until I traveled with my sword to Midgard through the Bifrost. It is then, my sword became magical and does the bidding of the possessor who last holds its handle. Quantum bit nano-molecular sound is the part of the equations, I forgot to add that equation to my formula.

GALAR

Yes, so? What does that have to do with a black hole imploder?

FREYR

I questioned Heimdall deeply on what he knows of the Bifrost. And, then I questioned Brook, Eitri and even yourself on the sciences of technology that each of you possess. The Rainbow bridge must originate from somewhere, and at the same time arrives on two planets at the exact

same time with the ability to transport matter from one end to the other instantaneously. And, with the questions which arose in my mind of this mystery. I sought answers to my questions of other mysteries. Whether I am right or wrong on the physics of my new weapon, has not yet been tested.

GALAR

So, you don't even know if it will work?

FREYR

No. But, I have faith in my studies and research. I can't be wrong!

Brokk stands at Sleipnir's hatch door waiting for the last of his crew.

BROKK

Come on, Fjalar and Galar lets go!

GALAR

Good luck, Freyr. We have to go!

FREYR

Thank you.

Freyr turns in kind of an excited rush and begins calling out for Heimdall, as Galar runs up the landing ramp of Odin's new vessel, Sleipnir.

FREYR (CONT'D)

Heimdall! Heimdall, come here! I want to show you my new vessels!

The Sleipnir ascends up into the sky.

EXT. ASGARD - GLADSHEIM JOTUN VESSEL SVADILFARI - CONTINUOUS

The Jotun vessel descends down in the open air ballroom of Valhalla. The ramp extends to the ground and hatch opens. King Thrym and Loki walk out and are discussing their tour of Asgard as they walk

KING THRYM

The intelligent species of Asgard are quite confusing.

LOKI

Indeed they are. The Light Alfr are pretty silly and unique.

KING THRYM

I agree. The Alfr don't realize what they've done, but they have successfully colonized another planet without genetic engineering for that purpose.

LOKI

I wonder about the effects of travel through the Bifrost. If we compare the effects claimed by the Light Alfr when they arrived in Midgard, if those happenings are factors resulting from their method of travel versus the actual conditions of the middle planet that caused their fate?

KING THRYM

That is a good question. But, the fact remains that they now exist there and their entire genetic code originated from here.

LOKI

It also means that there was no need for any Alfr genetic engineering except that they would be invisible under the Midgardian light spectrum. I wonder if there will be any similar effects on the creation of a hybrid Asgardian human.

The two Jotuns walk away and into the corridors of Valhalla, King Thrym turns around for one last look at their vessels.

KING THRYM

Hey, both the vessels Sleipnir and Gullinbursti are gone! Do you think the Dwarfs took them back to Nidavillar for modifications?

LOKI

They didn't bring their tools with them. You bet!

KING THRYM

You know Loki, in all seriousness, we are going to have to have a council of the Jotuns on how to deal with some very serious issues regarding our approach to the many problems I foresee here on Asgard.

LOKI

I was expecting you to suggest that a council be held.

KING THRYM

Before we meet with Odin, I want to council with Thiazi, Angrboda, Hrungrir, Skrymir, Skandi and yourself. I have seen too many warning signs telling us to proceed with more caution. I also need to contact Muspellheim, and find out what kind of secondary analysis that Geirroth has come up with on the Asgardians, and if there is any kind of information or research he may need from us.

LOKI

As you request.

INT. VALHALLA HALL - QUEEN FRIGGA'S GUEST LOUNGE - DAY

Queen Frigga is entertaining the two Jotun females, Angrboda and Skandi in her Valhalla guest lounge. HONIR (ho-near) a strong warrior and brother of Odin, HODR, (hod-ur) the blind brother of Balder, Balder and his wife Nanna, Bragi's wife Idunn, along with Thor and his wife Sif are conversing friendly.

Queen Frigga's three beautiful maid-servants, FULLA (fulk-lah), GNA (gnaw), and LIN (leen) are continually serving and refilling the cups of mead to the guests.

Queen Frigga's new pet Fenrir is playfully scurrying around the room and seeking attention from both the Aesir and Jotuns. Fenrir comes up to Idunn for attention, similar to a family pet dog. She pats the Fenrir.

IDUNN

Oh how sweet! Look how gentle the Fenrir is!

THOR

Angrboda, this Jotun species called Fenrir, how big does this creature get? I ask because the Fenrir is four times bigger today, then when you gave him to Queen Frigga.

ANGRBODA

I noticed the increase in Fenrir's size myself. Fenrir do not increase in size like this, nor as dramatic as this. I'm not sure if it is because Fenrir has been fed something that is affecting its metabolism, or if it is a planetary effect on the genetic code of the creature. Fenrir is very young.

IDUNN

Then, whatever is affecting Fenrir is affecting the creature's growth hormone, which is still active because of its youth.

ANGRBODA

I would say that is a correct assessment.

Meanwhile Sif is talking to Skandi.

SIF

Skandi, when you and Angrboda have time, Thor and I would like to invite you two and your father, to our hall Bilskirnir (bill-skeer-near) for dinner.

SKANDI

That would be great! Do you and Thor live in Gladsheim?

SIF

Yes, we do. And, not far from here.

SKANDI

Does everyone here live in the city of Gladsheim?

NANNA

No. Balder and I have our hall, Bredablik (brade-a-blick) out in the country side, near Idunn and Bragi's hall. It is so serene there.

BALDER

Living in the Asgardian countryside creates a very peaceful mental state. Nanna and I love the forest Barri versus the hectic life of a city.

HONIR

What kind of work do you two do on Jotunheim?

ANGRBODA

I am a research scientist.

Fenrir comes over to Skandi, who hugs the creature and lets it go while talking.

SKANDI

(gleefully)

I take care of my father and I'm in my last year of school.

Fenrir now goes over to Honir, who rubs the creature's back and receives a snuggle against his leg, while he is talking.

HONIR

Oh, what kind of studies does your education involve?

SKANDI

We are studying the properties and effects of yggdrasil energy fields and how it has been harnessed. Loki is an expert on the subject.

TYR

Yggdrasil? What kind of energy is that?

ANGRBODA

It is the energy that holds a moon in orbit around a planet, or a planet around a sun. Or, the energy that hold many suns in the galactic orbit of a galaxy.

TYR

Okay. That is a deep subject.

ANGRBODA

Idunn, what field is your research?

IDUNN

I'm a research scientist too. My field in genetic engineering is on the aging process and apples. We have a large apple field of genetically engineered apples that literally interfere and halt the aging process of the Aesir.

SKANDI

You mean you never grow old?

IDUNN

In a sense yes. Our diet, includes this fruit, once adulthood is reached, where the genetic growth factors do not interfere. We need to only eat them once a year. And, the time for feeding our species the golden apples is near.

ANGRBODA

That's an interesting field, which has had no research on the subject in Jotunheim. We are an inquisitive species for all knowledge of the universe.

THOR

(authority and firm)

Your Jotun species will serve Odin, Frigga, and the Aesir well!

Fenrir comes over to Tyr and brushes his leg. Tyr kicks the creature aside, with his foot where Fenrir, snaps at Tyr. Tyr looks down at the creature with anger and curiosity.

TYR

Hey! Angrboda, I thought you said these creatures are docile? Fenrir just snapped at me and that creature has some jaws. I don't like that!

Queen Frigga looks over to Tyr in an agitated manner.

QUEEN FRIGGA

Oh Tyr, leave Fenrir alone. The creature just wanted affection and you kicked the creature aside. I saw you!

SKANDI

(looking at Hodr)

Why does this Aesir stand alone and not look at anyone?

BALDER

That is my brother, Hodr. He's blind.

HODR

(to Skandi)

I hear with my ears and see with the touch of my hands. I am pleased to meet you Skandi.

SKANDI

It is nice to meet you too, Hodr.

Bragi comes into the Frigga's guest room with news from Odin.

BRAGI

Queen Frigga, Odin requests the presence of you and everyone, both Aesir and Jotun before his Valhalla throne within the hour. Prepare to eat, for the Valkyrjur prepare a feast!

QUEEN FRIGGA

That is great news.

ANGRBODA

Skandi, we should ready ourselves. Let's go tell your father and Loki their presence is required.

SKANDI

Okay.

QUEEN FRIGGA

Fulla, get my bath ready. And, have Lin set out my dining clothes and Gna retrieve my hair brush.

FULLA
Yes, your highness.

The Aesir and Jotun guests stand up from the large table and leave Queen Frigga's guest lounge. The maid-servants rush to meet their Queen's commands.

EXT. ASGARD - VALHALLA OPEN AIR BALLROOM - LATE AFTERNOON

The Jotun space vessel, Sleipnir touches down on its eight landing gear legs, positioning itself next to the other two Jotun vessels. Svadilfari and Gullfaxi. The hatch opens and the landing ramp simultaneously extend to the ground.

The Dwarfs Brokk, Eitri, Fjalar, Galar, and Sindri exit the craft carrying the ceremonial gifts of tribute.

BROKK
Where do we find Loki at?

EITRI
I don't know, the Jotun accommodations must be somewhere around here!

Hermod appears, as if from nowhere and sternly questions their presence.

HERMOD
What business do you Dwarfs have in Gladsheim?

SINDRI
We come to see Loki. We have prepared his tribute for the Aesir.

HERMOD
Follow me and I will lead you to his Jotun accommodations.

All five of the Dwarfs follow Hermod with the tribute in hand.

INT. VALHALLA - LOKI'S ACCOMMODATIONS - LATE AFTERNOON

Loki and the Jotun leaders King Thrym, Thiazi, and Skrymir are in council.

Sigyn places Jotun drinks in front of her husband Loki, Thrym, Thiazi, and Skrymir. She returns to attend her children Narfi and Vali who are quietly playing a three dimensional game in the corner of the large room while their attendant Grid looks on.

KING THRYM

Loki, Thiazi, and Skrymir. I believe our mission of peaceful exploration and scientific exchange is in danger. We need to prepare an evacuation plan, and possibly a plan to protect Jotunheim itself.

THIAZI

Do you think the situation is that serious?

LOKI

I do. And, it's going to get worse.

SKRYMIR

What do you two base your assessments on?

KING THRYM

I have scanned the mental intelligence of Asgard as thoroughly as I can. We are in danger and this planet is on either the verge of destroying itself in a civil war or conquering us. Or, both.

LOKI

I agree. There are several paradoxs and potential futures for Asgard, some of which must be contained.

SKRYMIR

What can we do?

KING THRYM

The Asgardians have tools they call weapons. The sole purpose of these tools is for destruction of life or objects. These tools are not for peaceful purposes. I observed the Vanir who are genetically peaceful. However, they have the genetic

code for survival, which is triggered by the loss of the emotion, hope.

LOKI

I agree with this assessment. The conclusion is that the Aesir and Vanir will go to war against each other. Odin's rule can't be removed without his death. A natural death will not occur, unless the Asgardian aging process is restored.

SKRYMIR

If we interfere, in another planet's destiny, couldn't we create a paradox for Jotunheim?

THIAZI

The paradox was already created by the Asgardians when they sent their probe to our planet. It is just a matter of time before the Asgardians try to extend their rule over Jotunheim. Except we came here first.

KING THRYM

That is correct. We are as advanced as the Asgardians and developed at a similar pace. And, in many ways we are more advanced with a higher level of logical intelligence, which has also in some instances, created a Jotun ignorance.

LOKI

What do you suggest Thrym?

Angrboda and Skandi come into Loki's Valhalla accommodations.

KING THRYM

We must restore the Asgardian aging process. But, I haven't figured out how and yet, not cause a conflict.

ANGRBODA

Aging? Did I hear something about the aging process? Before you answer my question, I must tell you, Odin is having a

feast and requires our presence by the end of the hour!

Skandi rushes over and hugs her father, Thiazi, who returns the affection.

LOKI

Yes, Angrboda. We were discussing how the Asgardians have altered their civilization by removing the aging process.

ANGRBODA

The Aesir female, Idunn was the developer of halting that process through genetically engineering some Asgardian fruit. This is required in their diet once achieving adulthood. In fact, she maintains the sole orchid of this fruit out in the country side.

KING THRYM

Excellent information.

ANGRBODA

Information for what? By the way, we have a couple problems I need to talk about.

KING THRYM

Such as?

ANGRBODA

First there is Fenrir. The growth rate has accelerated at an unbelievable pace. Fenrir is four times larger than when we arrived. And, Fenrir displayed a hostility to one of the Aesir. Fenrir in our natural habitat is totally docile.

SKRYMIR

What do you think caused these changes?

ANGRBODA

I don't know. But any hostility displayed by a Jotun creature will not reflect well on us.

Skandi sits on her father's lap.

THIAZI

(to Skandi)
How did your visit go with Queen Frigga?

SKANDI

The Aesir seem really nice, until Thor and Tyr scared me! Thor said, the Jotuns would serve the Aesir well, like we were to be slaves. And, Tyr kicked Fenrir away from him with anger. And, Fenrir snapped back at him.

LOKI

Well, if Odin has requested our attendance within the hour, time must be getting short.

A loud knock at the door. Sigyn goes to open it as everyone is getting up from their seats. Sigyn opens the door, Hermod is standing there with the five Dwarfs who helped Loki.

HERMOD

Loki, your here! I have five Dwarfs who claim to bring your tribute for Odin. Is this so?

LOKI

Fantastic! Yes Hermod. We were just leaving to attend Odin's feast. This will be a great time to offer the gifts they bring on my behalf!

HERMOD

Then, I shall leave them here with you, as your guests. Remember in Valhalla, all Dwarfs must be escorted.

LOKI

Thank you for informing me of this custom. It shall be complied with.

Hermod leaves the five Dwarfs with the ceremonial gifts standing by Loki's door. Loki comes up to the doorway entrance.

LOKI (CONT'D)

Brokk. It is good to see you. And, at such an excellent time!

BROKK

We told you the tasks you asked for would only take hours and so the tasks are done!

Hrungnir and Skrymir show up at the door walking up behind the Dwarfs..

LOKI

Skrymir! This is your first time off the vessel and just in time to meet Odin. We have been invited to a feast.

SKRYMIR

Yes, I was wondering when we were going to allowed off our ship! I would love to see these Asgardian creatures in the flesh, rather than on our monitor screen.

Hrungnir interrupts.

HRUNGNIR

Loki, Geirrod wants you to contact him.

LOKI

What about?

HRUNGNIR

Geirrod didn't really say. He asked for you to find out about the properties and function of Asgardian hair. He was curious and wanted a sample. Then, he said that when you get a chance, he wanted you to contact him. Anyway, I am going back to my ship.

LOKI

Thank you for the information. That is an interesting question. I will see what I can find out. Let him know that I will contact him soon.

INT. VALHALLA - OPEN AIR BALLROOM - LATE AFTERNOON

Odin and Queen Frigga are seated in two royal thrones placed at the far end of the open air ballroom. Long banquet tables and chairs, with exotic linen covers have been laid out in rows for a thousand guests. Large platters of meats, fruits and salad are being laid out by the female servants.

Pitchers of mead adorn every table, as well as the finest plates, large crystal cups, and eating wares. Aesir and Jotuns are being escorted by Odin's female servants to their seats in feasting area.

Off to the other far end, the three Jotun vessels are far enough away as not to impede the feast.

Thor's assemblage and the other Aesir leaders are met by maid servants, where they are led to the front of the banquet tables, and seated to the right of the royal carpet.

Bragi and Hermod take their positions in front, but to the side of the respective royal thrones.

Loki, his family, and Jotun leaders are followed by the five Dwarfs who carry Loki's ceremonial tribute for Odin and the Aesir.

Loki's assemblage, are met by three female servants who escort him down a wide royal purple carpet laid out between the tables, seating them in the front of the left banquet tables, where all Jotuns are seated to the left and Aesir are seated to the right.

One of the maid servants brings Odin's two wolves, named FREKI and GERI into the banquet on a leash. The two wolves take their position at the foot of Odin's throne.

King Odin and Queen Frigga stand in front of their respective thrones, looking at all the guests in attendance. Then, in unison, they sit down.

The announcers Bragi and Hermod in unison speak.

BRAGI AND HERMOD

(announcing loudly)

King Odin and Queen Frigga are present
and seated. Let the feast begin!

The Valkyrjur immediately place small tables before King Odin and Queen Frigga, filled with food, fruits, meats, and mead!

Odin gestures one of the maid servants named MIST to come forward. She leans forward and near his face.

ODIN

(whispering)

Mist, Bring me some wine in my ale horn!

Mist nods affirmatively and leaves to fulfill her King's desire.

Odin discreetly, yet openly, takes two chunks of meat and throws the meat respectively to each of his wolves. Odin grabs a huge piece of meat and begins to eat. Everyone in the banquet waits until the instant, Odin takes his first bite of food, and then they begin their feast.

One the maid servants SHRIEKING comes up to Loki and begins pouring the mug full of mead.

SHRIEKING

May I fill your cup with mead?

LOKI

Yes, of course. May I ask your name?

SHRIEKING

I am the Valkyrja, Shrieking.

LOKI

**Shrieking, I wish to present Odin, tribute.
Would you pass on my words?**

SHRIEKING

**I will speak to Bragi or Hermod of your
request.**

LOKI

Thank you.

Shrieking takes and seeks out Bragi, who in turn, goes up to Odin and whispers in is ear, while Odin continues to feast. Odin hesitates, then looks over to Loki, who in turn, nods affirmatively.

Loki stands up from the banquet table and walks up to the throne of Odin. The five Dwarfs follow him with the gifts of tribute. As Loki identifies the gifts and the Dwarf makers, the Dwarfs respectively hand over the gift to its receiver. After the gift is received, each Dwarf bows in respect, takes a step back, and returns to the banquet table and feast.

LOKI (CONT'D)

**Odin in tribute, I bring forth ceremonial gifts
for you and the Aesir.**

ODIN

As the king of the Aesir and Vanir, of Asgard and the nine other worlds, I shall received your gifts.

LOKI

For Odin's hand, the ring Draupnir created by the Dwarf Sindri to Jotun specifications to be worthy of tribute.

The Dwarf Sindri presents this gift directly to Odin, who accepts it..

LOKI (CONT'D)

A magical spear, named Gungnir which strikes its target like a lightning bolt and a gold arm band for Odin, worn when official oaths are taken created to Jotun specifications by the Dwarfs Brokk and Eitri.

The Dwarfs Brokk and Eitri respectively presents these gifts to Odin..

LOKI (CONT'D)

For Thor, the protector of Asgard, the magical hammer, named Mjollnir (myoll-near) , which when thrown, will return to the hand of its possessor created to Jotun specifications by the Dwarfs Brokk and Eitri.

The Dwarf Brokk takes the magical hammer, Mjollnir over to Thor's table and presents it to him. Thor stands and receives the gift. Then seats himself and looks over this gift, with the curiosity of a warrior.

Brokk makes a quiet remark to Thor as he hands him the Mjollnir.

BROKK

(quietly)

Grasp this magical hammer by its head, and it will shrink and fit within the palm of your hand. Grasp it again, and it will enlarge to the size before your eyes!

Thor holding the hammer by its handle, grasps the head of Mjollnir with his other hand. The hammer instantly shrinks to the size of a large gold coin. Thor expresses amazement by the properties of this gift.

LOKI

To present the Jotun's greatest gift of tribute to Odin, I asked the Dwarfs, Fjalar and Galar to come forward and stand by my side with Brokk, Eitri and Sindri.

ODIN

(angrily)

What is this about? Loki, why do you taint my feast with the presence of Dwarfs?

LOKI

(respectfully spoken)

It is these Dwarfs who made the Jotun tribute possible under the Asgard customs and culture. It was with their talents, that the Jotun spacecraft, Sleipnir which travels in the air, the sea, on land, and galactic space is presented to you for tribute. Fjalar and Galar will provide assistance and knowledge for you to command and use this vessel as your own.

Odin face expresses comprehension of grasping Loki's need for the Dwarfs presence and stands and makes a speech.

ODIN

(firmly and sternly)

Hear the words of the high one! I have hung on the World Tree in sacrifice to learn and gain hidden wisdom, where myself was given to myself. Tonight, I ride to another world to present the runes, which are the symbols of secret knowledge to the humans of Midgard and to show my realm to my new subjects, the Jotuns of Utgard. When I return here, I will journey to the eighth world of our sun and the ninth planet of my kingdom, the outer planet. My new ship Sleipnir will take me there! I accept your tribute, as your King!

All of the Aesir, their families, the Valkyrjur and even the Dwarfs out of fear, shout and cheer praise at Odin's words.

Loki and the Jotuns are stunned by Odin's words. Loki bows from the waist and returns to his seat, sitting next to his wife Sigyn and their children. The Jotuns finish eating, while remaining silent and do not discuss Odin's speech.

Loki notices, Odin gesturing Bragi over to his throne. Bragi proceeds up to Odin, where Odin whispers in Bragi's ear. Bragi nods affirmatively, looking back at first Loki, then other Jotuns and Aesir.

Bragi, walks up to Loki who is still sitting at the banquet table with his family and the other Jotuns.

BRAGI

Odin requires the presence of you, Thiazi, his daughter Skandi, and Angrboda, to accompany him, his brother Honir and my wife, Idunn to Midgard this very evening, as the rainbow bridge will appear. He also requests the two Dwarfs, Fjalar and Galar to prepare Sleipnir for his command. Odin says to prepare to leave in an hour.

LOKI

As he requests. Tell Odin, I take my vessel, Svadilfari so that I may view this world Midgard from my eyes as well as his. Without supplementing our atmosphere, to breath properly or we will grow weak after a few hours if we are to travel to Midgard. We will follow Odin's Sleipnir.

BRAGI

I will inform him of your Jotun needs. May I suggest you wear long garments. The sun's rays on Midgard burn the skin easily.

Meanwhile Thor has notice one of the Jotuns, who is Hymir has a sole interest in only the Asgardian mead, that Thor himself admires. Thor walks up to HYMIR who is guzzling yet another cup of mead.

THOR

Jotun, I see that you like to quench your thirst with our mead!

HYMIR

Indeed! It is quite a good drink.

THOR

Tomorrow I am going fishing. Would you care to come, and we shall drink all the mead we can drink?

HYMIR

That would be an interesting task. I understand drinking the mead. But, what is fishing?

THOR

Fishing is a form of relaxing while drinking. We place bait on a line, and throw the bait in the ocean waves for a hungry fish, which will end up on our dish, while we continue to drink our mead!

Hymir thinks a moment and looks back to Thor.

HYMIR

Sure! I will go with you!

THOR

Great! I need a fishing partner. I will pick you up when I am ready to go! Our salmon, cod, and Nykur is delicious!

The two toast by clanking their mugs of mead and guzzling another gulp.

INT. ASGARD - VALHALLA CORRIDOR - EVENING

Loki, his family, and the Jotuns are walking back to Loki's accommodations to continue their council. The Dwarfs, Fjalar and Galar are following the Jotuns.

Tyr, Balder and his wife Nanna, Thor, his wife Sif, their son Ull and Thor's two other son's MAGNI (mag-nee) and MODI (mode-ee) are walking not much further back from the Jotuns, down the corridor in the same direction, when the creature Fenrir appears coming from the opposite direction, seeking affection. Fenrir had grown even larger, now, the size of a cow.

LOKI

(surprised)

Angrboda, Fenrir is coming. Activate your translator to communicate and find out why Fenrir was aggressive.

ANGRBODA

I was going to do that anyhow.

Angrboda, removes her personal translator and touches a sequence of buttons in the back and places the device back on her garment. Fenrir rushes up to the Jotuns and is hugged and petted by Angrboda. The two Dwarfs having never seen a Fenrir fear the species and take a step back.

Thor's group and family come up to the Jotuns and begin friendly talk.

THOR

Loki, I want to thank the Jotuns for the tribute. Just so you know, Aesir custom only requires tribute to Odin.

LOKI

Then accept it as a gift.

THOR

Why did the Jotuns chose Mjollnir, a hammer as a gift for an Aesir warrior and protector of Asgard?

KING THRYM

(interceding)

Because I was with Loki. We did not know that warriors created tools called weapons. Weapons have a sole purpose to destroy. This hammer is also symbolic of the ability to build.

Thor turns towards King Thrym with a scolding facial expression.

THOR

(angrily)

Jotun, hold your tongue, until you ask Aesir permission to speak! I was talking to Loki.

King Thrym pretends to humble himself by lowering his head and eyes. Loki takes Thor off guard by directing his question to Thor's wife Sif.

LOKI

Sif, wife of Thor, I have a question of curiosity. Asgardians, whether it be an Aesir, Vanir, Dwarf, or Alfr all Asgardian species of intelligence have hair. I have observed the various colors of red, white and yellow. Your hair is perhaps the longest hair I have seen. Jotuns have no hair, so what extra sensory purpose or additional function does hair provide?

SIF

Hair makes a female beautiful and a male more masculine! I love my hair! Why, is hair suppose to do something?

LOKI

I don't know, that is why I am asking you. You have lots of hair. So, I thought you must know its function or purpose. Does it hurt if you cut your hair?

SIF

No, it doesn't hurt. There is no feeling at all, when an Asgardian cuts their hair. All I know, is that my hair makes me beautiful and Thor loves my hair!

LOKI

May I ask you for a sample of your hair?

SIF

How romantic! Sure you can have a sample of my hair if you like.

Thor and the other Aesir look at each other and laugh at the sincerity of Loki's curiously.

Attached to Loki's belt is what appears to be a pen. It has a row of buttons on it. Loki casually pulls the pen-like laser knife out of his little pouch.

Loki pushes one of the buttons, and a foot long laser beams protrudes from the little pen like gadget.

Loki in almost one continuous motion takes hold of half of Sif's head of hair with his other hand and instantly shears that portion of her hair off. Loki turns the gadget off and places his laser knife back in his pouch.

LOKI

Thank you.

Sif looks down at Loki's hand holding a huge handful of her long beautiful blond hair. She feels the bald side of her head. Sif screams!

THOR

What kind of weapon is that? Loki, I ought to break every bone in your body! You better find a way to replace my wife's hair!

LOKI

(ignoring Thor, confused)

Sif, you told me it wouldn't hurt and you said I could have a sample. What did I do?

Fenrir who is the attention of affection by the Jotuns, suddenly lunges towards Tyr and Thor, growling and snarling. Tyr becomes alarmed.

TYR

That creature is dangerous and should be tied up, instead of running around Valhalla! Look at those jaws! Fenrir is a monster that never stops growing!

Fenrir lunges towards Tyr again. Tyr attempts to take a swing at the creature's face. Instead, Fenrir makes a twist and bites Tyr's hand off at the wrist. Blood is squirting out the end of Tyr's wrist and he falls to the ground in excruciating pain. Loki kneels down and presses a different button on his laser knife and cauterizes the end of Tyr's wrist to stop the bleeding.

BALDER

(shouting)

Dwarfs go get something to tie this monster up!

Fjalar and Galar rush to Odin's vessel Sleipnir and up the ramp. In just a few moments they are back with some kind of thin wire.

FJALAR

This is titanium Gleipnir wire. It will hold anything.

Fenrir has laid down in the corridor gnawing and crunching the bones of Tyr's hand like it was a snack. Both the Aesir and Jotuns are upset, and the children begin crying because of the violence they had seen.

Fjalar puts the Gleipnir wire around Fenrir's neck and begins to lead him away. Strangely the creature is totally docile to the dwarves, and this is noted by the Aesir.

BALDER

Immediately take the Fenrir out to the Barri forest, and in the middle of Armsvartnir lake, bind this monster Fenrir on Lyngvi Island - inside of one of the caves at the top of the island's mountain!

GALAR

But, Balder, Odin requires us to take him on the Sleipnir in a short time?

BALDER

Then you had better hurry!

The two Dwarfs take hold of Fenrir and rush him out of Valhalla by taking the creature into Sleipnir.

Thor and Balder pick Tyr up from the ground and escort him to Thor's hall, which is close to Valhalla. The rest of the Aesir follow. Thor makes a threat against Loki.

THOR

Loki, I am going to get you for this or you better find a way to replace her hair!

Loki and his Jotun leaders hastily return to Loki's accommodations to hold a last minute council.

EXT. LYNGVI ISLAND - CONTINUOUS

The spacecraft Sleipnir speedily flies out of Gladsheim, and deep in to the Barri forest, where a huge lake appears and in the middle of this lake called, Armsvartnir Lake, the two Dwarfs bind this monster Fenrir inside of one of the caves high on Lyngvi Island's mountain where the Fenrir is fastened to a huge boulder called Thviti that has a hold drilled through it to pass a chain for securing a prisoner or Fenrir.

INT. ASGARD - VALHALLA - LOKI'S ACCOMMODATIONS - EVENING

Inside of Loki's accommodations, Angrboda immediately begins to inform Loki, King Thrym, and Skrymir what she has learned from talking with Fenrir.

ANGRBODA

Fenrir told me many things. The creatures bones ache from fast growth. Fenrir has confusing emotions that are new. And, Fenrir secretly fears the Aesir as we do.

KING THRYM

Then Fenrir has changed because of being on this planet?

ANGRBODA

Yes. During the commotion I ran a complete scan on Fenrir. The creature continues to grow. Fenrir said, it is lonely and is our ally. It asked for its friend Garm.

KING THRYM

Do you think Garm is experiencing the same mutations?

ANGRBODA

Probably, as the Garm is a subspecies of Fenrir. The Garm freely roams the Asgardian Barri. So, we have no data.

KING THRYM

We are going to have to have an evacuation and containment plan.

THIAZI

What do you mean?

KING THRYM

Loki, ask Odin if Skrymir can be part of his crew with the Dwarfs to help him with learning the skills of Sleipnir. I fear for Mimir when Odin arrives in Jotunheim. Odin, without knowing it, will assure that our rule on Jotunheim is assured.

LOKI

Sure. I believe Odin will welcome Skrymir's talents.

KING THRYM

Skrymir, you head back to Gullfaxi and get your gear. Let Hrungrir know that I am returning to Jotunheim with him. He's not to leave with out me. Our plan is to leave and evacuate most of the Jotun crews back to Jotunheim, but be back here before Odin and Loki return. To avoid any suspicion Loki's family will remain. I will return to Asgard in my ship the Audthumbla.

THIAZI

How can we remove the rule of Odin, if the Asgardians never age?

KING THRYM

That will be your job. Somehow find a way to remove the source.

LOKI

Thrym, Idunn is going to be traveling with me.

She is the one who engineered the fruit that stops the Asgardian aging process. I can ask her to bring some of her apples to compare with similar fruits of Midgard for genetical research.

KING THRYM

I suggest you do that quickly. That will remove the harvested fruit. We must also remove the unharvested fruit. Skrymir, when you return to Gullfaxi, I want you to tell Hrungrir that before he leaves for Jotunheim, I want him to use the retractor beam on the orchards of Idunn and remove every single tree from her country side hall. Is that understood? Loki, we are going to have to simultaneously time everything just right. And, you are lucky your leaving so soon. Suspicion of you will be removed, but you didn't make friends with Thor.

Loki takes Sif's locks of hair and hands them to Skrymir.

LOKI

It was a simple mistake. I did not mean to hurt her. Now that were talking about hair, Skrymir, since your on your way to Gullfaxi, take Sif's hair to Hrungnir and ask him to give it to Geirrood for analysis. I will ask the dwarves if they can make hair to replace what I have taken.

SKRYMIR

Sure, okay Loki. And, Thrym I will tell Hrungnir what you have ordered him to do. I will go now and meet everyone in front of Svadilfari when I am ready.

Skrymir leaves with Sif's hair in hand.

KING THRYM

Loki, do you think that the Asgardians know how to obtain and absorb Yggdrasil's energy? How many Yggdrasil energy pods did you leave on Sleipnir?

LOKI

No, the translated scrolls in Sleipnir and Gullinbursti only indicate the button to be pushed when fuel must be refilled and to replace the Yggsdrasil pods at a certain level. The scrolls don't indicate the origins of the source. Sleipnir contains only one energy pod for a refill. We vaguely mentioned this issue to Freyr without too much detail.

KING THRYM

Excellent. There will be a day, when the Asgardians need or wonder how to refuel Sleipnir. The only limited energy source of Yggsdrasil here on Asgard is the ceremonial gifts that the Jotuns gave in tribute. Even though the Asgardians don't know these weapons contain Yggsdrasil energy, we must still retrieve them.

LOKI

(confusingly concerned)

Thrym, what about our mission to peacefully exchange technology?

THIAZI

(interceding)

Loki, think about it! Who are you talking to? You heard Odin's speech.

LOKI

But, there must be away for mutual understanding and to secure peace with the Asgardians.

KING THRYM

That's true! But, this must be on our terms! Not their terms. We must disarm and isolate the species until such a time, that we can reproach them on our terms. This will require some changes before they impose their changes on Jotuns. It's possible to genetically engineer the Asgardians into a peaceful species. These options must be made available and accomplished discreetly and swiftly.

Thiazi turns to Skandi.

THIAZI

Skandi, get what you want to take with you. We are going to leave soon.

SKANDI

Okay father.

EXT. ASGARD - VALHALLA HALL OPEN AIR BALLROOM - LATE EVENING

Skrymir is standing with his private gear in hand by the Gullfaxi landing ramp.

Loki, Angrboda, Thiazi, Skandi appear and walk over and stand next to Svadilfari. Its ramp is down and hatch open. King Thrym breaks from Loki and the group, walking immediately past Skrymir and discreetly into the Gullfaxi.

Sleipnir is just landing at Valhalla, as the eight landing gear legs extend out for touch down. Sleipnir's ramp extends out and the hatch opens. Fjalar

and Galar exit the ramp and proceed to walk over to Loki and the other Jotuns.

FJALAR

(to Loki)

Fenrir is secured in a mountainous peak cave. How is Tyr?

THIAZI

We don't know. The Aesir did not come back to explain his condition.

LOKI

I have never seen a Fenrir become so violent. I'm absolutely shocked!

GALAR

Loki, you've angered Thor. Beware!

LOKI

I'm aware of Thor's anger. But, it was a mistake. Sif told me it wouldn't hurt her if I cut hair. I need to replace her hair. Can the Dwarfs do this task?

GALAR

It doesn't hurt! It's her symbol of beauty which you destroyed by cutting her hair. But, hair grows back. You didn't damage her permanently, except that she is a female Aesir.

FJALAR

We can spin gold as fine as hair, which will grow to her skin, as soon as she puts it on her head. But what payment do you provide for such a task?

LOKI

You can? Good! Then, there was no harm! Fjalar, I will pay you double the fair price of whatever you ask!

GALAR

Your task shall be done! I will talk to our Dwarf King Ivaldi, as well as Brokk to make

this happen quickly as to calm Thor. In fact, I will contact them from the Sleipnir's radio. I have interfaced all of the radios and transmitters to Nidavillar just in case our Dwarf trades and skills are needed.

LOKI

Thank you.

Galar rushes back into the Sleipnir for the purpose of contacting the Dwarfs, King Ivaldi or Brokk via Sleipnir's radios.

Idunn and her husband Bragi show up in front of Sleipnir, loaded with technical gear. Angrboda and Loki walk over to them.

IDUNN

Angrboda! It is good to see you again!

ANGRBODA

It seems both the Jotuns and Asgardians have a need for scientists.

IDUNN

So, true! What are your research plans when we arrive on Midgard?

ANGRBODA

Marine life. The middle planet is similar to Asgard, but has a larger ocean. I would like to see what kind of species dwell there. And, if you don't mind, I would like to search for age rejuvenating fruits, such as you possess.

IDUNN

But, I genetically engineered the Asgardian fruit for these specific properties. Is it possible such fruits would occur naturally?

LOKI

Idunn, during my travels today, the Light Alfr told of a source of magical apples on Midgard, which have similar characteristics as yours. If this is true, we could compare the fruit.

ANGRBODA

If I could cross reference the Asgardian apples genetic configuration with the Midgardian species of golden apples, my project would be made easier.

IDUNN

Indeed? Bragi, we have a few minutes, can you rush home and bring back a box of my Asgardian apples?

BRAGI

Idunn, I can better than that! The maid servants have a box for King Odin and Queen Frigga in Valhalla's kitchen. I will fetch those and replace Valhalla's box with a fresh box tomorrow while you're gone!

IDUNN

Excellent.

Bragi heads off to the Valhalla kitchen, to fetch a box of Asgardian apples.

LOKI

Idunn, have you met Skrymir? He is one of our co-pilots from Gullfaxi, whom may be part of your crew to help show Odin all of the new systems.

IDUNN

No, we haven't been introduced.

LOKI

Skrymir, come here and meet Idunn.

Skrymir walks from in front of the Gullfaxi and joins the group who are now talking by Sleipnir's landing ramp.

SKRYMIR

It is a pleasure to meet you.

Idunn smiles and turns back to Angrboda.

IDUNN

(braggingly and proud)

Angrboda, did you know my husband is one of the greatest Asgardian poets.

ANGRBODA

Oh, he's a writer?

IDUNN

Yes, he is a writer of words and verse!

Bragi returns with an unusual ornamental box full of apples setting them down by his wife Idunn and Angrboda.

Odin, his brother Honir, and Balder appear and are walking towards the spacecraft, Sleipnir from the Valhalla corridor with two maid servants following directly behind them.

Majestically, Odin is wearing his royal helmet, that makes him appear more ready for battle rather than pilot a spaceship. One of the maid servants, named RAGING WARRIOR IS carrying a small briefcase sized box. The second female maid servant, named SHAKER is carrying one small box and two large fishing poles.

Odin walks up to the group of Aesir and Jotuns who are awaiting his presence.

ODIN

(speaking to everyone)

This is my brother Honir. And, we're going fishing for salmon on this trip too!

LOKI

(confused)

Fishing?

ODIN

Yes, I said fishing! Doesn't Sleipnir travel on land, under the sea and in outer space?

LOKI

Yes.

ODIN

Then, we're going under the ocean and see where the best salmon dwell and we're going fishing. The middle planet salmon are a food for the Gods! Then, I will observe our

human experiment and give them a box of my magical runes. And, you Loki can explore Midgard as you wish, while Honir and I go fishing!

HONIR

Yes. My brother and I always go fishing when we go to Midgard!

LOKI

As you command. You are going fishing! I have asked the Gullfaxi co-pilot to accompany you and the Dwarfs on this first journey with Sleipnir. He can be of great assistance to both you and the Dwarfs until you have mastered how to navigate and maintain your craft. Odin, this is your co-pilot Skrymir.

Odin looks the Jotun over. Balder stands by Odin and Honir, but always remains silent. Loki and Balder's eyes meet a few times, but there is no expression of anger by Balder against Loki.

ODIN

Skrymir, huh?

SKRYMIR

Yes, King Odin, I am Skrymir.

ODIN

Great! Okay, Loki, you can take Idunn, who has been to Midgard before. And, I will take the Jotun co-pilot and females with me! Oh yes, and the two Dwarfs.

LOKI

We are ready to go, at your command. I will follow your vessel with Svadilfari.

Odin takes off the ring Draupnir which he had just received in tribute from Loki this very night. He hands it to Balder, who puts the ring on.

ODIN

Balder, take this ring, as a sign to those, who seek wisdom while I am gone that you are the Bright One. It is yours to keep.

BALDER

Thank you Odin. I shall wear it always.

Odin turns towards his new spacecraft Sleipnir and begins walking towards it. Loki and his group do the same, but head towards Svadilfari.

Balder stands where he is, to bid farewell.

ODIN

I am obsessed with new knowledge and this is going to be an experience I have longed for. Let's go see this new spacecraft Sleipnir and its technology which has been given to me!

INT. ASGARD - ODIN'S SPACECRAFT SLEIPNIR - CONTINUOUS

Odin enters hatch door and begins to look around in astonishment at the extremely advanced technologies of the vessel. Honir looks around in a similar manner and is fascinated with the holographic technology.

Skrymir, Fjalar, and Galar have taken positions behind the command center console where Skrymir is sitting in the pilot's chair. Galar hits a switch, and a huge monitor appears showing the entire view of outside of the craft.

Odin and Honir appear stunned.

ODIN

I will be able to see everything outside of Sleipnir from in here?

GALAR

In every direction Odin! With just by a flick of the switch.

Galar pushes three more buttons and exposes a 360 degree surrounding view of the outside.

ODIN

Amazing view. By the way, Skrymir, what weapons does Sleipnir have for defense?

SKRYMIR

This word, weapons is new to us. We have tools, but, no weapons on our vessels.

**We've never known war or a need for
weaponry.**

ODIN

Ah. That's news!

SKRYMIR

Odin, if you wish to stand by my side. I will explain the process of flying Sleipnir, while I proceed to navigate the ship. From any of the command center positions, any of us can take over piloting the craft. Although Sleipnir can be piloted by one captain, there are times, when a few extra hands come in handy. There are many strange powers and creations in the universe, which our sciences can not properly explain. But, with a crew, we can avoid those problems.

ODIN

Thank you Skrymir. Your words sound of wisdom. Until I say otherwise, you, Galar and Fjalar, will be my crew.

Skrymir begins to explain the procedures of Sleipnir while engaging the proper sequence of events for lift off. The landing ramp protracts into the ship. The hatch closes. The command center becomes self contained. The holographic positional system engages. The atmospheric and temperature readings are read. Lift off is experienced. The eight landing gear legs are protracted into the craft. Altimeter readings appear as the craft ascends to a safe altitude to proceed in any direction.

Odin looks out via the 360 degree view from the main visual monitors. He sees the Svadilfari which is hovering right next to the Sleipnir.

ODIN (CONT'D)

Sleipnir's visual monitors makes one feel that they are standing in air!

FJALAR

Yes, Odin. I felt the same, the first time surround a view was engaged.

GALAR

Skrymir, I have set the coordinates on automatic pilot for Vanaheim and

Heimdall's hall, Himinbjorg. Manual is disengaged. We are ready to proceed at your command.

Skrymir pushes a button. Odin, Honir and the others witness an abrupt flash of speed, without so much as a feel of the thrust.

SKRYMIR

We are here! 5,000 feet directly above Heimdall's Hall.

HONIR

We are here? I mean we have traveled the distance of Asgard to Vanaheim?

FJALAR

That is correct!

ODIN

How come we feel no thrust and yet there is such fantastic speed?

GALAR

Loki gave us the translated scrolls for adjusting the interior atmosphere and imitation gravity to that of Asgard. It is a precision gyro-electromagnet system.

ODIN

Absolutely amazing.

Skrymir engages descent of Sleipnir and repositions the vessel right next to the huge circular landing pad, where the Bifrost is to appear. Heimdall's hall, is adjacent to the Bifrost.

The hatch opens, and the landing ramp extends out. Everyone gets up and follows Odin outside.

EXT. ASGARD - VALHALLA - OPEN AIR BALLROOM - MOMENTS LATER

The Jotun Spaceship Gullfaxi silently lifts off from the ground, and ascends slowly upward into the air.

EXT. ASGARD - HEIMDALL'S HALL HIMINBJORG - CONTINUOUS

Odin walks about 50 feet from the Sleipnir and turns around to look at this amazing gift in awe. He watches the Jotun ship Svadilfari that is descending to land.

Odin is aware that Heimdall is present at the facility, when he notices, Heimdall's spacecraft, GULLTOP parked next to the Hall. Odin turns around towards Heimdall's hall without waiting for Loki and the others to catch up with his group.

INT. ASGARD - HEIMDALL'S HALL HIMINBJORG - LATE EVENING

Heimdall, and TEN VANIR TECHNICIANS are manning a highly technical control center of gauges, scanners, frequency and strange static electrical imagery showing various colors of the light spectrums, x-rays and a monitor showing the emptiness of space somewhere midway, between Asgard and Midgard.

VANIR TECHNICIAN 1

Heimdall, we have a slight increase of frequency in section one.

HEIMDALL

Great. That gives us about thirty minutes before the Bifrost appears. Engage Gjallar to warn all air vessels to avoid the Bifrost region.

VANIR TECHNICIAN 2

Gjallar engaged.

A slight strange soft humming-like noise fills the background air everywhere, but a pleasant sounding frequency.

Odin walks into through the door to the facility's laboratory, where Heimdall is working as if he were alone.

ODIN

Heimdall, my friend! We are ready to travel to Midgard.

Heimdall, was expecting Odin, yet surprised by his appearance at the facility.

Suddenly appearing are Honir, Angrboda, Skandi, Skrymir, Fjalar, and Galar come through the door and stand behind Odin as they look around the facility. Heimdall looks them over as he replies to Odin.

HEIMDALL

(sarcastically)

I see you bring your Frost Giant friends with you? Beware of strangers who bear gifts, Odin.

ODIN

Oh, you do not favour the Jotuns? They do not bear gifts, Heimdall. They bear tribute to their new King.

In the background, Heimdall notices Loki, Thiazi, Idunn coming into his laboratory and walking up to Odin who is conversing with Heimdall.

IDUNN

(interrupting, to Odin)

Odin. The technologies of the Jotun craft Svadilfari is amazing.

ODIN

Indeed. Loki, this is Heimdall, the watchman of the Bifrost.

LOKI

Odin, I have met Heimdall before. I made a quick tour of Asgard this morning.

ODIN

Oh, so you two have met? I take it, it was not with favor! Balder told me about Sif's hair. You made some kind of Jotun error.

LOKI

If I did, the error was not intentional. The Dwarfs are going to replace her hair on my behalf, with golden strands which will grow to her head, as soon as she places her new hair on her head.

HEIMDALL

(to Loki, changing the subject)

Frost Giant Loki, the procedures of the Bifrost are simple. The length of time that the Bifrost appears is different at each appearance. The range is anywhere from thirty seconds to a half hour. The

reappearance can be anywhere from 12 hours to six months. The average is around every two weeks. Here at my facility, we can calculate in advance, the precise times of appearance and the length of the appearance. The entire body of a living organism or vehicle must be within the Bifrost. Otherwise, that portion of the living organism or vehicle will be left behind on the other planet. So, although not necessary, it is best to be centered in the middle. Do you understand?

LOKI

Yes. On this tour that Odin is providing us, there will be two vessels. How will we avoid crashing into each other once we arrive on the middle planet?

HEIMDALL

Simple. The circular landing pad you saw outside, is the exact size of the Bifrost and the Midgardian landing area. Each craft is positioned in a different region of the Bifrost and will appear at the same coordinates on Midgard or if returning. You will position yourself in a similar manner on Midgard for the return trip.

LOKI

Is there a similar circular landing pad on Midgard, marked so that we know where to find the Bifrost to know where to place ourselves?

Heimdall speaks he looks over at a time monitor.

HEIMDALL

No and yes. In a manner of speaking, if you know what to look for, the area is marked. Once in a great while different wild creatures, species and even humanoids are accidentally captured by the Bifrost. Look at the positioning of the huge stones when you arrive. You will remember, because they form a circle and that large circle is the

Bifrost. Tomorrow on Midgard, the Bifrost will reappear in eighteen hours, five minutes and thirty six seconds by Midgardian time. If you have not positioned yourself in the Bifrost before that time, the next calculation for Bifrost returning from Midgard is thirteen days, twenty three hours, six minutes, and forty five seconds.

Loki looks down at his wrist time piece and pushes a small stem button for time adjustment.

LOKI

Okay. That is understood. Where on Midgard are we landing? Does it change each time or a stationary position like here on Asgard?

HEIMDALL

As I mentioned, it is marked by boulders, therefore, It is a stationary position in a far northern polar region where Midgard's forested mountains border the ice and oceans.

LOKI

Understood. Thank you.

HEIMDALL

(threatening, stern to Loki)

Do not thank me. I have great suspicion of you, Frost Giant Loki. I am not your friend.

ODIN

(shouting to Heimdall)

Heimdall! That is enough! Loki is an Aesir brother by my decree and you will respect him as such!

Heimdall lowers his head in submission to Odin.

HEIMDALL

By your decree. Yes, Odin.

ODIN

Loki, take the others and go back to the ships. Have Skrymir position Sleipnir on the Bifrost. And you do the same with your ship. I must talk with Heimdall alone.

Loki nods affirmatively. He leads the entire group out of Heimdall's laboratory.

ODIN (CONT'D)

After the journey to Midguard, I am going on a short trip to the outer planet. When I get back, I will expect the human experiment to be ready.

HEIMDALL

Odin, I am working on that project day and night. I'm feeding the humanoids hormones, fertility drugs and have altered their genetic growth speed so that they grow and reproduce extremely rapidly. They will be ready before you return for the genetic splicing of the embryos.

ODIN

(arrogantly)

Good. I see you're not attempting to charge me a toll!

Odin turns and exits out of Heimdall's hall through the great door he came in.

INT. ASGARD'S BIFROST - SVADILFARI - CONTINUOUS

Loki, Thiazi, and Idunn are sitting in the control center chairs. Loki presses buttons for a full 360 degree surrounding visual view for this new experience.

Loki looks at the Sleipnir positioned not 50 feet from Svadilfari. Then, looks around at the serene Romanesque columns surrounding the circular landing pad of the Bifrost.

Suddenly, a huge great, but very strange rainbow spectrum of light totally engulfs the occupants and ships. A visual of everything literally being grabbed from within and without to keep it intact and yanked into the funneled energy of the Bifrost is felt and seen.

Loki, Thiazi, and Idunn see and experience the strange fire like appearance of the red spectrum as they travel the length of this strange phenomenon. The Bifrost disappears just as instantaneously as it appeared.

INT. MIDGARD'S BIFROST - SVADILFARI - CONTINUOUS

Loki, Thiazi and Idunn regain their sense of perception, by viewing that the Sleipnir is in the very same position as it was on Asgard, but the surroundings were different, the blue coloring of the sky is darker blue.

The circular landing pad has transformed into a circular grassy meadow surrounded by forest and strategically positioned boulders.

Odin's Sleipnir very slowly raises up from the meadow. The eight landing gear legs protract into the vessel.

Loki and Thiazi maintain a 360 degree visual and begin the procedure to follow Odin's lead.

Sleipnir suddenly speeds through the Midgardian air to the East. Loki in the Svadilfari follows. Thousands of feet below, there is a huge beautiful forest beneath them leading right up to the ocean.

Not far off to the North, great mountains of ice can be seen in the ocean, with a large lonely island.

Sleipnir suddenly stops in mid air. Hovering, then descends over the ocean until it reaches the oceanic surface. Loki, Thiazi, and Idunn follow Sleipnir.

Sleipnir now angles itself and dives into the great Midgard ocean. Svadilfari follows Sleipnir's lead.

Huge schools of different and strange kinds of fishes, whales, squids, and other sea life are observed by Svadilfari's crew.

INT. JOTUN SPACESHIP SVALDIFARI - CONTINUOUS

Loki, Thiazi, and Idunn are in the command center viewing oceanic life.

LOKI

Midgard's Ocean of life is a new kingdom of sights and thoughts with so many different life forms.

THIAZI

I agree. With all of these different species there must be some creature that is highly intelligent among them all?

IDUNN

Even I, have never seen this kingdom, in such detail as the technologies of your craft allows.

LOKI

I am going to turn the electromagnetic life form frequency scanner's on.

IDUNN

What kind of tests will those scanners perform?

THIAZI

Every intelligent creation has a specific frequency for analyzing information. Based upon informational transfer, impulse fluctuations, geometric configuration of matter with impulse spacing, and various frequencies used, we can determine on our scale, the height of intelligence to the surrounding environment, including the capability of peaceful coexistence with our species. Our scanner are so precise, that we can find highly intelligent life forms, under these present conditions, within 1,000 planetary miles of our vessel, excluding all other life forms. Our readings do not necessarily mean different species are more or less intelligent than Jotuns. It only means that we have the capability of communicating with such a species.

IDUNN

Although our technological advances are great in many fields we did not have this capability, until now, when the Jotuns came under the rule of Odin.

Idunn notices in the oceanic depths, an under water sea shelf and a large school of salmon.

IDUNN (CONT'D)

Odin will soon surface!

LOKI

Why do you say that?

IDUNN

That large school of sea creatures just above us over there are middle planet salmon and one of Odin's delicacies on Asgard!

Just as Idunn predicted. Odin's craft suddenly begins to surface.

THIAZI

Loki, look at this we have intelligent life form readings! Three hundred miles north.

LOKI

Let's go see what we have!

Svadilfari takes off in a new oceanic direction, leaving the Sleipnir rising to the ocean surface.

Loki, pushes the manual thrusters forward and begins to manually maneuver the Svadilfari with the 360 degree maneuvering stick by positioning the stick in the direction of the located intelligent life forms.

The spacecraft Svadilfari travels under the sea, to the area of the Midgard intelligent life forms, at such an extremely fast rate, Idunn is having a hard time comprehending the abilities of these Jotun spacecraft.

IDUNN

This craft has incredible abilities.

THIAZI

Loki, I ran a comparison on the oceanic elements and content. This ocean has an almost identical composition as the forty rivers of Niflheim.

IDUNN

You have oceans on Jotunheim?

THIAZI

No. Water in the form found here is extremely scarce. But, we do have one small source, which I just brought to Loki's attention.

LOKI

Stocking Niflheim with some kind of life would be a great experiment for Angrboda!

IDUNN

What is Niflheim? A city?

THIAZI

Not really. It is an extremely isolated and small region of Jotunheim that is barely inhabitable.

Loki, slows the speed of Svadilfari and brings the spacecraft around to a bearing directly towards their readings of intelligent life.

LOKI

Okay, something should be appearing on our visual monitor any moment!

Thiazi and Idunn look into the visual monitor for any sign of oceanic life. Suddenly, from a distance, a huge whale like looking creature is maintaining its buoyancy just a few feet above the oceanic floor, next to a crevice.

LOKI (CONT'D)

Thiazi, turn on the acoustical transceiver frequency translator, and sonar interface switch.

IDUNN

You are going to try and communicate with this creature?

THIAZI

We sure are! And, we are going to see what it has to say, when talks back to us!

IDUNN

Are you sure you will have a correct translation?

LOKI

Just as sure as you understand us right now! The only difference is that with your translator, you will not be able to understand this creature, because your readings are set to Jotun and Asgardian communication translations. I need to bring our vessel around for a better visual. Thiazi, you want to turn on the visual-audio recorder so we can have Angrboda analyze this information later.

THIAZI

It's on! We now have a visual! Look at the teeth of that creature!

IDUNN

That is not a Midgard whale? That's some kind of Midgardian sea serpent!

The creature is a two hundred foot female wolf eel known as the mythical NIDHOGG [need-hug]. She is laying her new born larvae in a crevasse on the oceanic floor. It has a monstrous looking face with a single pair of tentacle like whiskers protruding from an area located a little further back from its mouth.

Moments after the small three foot long larvae are ejected into the water, the new born Nidhoggs, tear the egg sack enclosure and escape into the ocean depths, then return immediately to their mother's safety floating near her face where they can be seen by their parent.

The monstrous female Nidhogg notices the alien spacecraft, that has positioned itself for communication.

Loki's speakers come to life with sound, as he answers through his console microphone.

NIDHOGG (O.S.)

(fearful)

What is this object?

LOKI

Do not fear the object. We are Jotuns who dwell inside and seek to communicate with you. We come in Peace!

NIDHOGG (O.S.)
(astonished - confused)
I hear you! You are not my species, but we communicate? How?

LOKI
Yes, we communicate with each other and we see you from inside of the object. You are a mother just bearing young life in the sea.

NIDHOGG (O.S.)
Few of my young will survive the dangers of this life!

LOKI
Maybe we can help your species to survive. And, you can help us?

NIDHOGG (O.S.)
How do you help me? How do I help you?

LOKI
Communicate with others of your species and tell them of our species as friends and of peace and we come only to help. If you look closely on the object where we dwell, there is an emblem, with three sharp projections. A circle surrounds the emblem We call this emblem the Jotun Trident. There are no other emblems on our vessel. This is our emblem of peace.

The Sea Serpent begins to look closely and observe intensely Loki's spacecraft.

NIDHOGG (O.S.)
I observe your emblem. You're asking me to help your species called Jotuns, by telling my species that your species comes in peace to help us survive?

LOKI
Yes.

NIDHOGG (O.S.)

How do you help Nidhogg?

LOKI

Your specie's name is Nidhogg?

NIDHOGG (O.S.)

Yes. How can you help Nidhogg survive?

LOKI

With your permission, Jotuns will take four of your new born, two males and two females to safety. Jotuns will feed, protect and educate your off spring. When your offspring are grown and can live here in safety, we will return them.

NIDHOGG (O.S.)

Each year, Nidhogg have many offspring during birth. In five birth cycles only one offspring survives. Save my offspring and I will help you!

LOKI

You must help us identify which male and female of your species that you choose to send with us. Underneath of our object is an opening. Guide your offspring to that region of our object.

NIDHOGG (O.S.)

I will do this.

EXT. MIDGARD - OCEAN DEPTHS - DAY

The huge Nidhogg begins to nudge four of her offspring towards and under the Svadilfari with two tentacle like whiskers next to her mouth, maneuvering them as if they were like arms.

INT. MIDGARD - SVADILFARI CONTROL CENTER - DAY

Loki is working the buttons and levers on his control center desk, while Thiazi is working the levels from the wall mounted side consoles.

THIAZI

Loki, I just turned the pumps on. I am filling the lower level alien research pods with oceanic water.

LOKI

Okay, outer hatch open. Inner hatch sealed. Four Alien pod hatches are open. We are ready to receive the new species. Let me start targeting our objects with the retractor beam! I have the retractor locked on. Here comes the first one!

EXT. MIDGARD - OCEAN DEPTHS - DAY

As the mother wolf eel nudges her offspring forward to the area of the retractor beam, the first of four small three foot wolf eels is taken aboard the Svadilfari. Within a minute all four are aboard and the outer hatch located below the spaceship is closed.

INT. MIDGARD - SVADILFARI CONTROL CENTER - CONTINUOUS

Loki is still situated in the pilot's chair maintaining contact with Nidhogg.

LOKI

(speaking to Nidhogg)

We have your offspring safely inside. We must hurry to assure their safety during travel to a safe place. Someday in the future, we and your Nidhogg offspring will return.

NIDHOGG (O.S.)

You have helped me save some of my young. I will help the Jotuns of Peace. Nidhogg knows the meaning of life, death, and Peace. Nidhogg only defends when we are angry by being attacked by other species.

LOKI

Farewell Nidhogg. Our journey to safety is long. We must hurry!

NIDHOGG (O.S.)

Farewell, Jotuns.

EXT. MIDGARD - OCEAN DEPTHS - CONTINUOUS

Loki angles his ship Svadilfari for surfacing. Svadilfari breaks through the ocean surface.

EXT. MIDGARD - MIDDLE PLANET OCEANIC ATMOSPHERE - CONTINUOUS

Svadilfari speeds at an angle up into the atmosphere, levels off, and hovers.

INT. MIDGARD - SVADILFARI CONTROL CENTER - DAY

Loki is at the helm in the pilot's seat.

LOKI

Thiazi, do you have a reading on the Sleipnir?

THIAZI

Sure do! Coordinates imputed.

LOKI

Okay. Let's go see Odin. Then, we look for those apples the Light Alfr were talking about!

THIAZI

I heard about some humanoid Dark Alfr. I would like to see what that species looks like and learn how they think.

LOKI

That's fine with me, as long as we get back to the Bifrost on time!

EXT. MIDGARD - NORTHERN FOREST COASTAL RIVER - DAY

Sleipnir has landed in an open area near a river mouth that flows into the ocean. Huge salmon are spawning up the river by the thousands. Odin and Honir are standing with poles in hand, fishing the river mouth, snagging many salmon to take back to Asgard.

ODIN

Heimdall is going to have to adapt these creatures to the Asgardian rivers and sea

so they grow as big as these! I don't understand why he hasn't done this?

HONIR

I would be firm with him Odin! These fish are so delicious!

Skrymir comes out to experience the Midgardian atmosphere and watch Odin and Honir engage in this activity, when he overhears their conversation. Skrymir walks closer to Odin and Honir for a closer look at these creatures coming out of the sea.

SKRYMIR

Odin, you can take this species back to Asgard in a much easier manner. And, keep them alive for transplanting in the Asgardian rivers and sea!

ODIN

Really? How do we do that?

SKRYMIR

Simple. All we have to do is hover Sleipnir over the river or the sea and use the retractor beam to place both the salmon and the sea or river water their swimming in, in the alien species holding tanks. Then discharge the fish and the water back on Asgard near one of your rivers with the protractor beam so they will spawn in your rivers.

ODIN

Sounds like a plan! Let's see you do this with Sleipnir. If the Midgard salmon don't survive, then we eat them. If they do survive, then we eat them later, and the transplanted salmon will replenish our supply with bigger salmon on Asgard. Do what you have to do Skrymir!

SKRYMIR

As you request!

Skrymir turns around and goes back to the Sleipnir.

Fjalar, Galar, Skandi and Angrboda watch Skrymir walking back towards the Sleipnir as they hang around outside by the landing ramp. The two female maid servants of Odin's continually stand guard at the hatch door. Skandi is dazzled by this planet, as is Angrboda. Skrymir walks passed the maid servants and into the ship. They maids follow Skrymir. The hatch closes.

INT. MIDGARD - SLEIPNIR CONTROL CENTER - DAY

Skrymir sets himself in the pilot's chair. He turns towards the control center panel and begins the procedure to accomplish his task of securing Odin's salmon for transplanting back on Asgard..

EXT. MIDGARD NORTHERN FOREST COASTAL RIVER - DAY

Sleipnir slowly rises in the air, then maneuvers over the mouth of the river, hovering not thirty feet in the air.

Odin and Honir look up at Sleipnir's under carriage, where a central hatch opens. A light hum fills the air.

Suddenly turbulence ruffles the river mouth. The water begins to spin like a tornado in reverse, sucking the water up with hordes of salmon into the spacecraft. The humming suddenly stops and the hatch immediately closes.

The left over funneled water and salmon lingering in the air, suddenly falls back into the mouth of the river.

Sleipnir still hovering, suddenly returns to where it had left over the meadow and descends. The eight landing gear legs extend out. The hatch opens and the ramp extends out to the ground.

Skrymir walks out onto the meadow. Fjalar and Galar follow part way and stop.

Odin and Honir are speechless as they observed everything completed within a minute.

SKRYMIR

Odin, you have live salmon to take back to Asgard.

HONIR

Now, that is what I call fishing for salmon!

Skandi and Angrboda come out and walk down the ramp. Skandi is pointing at everything and talking to Angrboda.

SKANDI

I have never seen such a beautiful blue sky as this! Look at the beautiful ice on the mountains, the forests, and those strange creatures that fly! This land is so beautiful, and bright, that I want to name this land after me! The only thing that I detest is the sea.

ANGRBODA

Indeed, this is a beautiful planet, and your such a silly female who has beautiful dreams. Ymir has blessed this planet with much life and beauty. Come Skandi, let's go back in Sleipnir before we become weak. We can come back out in a few minutes after we breathe our own atmosphere.

The two Jotuns females walk back up the ramp and through the spacecraft hatch.

Fjalar and Galar talk privately about the fish!

FJALAR

Galar, it's not fair that Odin and Honir catch all of the fish! There are thousands of salmon in there. Let's ask them for some!

GALAR

Odin would have your little Dwarf head before he gave you any of his salmon. But....!

FJALAR

But, what?

GALAR

But, if we keep our mouth shut and just go fishing as they do. Odin might not think anything about it! Skrymir just caught thousands of salmon and still Odin can't catch them all! I am sure we can fashion a

hook of some kind from inside the Sleipnir
and snag a salmon or two.

FJALAR

The Sleipnir has a mess deck where we can
cook this delicacy for our own treat! Let's
go!

The two Dwarfs rush into the Sleipnir and within moments have some long
wire, with a hook shaped object at the end.

The two Dwarfs snag a salmon as soon as they throw in the hook. And
within minutes the two dwarves have a horde of their own fish.

From a distance, up in air, a small slow moving object continually gets
larger as it comes closer to the Sleipnir. It is the Jotun spacecraft
Svadilfari.

Odin, Honir, Skrymir, Skandi, Angrboda, Fjalar, and Galar look up at the
Svadilfari as the vessel is directly overhead and begins to descend to the
earth next to Sleipnir.

Just feet from the ground, Svadilfari's eight landing gear legs extend, and
gently touches the ground. The landing ramp extends and the spacecraft
hatch opens.

Idunn rushes out and down the landing ramp first. She heads towards
Odin.

Odin and Honir are on their way back to Sleipnir with their day's catch in
hand. Fjalar and Galar follow their Aesir masters. They all gather around
Idunn who is telling the most fascinating story.

IDUNN

(excitedly)

Odin, Loki found a new species of
intelligent life here on Midgard!

ODIN

What are you talking about?

IDUNN

I am talking about why we took so long to
get here! Loki and Thiazi discovered an
intelligent life form which lives in the ocean.
They made contact.

HONIR

You mean the Jotun talked to a fish?

IDUNN

As a manner of speaking, yes! An intelligent aquatic life form. It calls itself Nidhogg. They are huge. I thought it was some kind of Midgardian serpent.

Angrboda and Skandi proceed to walk up to Loki and Thiazi, who are just walking down Svadilfari's ramp.

Skandi rushes over and gives her father a hug.

SKANDI

I missed you father.

THIAZI

I missed you too, but I wasn't gone that long.

Loki begins to breath very deeply.

LOKI

There is not much helium to breath on this planet. I am feeling kind of light headed.

ANGRBODA

What kind of intelligent aquatic species did you find?

LOKI

We have four living specimens on board. Two male and two female. The visual, audio, and scanning records have recorded the entire mission. Go head and start reviewing them if you like.

ANGRBODA

I will do that.

Angrboda takes leave of Loki and Thiazi proceeding up and into the Svadilfari.

Odin starts to walk towards Loki.

ODIN

Loki, come here! Idunn says you caught four creatures that can talk. What kind of fish did you catch?

LOKI

If you follow me, I can show you our specimens.

ODIN

Great. Come on Honir. This I have to see these talking fish!

INT. SVADILFARI CONTROL CENTER - DAY

Loki leads Odin, Honir, Idunn, Fjalar, Galar, Skandi, and Thiazi over to the opposite side of the control center. He motions Odin to step inside of a circle marked on the floor.

Odin suddenly notices that Skandi, Skrymir and Loki have mutated, where small minute stubs of hair are beginning to grow on their Jotun heads. Odin, also notices the beauty of Skandi, with her exotic huge eyes, but says nothing.

Odin steps inside of the circle. Loki waves his hand over some kind of scanner located on the wall. The two start to descend to the lower level of the spacecraft.

INT. SLEIPNIR ELEVATOR - CONTINUOUS

ODIN

How come Sleipnir doesn't have one of these?

LOKI

It does!

ODIN

Oh, okay! I learn something new about these vessels all the time.

LOKI

That's why I asked that Skrymir go with you.

INT. SLEIPNIR LOWER LEVEL - CONTINUOUS

Loki and Odin reach the lower level. Odin is somewhat in awe to see fifty or so various sized glass like modules. Four of which have aquatic creatures about three foot long, swimming around in their respective modules. The creatures have monstrous looking faces and slimy eel like bodies, with one pair of tentacle like whiskers by the sides of their mouth.

ODIN

These creatures are intelligent? They are ugly, but bigger than a salmon!

LOKI

Yes. They are highly intelligent. These four just broke out of their embryonic sacks. The mother of these creatures allowed me to take these specimens to safety. The survival rate of these creatures to adulthood is extremely low.

ODIN

Okay, let's hear them talk.

LOKI

Odin, these specimens are in their infant stage of development. They can't communicate on a level of translation yet.

ODIN

Then by my decree they are fish! I want them for the Asgardian ocean. I will throw them in myself!

LOKI

Odin, we took oceanic readings at the site where we found these creatures to exist. The habitat is similar to the forty rivers of Hvergelmir in Niflheim. I do not know if your seas are similar. Jotunheim has no aquatic life forms. Angrboda is in Svadilfari reviewing the information to see if they are compatible with dwelling there.

ODIN

I demand tribute as your king. I get two of them for my ocean. A male and a female! They will survive like the salmon and cod.

LOKI

Okay. Two of them are yours!

ODIN

Today's fishing is done. I want to present my gift of the magical runes to my humanoid hybrids here on Midgard. None of you shall leave the ship when I meet with the humans. Other than this, is there anything else you would like to explore while we're here on Midgard?

LOKI

As you command, and yes, I would like to see the Dark Alfr and how they live and Angrboda needs time to research Midgardian fruits and plants.

ODIN

Beware of that region on Midgard. The Asgardian skin burns very easily there. After I visit my humanoids, I will show you the Midgard Dark Alfr. There may not be time for your other tasks. We are limited by the appearance of the Bifrost.

EXT. MIDGARD ATMOSPHERE - DAY

Sleipnir and Svadilfari are flying very close to each other heading east. The crews can see a large forest, where some of the land has been cleared. The two spacecraft hover over this region and then descend.

A HUNDRED SMALL HUMANOID FIGURES scurrying about on the land below.

The two spacecraft's eight landing gear legs protrude from the ship as they land in one of the fields near this small human village by the sea.

Odin, has placed his arm ring band on, as well as his helmet, carrying his spear along with a small box. He proceeds down the ramp. All the human villagers have assembled and positioned themselves on their knees and heads bowed down to the ground.

Odin stands before them. An ancient looking elder name Al who is with his wife EDDA turns towards the human clan.

Al

Odin, our King and God from the heavens of Asgard, the creator of humans, has come in his chariot from the sky at the speed of a horse with eight legs, and now speaks.

Odin stands majestically not far from Ai and Edda who kneel on the ground.

ODIN

As your god, I am the inventor of runes, carved in stone, which are the magical symbols to provide you protection and ward off danger by their secret knowledge when I'm not here among you.

Odin takes his spear and thrusts the tip into the ground.

ODIN (CONT'D)

Ai and Edda come and stand before me!

Ai and his wife Edda stand up and with a bow head stand before Odin himself.

He hands them the small box containing the runes.

ODIN (CONT'D)

In this box are instructions on how to read the runes. You and your wife Edda will be the keepers of this secret and the possessor of this magic. From father to son, and generation to generation teach this wisdom and secret knowledge I now leave with you.

With that message, Odin grasps his spear and pulls the tip out of the ground, turns and returns to his ship.

Sleipnir and Svadilfari now ascend upwards, hover for a moment, and speed away heading south.

The humans below are seen rushing up to Ai and his wife to inspect this gift of the gods.

EXT. MIDGARD - DARK ALFR CITY - CONTINUOUS

Sleipnir and Svadilfari are at a sub-orbital altitude near the equator of Midgard and begins to descend. As the two spaceships come closer to the ground a small village of small dark humanoids living by the ocean are seen from the visual monitor of both ships. This is the Dark Alfr city of Svartalfheim.

The two spacecraft land just outside of the village in an open meadow.

EXT. MIDGARD - DARK ALFR CITY - DAY

The Jotuns and Aesir proceed into the village of the Dark Alfr. The entire Dark Alfr village is unafraid of the Jotuns and Asgardians. With curiosity the Alfr rush up to see these new creatures.

ODIN

Loki, here are the Dark Alfr of Midgard, which you asked to see. We don't have much time before the Bifrost arrives, so make your tour quickly!

LOKI

These creatures are an intelligent humanoid species! Why do the Aesir belittle their intelligence?

ODIN

I did not create these creatures! They are mischievous and always up to evil tricks.

Odin turns and walks away, back towards his ship, shouting loudly.

ODIN (CONT'D)

Come Skrymir teach me more about my ship, as we wait for Loki.

Skrymir follows Odin back to the ship, Sleipnir.

ANGRBODA

Idunn, doesn't Odin understand the difference between creation and genetic modification based on genetic engineering?

IDUNN

It would be wise in the presence of Odin to drop this subject.

A small elderly Dark Alf, almost 4 feet tall, named ANDVARRI (and-ware-ree) who is wearing a large golden ring, comes before the space travelers.

ANDVARRI

(curiously)

I am the elder of the Svarts and Dvergar. We see you travel in chariots with eight legs, through the air. Do you come in peace or to harm us? Where do you come from white giant?

LOKI

We have come to visit you and observe your way of life. Our species is from another world. Your species is so small! Are there not taller Alfr than you?

ANDVARRI

Dark giants live beyond the deep jungle forest, on a plain, which is far away from here. Why do you ask?

Loki is surprised by this response.

LOKI

No one has ever mentioned dark giants of Midgard to me. I was only curious. I see your species engages in the metal crafts by the ring that you wear. This is a sign of intelligence, as well as your ability to speak.

ANDVARRI

My ring is magical and made of gold. As the elder, I am the keeper of all gold for commerce and trade.

LOKI

Your ring is very finely crafted! I would like your ring to take back with me, so I may show others of your species' intelligence.

Andvarri suddenly takes offense, and in an agitated suspicious manner.

ANDVARRI

You dare take the ring of the elder?

Loki is amused by the small Dark Alfr behavior and jokes.

LOKI

Well, we could take you!

Andvarri instantly expresses a stern look across his face, as he begins to remove his ring. He hands the ring to Loki with a warning.

ANDVARRI

Take this ring as if a thief and leave us in peace. Beware, for I give you this gift, as a curse.

EXT. MIDGARD - BIFROST LANDING AREA - LATE DAY

The two spacecraft are positioned in the Midgard landing area of the Bifrost. Abruptly, a huge cylindrical spectrum of light engulfs the two vessels and disappear along with the strange natural phenomenon.

EXT. ASGARD'S BIFROST LANDING AREA - MORNING

A huge cylindrical spectrum of light engulfs the Asgardian circular landing pad of the Bifrost. The cylindrical spectrum of light disappears and the two ships, Svadilfari and Sleipnir have appeared on the landing pad.

Heimdall is standing just outside of the Bifrost circular landing pad, waiting for Odin.

Odin alone exits the Sleipnir. He and Heimdall meet half way.

ODIN

Is the human experiment ready?

HEIMDALL

Yes, Odin. As soon as you provide me the genetic information for genetic splicing, I can begin. The humanoid female is pregnant with two embryos, a male and female. In my research notes I have identified the new offspring to be Lif and Lifthrasher. The dual genetic splicing will provide the needed harmonics quantum bits for completion of the visual imprintation. Their birth will occur within days. With the genetic code you provide me, as well as their new genetic code which

will make the growth rate achieve puberty in less than a day. Then, I will inject a serum to normalize their life span and growth where they will be relocated to Midgard as your new human hybrids.

ODIN

Excellent! I will furnish you the specimens as soon as I return from the outer planet.

With those words, Odin returns to Sleipnir.

Sleipnir rises from the ground, with the Loki's ship Svadilfari following where both angle upwards towards the Asgardian ocean to the north of Vanaheim.

EXT. SOLAR SYSTEM - TIMELESS SPACE

A Jotunheim spaceship, Audthumbra is racing past Jupiter at fanatic speed towards Asgard.

EXT. ASGARD - VALHALLA - JOTUN SPACECRAFT AUDTHUMBLA - MORNING

The Jotun spacecraft Audthumbra descends and touches down in the open air ballroom of Valhalla.

The spacecraft Audthumbra replaces Gullfaxi at Valhalla. King Thrym exits the spacecraft with a female Jotun named, HYRROKINN (hirro-kin). He walks through the great ballroom into one of Valhalla's corridors, towards Loki's accommodations.

EXT. ASGARD - OCEAN COAST - VANAHEIM - MORNING

Sleipnir and Svadilfari now hover just above the water off the coast from the Vanaheim's high cliffs where the river meets the ocean. The Sleipnir discharges a huge amount of water and salmon which drop directly into the ocean.

The two craft then proceed to the Njord's shipyard and land on the beach.

The hatches open and the landing ramps extend. From the respective ships, Odin emerges first. Then Loki, Angrboda, and Idunn emerge from Svadilfari.

Odin walks over to Loki's ship where the four meet at the bottom of Svadilfari's landing ramp. Odin turns to directly talk to Idunn and Angrboda.

ODIN

Angrboda and Idunn, you are the research scientists. Do you think the Midgard salmon and two of these talking serpents will survive in our Asgardian sea and rivers?

ANGRBODA

Highly probable. Be sure to monitor the creatures, especially those that are in the growth stages of development. The Fenrir, here on Asgard has made extremely abnormal metabolic growth change with mental disorientation. I don't know why some species are affected by interplanetary relocation and others are not.

IDUNN

With oceanic species, I doubt this will be a problem at all. The environmental changes are minimal since the aquatic atmosphere is almost identical here, as on Midgard.

ANGRBODA

I wasn't aware of this Asgardian aquatic information. Based on what Idunn says, if the Asgardian Ocean is similar to the Hvergelmir springs of Utgard, and the Midgardian Ocean, these species may very well thrive here.

ODIN

Well, if the salmon can adapt and grow bigger here on Asgard, then that is more meat for our feasts.

Angrboda suggests a warning about the other aquatic creatures.

ANGRBODA

If the Midgard serpents grow larger than its parent's size, you are going to have a monster on your hands that is extremely intelligent and very friendly if treated well.

The Nidhogg may not approve of being Asgardian food, which opens the door for hostilities.

LOKI

Odin, if you like, we can take the Midgard serpents back to Jotunheim with us, as was my intent.

ODIN

I will keep my tribute. The two serpents stay here! In fact, let's release them now!

Odin and Loki stand off to the side of Svadilfari's central under belly hatch. Loki pushes the button on his garments, to active his microphone.

LOKI

Thjazi, release two of the Nidhoggs from their life sustaining pods. Make sure we have a male and female. Odin wants to personally release the Midgardian serpents into Asgard's Ocean from here.

Instantly from the ship's retractor-protractor hatch, ocean water and two three foot long Nidhoggs are discharged on to the beach.

Just as Odin said he would do, he grasps the wriggling Nidhoggs, one by one, from the ground and tosses them into the Asgardian Sea, while Loki and the others look on.

ODIN

(proudly)

Now, Asgard has the largest species of Midgardian salmon and even serpents that talk!

Loki is observing a proud Odin.

LOKI

(innocently)

Odin, why don't I ride with you back to Gladsheim on Sleipnir? This will give Angrboda and Idunn more time to exchange scientific information. Thjazi can pilot the Svadilfari by himself.

Odin places a friendly arm around Loki's shoulder.

ODIN

That's a good idea! You can tell me more about Jotunheim to prepare me for my next adventure when we journey to Jotunheim.

Upon hearing Odin's statement Angrboda and Idunn turn and walk over to board the Svadilfari, while Loki and Odin continue on to the Sleipnir.

INT. SLEIPNIR - ASGARDIAN ATMOSPHERE - MORNING

Odin is sitting in the pilot's chair of Sleipnir's control center and is attempting to pilot Sleipnir with the added aide of Skrymir, Fjalar, and Galar. Galar is talking on the communications console and turns to Loki.

GALAR

Loki, I have just talked to Ivaldi who has informed me that your gift of golden hair has been delivered to Sif and she has accepted.

Loki looks over at Galar appearing somewhat comforted by this information.

LOKI

This is fantastic news. I hope my gift of golden hair calms Thor and Sif's anger with me for my ignorance.

Loki continues to observe the crew when Odin begins asking him questions.

ODIN

Tell me Loki, on Jotunheim, there is a large dome, with the same emblem as on your garments, which is projected up into the outer planet sky. Who dwells there?

LOKI

The dome you speak of has many functions, similar to your halls. Scientific research, regional expansion, and the one who rules Jotunheim.

ODIN

Precisely. And, if I were to travel to Jotunheim and appear at this dome. Whom would greet me from the throne?

Loki realized what Odin was asking. Loki and Skrymir exchange glances. Skrymir remains silent, retains his composure and continues co-piloting.

LOKI

Mimir.

ODIN

Then this is whom I shall bring back as my counselor to Jotunheim. You have told me that there are no weapons on Jotunheim spacecraft. Who told you what a weapon was?

LOKI

The Dwarfs and Freyr were modifying his new spacecraft with a black hole imploder. They explained to me how Asgardian warriors possessed tools called weapons.

Fjalar and Galar look at each other in fear, and appear scared by this remark. Odin turns from Loki and makes a quick glaring glance at the two Dwarfs.

ODIN

(angrily, to the two Dwarfs)

Freyr? Dwarfs? New weapons for the Vanir? This means war! How does this weapon work?

LOKI

I do not know. Jotun science hasn't a need for such technology.

ODIN

I am not talking to you Loki. I am talking to Fjalar and Galar!

FJALAR

Odin, we did not work on that project. Galar and I didn't work on that project. We worked on Loki's modifications for Sleipnir and his

ceremonial tribute. Brokk and Eitri worked on Freyr's project.

Loki just realized the terrible mistake he made. He also realized that Fjalar and Galar were covering up their involvement.

LOKI

What Fjalar says is correct.

ODIN

Fjalar and Galar. When I get back to Valhalla. Take Sleipnir and return to Nidavillar. Bring me back all the information on this new weapon of the Vanir including the blue prints immediately or I will have you killed.

GALAR

(extreme fear)

Yes, your majesty. At your command.

ODIN

We are over Valhalla now!

EXT. ASGARDIAN ATMOSPHERE - MORNING

The spaceship Sleipnir descends downward through the Asgardian clouds.

EXT. VALHALLA - OPEN AIR BALLROOM - CONTINUOUS

Sleipnir's eight legged landing gears touch the ground.

Odin's female maid servants, Hermod and Bragi are there to greet Odin, Honir, Skandi, Skrymir, and Loki, as well as Odin's two female attendants, as they all descend down the landing ramp . The maid servants take Odin and Honir's fishing poles and begin to unload the salmon caught on their fishing trip.

Fjalar and Galar stay aboard the Sleipnir. Sleipnir ascends upwards.

Odin is in an alarming haste towards his throne chambers as he talks.

ODIN

Hermod and Bragi, call my Aesir warriors to an emergency council. We are going war against the Vanir once and for all! Have

them our prepare our battle fleets and be in my presence within two hours!

HERMOD

As you command Odin, but what is this about?

BRAGI

Where is Idunn?

ODIN

She will be here soon. She's on Loki's ship Svadilfari with Angrboda and Thiazi.

BRAGI

Odin, I must talk with her immediately. Our entire orchard of Asgardian apples was destroyed last night?

ODIN

What? How can this have happened?

BRAGI

I don't know. I didn't hear or see anything. When I awoke this morning every tree was gone!

Odin has an extreme look of alarm on his face.

ODIN

Well, whatever is happening, I know it wasn't Loki or Skrymir.

He turns and glances, at what he believes to be the Gullfaxi, but notices the Jotun spacecraft has a different name, but says nothing to Loki or Skrymir.

ODIN (CONT'D)

Where is Thor?

HERMOD

I believe he just left to take a Jotun, named Hymir fishing.

ODIN

Thor and a Jotun?

HERMOD

Thor and Hymir were discussing something, and were drunken with mead at the feast. Then, they started laughing together and decided to go fishing.

ODIN

When Thor returns escort him to me!

Loki and Skrymir say nothing as the Aesir become alarmed, but are distracted by their suspicions of the Vanir preparations for war against the Aesir.

EXT. SOMEWHERE BETWEEN UTGARD AND ASGARD - TIMELESS SPACE

The Spacecraft Svadilfari is racing towards Utgard when Idunn realized she isn't being returned to Valhalla with the rest of the Aesir.

IDUNN

Thiazi, we're in outer space! Where are we going? I have to get back to my husband! You never mentioned that you were taking me to Jotunheim.

Thiazi remains silent, but listens to what Angrboda is saying, as she calms Idunn for this journey to Jotunheim.

ANGRBODA

Odin and Loki have given us more time to compare our sciences. Loki had promised the Nidhogg safe delivery of her offspring. I believe Thiazi took these two events to mean for him to transport these creatures to Niflheim because of the limited time of atmosphere in the life support pods. Loki's craft Svadilfari travels as fast to Jotunheim, as the Bifrost could take us to the middle planet You will be home shortly.

EXT. OUTER PLANET'S UPPER ATMOSPHERE - CONTINUOUS

Moments later, the spacecraft Svadilfari reaches Jotunheim and slows down for orbital speed and positioning itself to enter the Jotun atmosphere near the outer planet polar region.

Svadilfari begins descent into the outer planet's atmosphere through the thick gloomy dark mixture of sometimes streaking white light clouds through the shear darkness of ice and cold of this very remote and dark region, where the only movement are the strong winds of sleet and ice.

Suddenly a small luminous circular region appears just below. A holographic emblem projects from the region and can be seen from the spacecraft, spelling NIFLHEIM.

EXT. OUTER PLANET - NIFLHEIM REGION - NIGHT

The spacecraft Svadilfari positions itself along the side of the towering transparent crystal dome, where a huge circular opening suddenly appears for entrance. The Svadilfari enters into the dome.

INT. OUTER PLANET - NIFLHIEM DOME - CONTINUOUS

Svadilfari descends almost to the ground in front an open portal area of the gigantic crystal dome which has just opened in front of their space craft. Svadilfari enters the portal area of this domed region, landing near the lakes edge, which is identified with a large emblem sign with huge letters inscribing the word HVERGELMIR. The landing ramp extends and the hatch opens.

Three beautiful Jotun caretakers, along with Hel, who are followed by a large Garm, come up to the bottom of the ramp, to meet the three occupants of Svadilfari.

Idunn is amazed by the Jotun technology that has created such a beautiful region in such a desolate place, and is looking at everything in astonishment.

Angrboda carries with her a strange looking container that she hands to Hel.

HEL

Greetings Thiazi and Angrboda. What mission brings you to Niflheim without notice? And, what is this Angrboda?

ANGRBODA

This container has all of the audio-visual scanner recordings pertinent to the new intelligent aquatic species.

HEL

New aquatic species? To dwell here?

THIAZI

Yes, we bring a new intelligent aquatic species to Niflheim from the planet Midgard to dwell in the Springs of HVERGELMIR and live in safety. We don't have much time and must leave as soon as we release the creatures. The creatures are called, Nidhogg.

HEL

New life to Niflheim comes as a welcomed surprise to this lonely and desolate kingdom. Who is this life form that stands next to you? Does this creature too, dwell on Midgard?

ANGRBODA

No. This is Idunn of Asgard. She is a research scientist and accompanied us on our mission to Midgard.

Idunn nods a gesture of acknowledgement to Hel.

HEL

You may proceed with transplanting the new species.

Thiazi, Angrboda, and Idunn return to inside of Svadilfari. Hel turns and begins walking back to her throne area with the container in hand.

Svadilfari rises into the air, positions itself over the small lake and discharges both sea water and two creatures into the lake. Unknown to Thiazi and Angrboda, the creatures have increased their size to twelve feet long.

Svadilfari rises a little and then repositions itself before the dome portal opening, which now, reopens for the spaceship's exit.

EXT. OUTER PLANET ATMOSPHERE - NIFLHEIM - NIGHT

Svadilfari, zooms up into the Jotun atmosphere at great speed until the ship reaches a sub-orbital altitude. The planet can be seen below as the spacecraft makes a positional change.

Maintaining a new navigational course and very high altitude, Svadilfari races to a new position in sub-orbital space above the great luminous city of Jotunheim. The ship begins to descend.

INT. SVADILFARI CONTROL CENTER - NIGHT

Thiazi and Angrboda have said nothing to Idunn about making a stop to Jotunheim, but Idunn calms herself by these strange Jotun actions by asking a question with an answer she already know.

IDUNN

Your daughter Skandi is with Odin isn't she?

THIAZI

Yes.

IDUNN

Isn't that huge luminous region, the city of Jotunheim down below?

THIAZI

Yes. I need to make a short stop to refuel and confer with others to prepare for Odin's arrival. Then, we will return to Asgard.

IDUNN

I see.

Thiazi clicks a switch for communications and begins to talk to Hrungrir via a video-audio console.

THIAZI

Hrungrir, this is Thiazi on board the Svadilfari. Idunn the Aesir from Asgard and Angrboda are on board.

HRUNGNIR (O.S.)

Excellent.

THIAZI

I am proceeding to Jotunheim.

EXT. OUTER PLANET ATMOSPHERE - JOTUNHEIM - NIGHT

The spacecraft Svadilfari repositions itself and descends towards Jotunheim.

Svadilfari eight legged landing pads descend and the ship touches ground next to a large crystal dwelling, with a landing pad. The ramp descends and the hatch opens.

EXT. OUTER PLANET - JOTUNHEIM - CONTINUOUS

Thiazi and Angrboda exit the craft with a confused Idunn following.

IDUNN

Thiazi, where are we going now?

THIAZI

You will be held here until further notice.

IDUNN

(totally confused)

What do you mean I will be held here until further notice? We are going back to Asgard, or Odin will have your head!

Thiazi, nor Angrboda reply.

INT. ASGARD - VALHALLA - OPEN AIR BALLROOM - MORNING

Sleipnir returns to Valhalla. The landing ramp is down and the hatch opens.

Fjalar and Galar exit with some documents in hand. The dwarves Brokk and Eitri have accompanied them.

Fjalar and Galar immediately head towards Odin's throne room.

Brokk and Eitri suspiciously look about and whisk themselves away in a different direction, which is down the corridor towards Loki's accommodations.

INT. ASGARD - LOKI'S ACCOMMODATIONS - MORNING

Loki and Skrymir return to Loki's accommodations to his wife's Sigyn's embrace and his children hugging his legs in happiness of his return. King Thrym and Hyrrokin are present and have been waiting for Loki's return. Skrymir and Loki immediately sit for council with Thrym and Hyrrokin. Hyrrokin remains the silent partner of Thrym.

KING THRYM

We have prepared to evacuate Asgard of all Jotuns. I know we came here in good faith and good intentions, but we still have to get the ceremonial gift you gave Thor that has the Yggsdrasil energy encapsulated into its metal.

LOKI

Thrym, these are dangerous times. The Aesir are asking many questions, and grow suspicious of both the Vanir and our intent. Odin, believes that Mimir is our king and plans to travel to Jotunheim this very day. Bragi has already informed Odin that his orchards of fruit are missing. Our Fenrir tore the hand off of Tyr. And, this very minute Odin is preparing an attack against the Vanir. It is not a wise time to proceed.

KING THRYM

No! This is exactly the precise time when there is confusion everywhere. With a planetary war here on Asgard, their attentions will be distracted for our evacuation. We must leave this planet and return in a future of another time, when a peaceful species rules.

LOKI

How can we take Thor's hammer without him knowing? There is already suspicion and questions will be asked!

KING THRYM

I will take Thor's hammer myself. Maintain your neutrality as our ambassador and claim ignorance of Jotun intent.

LOKI

As you suggest, so will I do! I also have an idea which might work to gain entrance into Thor's hall.

KING THRYM

Whatever idea you have and can help, then so speak.

LOKI

The Dwarfs have given Thor's wife Sif, the long golden hair as my gift, to replace all of her hair which I had mistakenly cut off. Now I have an exquisite magical golden ring, which I obtained on Midgard from a Dark Alfr named Andvarri. You may offer it to Thor's wife Sif, as added tribute of remorse, for my error of cutting her hair. This present may gain your entrance into his hall.

Loki hands the magical ring to King Thrym who looks over the potential gift.

KING THRYM

Your idea just might work. I will take this gift for Sif.

A knock at the door of Loki's accommodations interrupts the council being held by the Jotuns. Sigyn opens to door to see Brokk and Eitri standing in the door way.

SIGYN

Come in!

BROKK

We have little time to visit, but Eitri and I wish to talk privately with Loki. Can he come out in the corridor for a minute or two?

Loki, King Thrym and Skrymir look and see through the open door, the two Dwarfs standing and waiting for Loki.

Loki gets up and walks to the door, standing by his wife.

LOKI

Can't you come in as a guest?

BROKK

We have a private message for your ears only.

LOKI
(turning to Thrym and Skrymir)
Sure. Thrym, Skrymir, I will only be a
minute. Excuse me.

Loki gets up from the table and steps outside the door of his accommodations.

EXT. ASGARD - VALHALLA CORRIDOR - MORNING

Brokk and Eitri escort Loki for a private conversation where no ears will hear what they have to say. All three stop not far from his door to talk. Loki is standing next to the two Dwarfs

LOKI
What do you wish to tell me?

Brokk and Eitri without explanation, suddenly attack Loki. Eitri knocks Loki's legs from out and under him. At the same time, Brokk jumps up, grabbing Loki by the throat, where the two fall to the ground. The two Dwarfs hold Loki down, as Brokk positions himself by covering Loki's mouth, in order to sew Loki's mouth shut with a needle and thread.

Brokk begins the horrific ordeal of pushing a threaded needle through the top and bottom of Loki's lips in order to sew Loki's entire mouth shut by stitching his lips together with the needle and thread. While the two Dwarfs are doing this dirty deed, they angrily speak.

BROKK
Your big mouth is going to cause the
destruction of Vanaheim, Loki! We will lose
our heads for helping Freyr construct his
new weapon.

EITRI
Fjalar and Galar told us they overheard you
speak to Odin and tell him we were making
new weapons for the Vanir.

Loki is writhing in pain from the needle and thread continually puncturing his lips, while Brokk is stitching his mouth shut. Jotun blood flows from Loki's face covering his lower jaw, as Brokk and Eitri finally finish their task. The two Dwarfs stand over Loki, staring down at the Jotun who is still fearfully lying on the corridor floor moaning in great pain.

BROKK

Keep your mouth shut Loki or we will kill you.

The two Dwarfs, just as quick as they attacked loki, run away and disappear down the corridor. Loki is writhing in pain alone on the floor.

Balder who just turns the corner and is walking down the corridor from the opposite direction sees Loki laying on the ground just in front of him. Loki's face is covered with blood. Balder not realizing Loki had just been assaulted by the Dwarfs and his mouth is sewn shut kneels down to help Loki up.

BALDER

What happened to you? Did you run into one of the corridor columns?

Loki is leaning over but now standing on his own two feet.

LOKI

(mumbling in pain)

Mmmmm.... mmmmmm.... mmmmm

Balder begins to laugh as he pulls Loki up on his feet and sees close up what has happened.

BALDER

(laughing)

Somebody has sewed your mouth shut! I guess you're not in a position to tell me who did this, now can you?

Loki is still moaning in pain as Balder escorts him back to his accommodations. Balder knocks on the door. Sigyn opens the door and is shocked with horror on her face when she sees her husband's face.

SIGYN

**Loki, what happened? Skrymir! Thrym!
Quick, help me! Grid, get some towels!**

Skrymir and Thrym rush up to door and help Loki into the room, setting him down on a chair. Hyrrokin and Skandi are shocked by the sight of Loki's facial wounds. Balder remains calmly standing by the door.

BALDER

(concerned smirk)

I don't know what happened to Loki. I found him on the floor of the corridor moaning about something, with blood all over his face. You had better clean him up quickly. Odin has called an emergency council to deal with the Vanir. It looks like war!

Balder turns and leaves.

Thrym, Skrymir, Hyrrokin, and Skandi all look scared and shocked. Thrym pulls out his laser knife and begins to cut the thread used to sew Loki's lips. Grid brings a bowl of water and a cloth to Sigyn who takes the utensils and starts to clean her husband up.

EXT. ASGARD - OCEAN OFF OF VANAHEIM - MORNING

Thor is accompanied by the Jotun Hymir. They are both drunken with mead when they decided to go on an adventure fishing where they could continue their drinking.

Thor has just landed his personal spacecraft, Toothgap-Toothgrinder on the ocean surface. Thor, proud to show off his new weapon, the Mjollnir has it attached to his waist side. The landing ramp extends level but a foot higher than the ocean surface as the hatch opens. Thor's landing ramp makes a perfect dock to fish from.

Hymir and Thor bring two large long and thick fishing poles out on the ramp with them, along with two large crystal cups, and an Asgardian jug of mead. Thor goes back in the craft and returns with a large box full of bait.

Thor fills his large cup full of mead from the jug, spilling a little of the brew.

HYMIR

Thor, why did you chose me to drink mead and go fishing on the sea with me? I thought you didn't like Jotuns?

THOR

You were the only one drunk enough to be willing to go with me. I had to get out of the house so I could relax. Loki being a fool, cut my wife's hair off, and all she does is complain. And, Jotuns? I don't like them, but you're not a bad one, if you like mead.

HYMIR

**We don't have any oceans on our planet.
What kind of bait do we use and what kind
of oceanic species can we catch?**

THOR

**We will use meat for bait! The bigger the
bait, the bigger the fish will be, when
whatever we catch tries to eat the bait. We
have all kinds of species in the sea. I
always catch something new! I hope for a
large cod or a huge salmon.**

**Thor's pole has a huge hook at the end of the line. Hymir is trying to follow
Thor's lead and places a small piece of meat on his hook. Suddenly, Thor
pulls out the head of an Asgardian Ox and baits his hook. Hymir looks with
amazement.**

HYMIR

**It looks like your trying to catch a monster
with that size bait!**

The two fishermen cast their lines out into the sea.

**Hymir's pole suddenly jerks and he begins to reel it in. After a few minutes,
a large whale-like looking fish with a spout on top, is brought next to the
landing ramp. Hymir is really excited.**

HYMIR (CONT'D)

Thor, look at this fish!

THOR

**Hymir, you can't eat those! They taste like
rotten meat!**

HYMIR

**I didn't choose the fish. The fish chose me!
I've never seen any of these species before!**

Embarrassed, Hymir cuts the line, while Thor continues to fish.

**Hymir puts a new hook on his line, and places another piece of meat on his
hook, and again casts his line out into the sea. Not a moment later, a jerk
on the line changes to a heavy pull, as Hymir begins to reel his catch in.
The second fish is the same species as the first but much smaller.**

THOR

I told you to use larger bait! The fish you're catching can't be eaten unless you like the taste of rotten meat.

HYMIR

Well, at least I am catching something. This sport you call fishing is kind of relaxing and fun.

About 100 feet away, Thor notices the backs of two unknown oceanic species about twelve feet long, with a long top dorsal fin from just behind the head to the tail, break the surface of the ocean. But, the creature's heads remained below the surface.

THOR

(curious)

What kind of fish are those?

HYMIR

This is your planet. I've never been fishing before. You can call them anything you want. I think I will drink some more of your mead.

THOR

Help yourself to the jug, and fill mine too.

Hymir picks up the jug to fill his and Thor's cup. Suddenly, Thor's line jerks with the strongest of pulls and reels out at fantastic speed as he grasps the reel and starts reeling in the line.

Just as he feels the fish appearing to give up, where reeling became easier, the reel of line suddenly begins to unwind in long strong pull, as if the fish is diving at fantastic speed. Suddenly it stops abruptly. Thor starts reeling in the slack line as fast as he can.

THOR (CONT'D)

I guess I lost my catch! The line went slack.

EXT. ASGARD - OCEAN - UNDER THE WAVES - CONTINUOUS

One of the two Nidhogg took the bait from Thor's line. First it struggled against the tension. Then, back tracks towards the craft and dives straight down with all of its strength. The creature suddenly stopped. Then, with all

of its might begins to surface with tremendous speed at an angle, breaking the ocean surface.

EXT. OCEAN OFF OF VANAHEIM - MORNING

Thor's still reeling in the slack, when suddenly a monstrous looking serpent, with a huge mouth and teeth, with two tentacle like arms, breeches the surface by thrashing upwards, right next to the ramp and lunges at Thor in an attack, where the Nidhogg's jaws snap trying to bite Thor. The creature's entire body goes up and over, through the air above the ramp onto the other side as its tentacles attempt to grasp Thor's arm. Thor jumps out of harms way. Terror rips across Hymir and Thor's faces with shock!

HYMIR

I hate to ruin your fishing trip, but I'm not staying out here and fish for that kind of species. No wonder only those who get drunk are dumb enough to go fishing with you!

THOR

I saw the hook! This fish is still attached!

Hymir rushes inside of the spacecraft and watches from the hatch door. Thor, meanwhile grasps his hammer from its holster on his waist and waits for this serpent to try and attack him again.

Thor intensely watches the silent ocean waves for this creature to reappear.

The Nidhogg back tracks to a position just a little different, but similar to the first, as to compensate for missing its target, on the first attack.

The Nidhogg begins thrashing and twisting its body for maximum speed towards the surface at an angle to attack Thor a second time.

Thor's keen eye spots the Nidhogg just as it lunges from the ocean depths though the surface. Thor flings Mjollnir with fantastic speed hitting the creature right between the eyes! The force of Mjollnir stops the serpent in mid air with its mouth gaping wide open, as if ready to tear Thor apart but now totally stunned. Appearing dead or stunned, the creature drops to the ocean surface, then sinks below the waves. After hitting its target, with a harsh thud, Mjollnir, with magical precision, flings itself right back into the hand of Thor. A flicker of the Nidhogg's tail breaking the surface is seen by Thor warning him that this creature is still alive

Hymir rushes out next to Thor. The two watch the serpent sink, while at the same time, just behind them, a second serpent's head surfaces, and then silently dives below the ocean waves. Hymir cuts Thor's line.

INT. ASGARD - VALHALLA ODIN'S THRONE ROOM - LATER

Odin is waiting impatiently on his Valhalla throne for all of the Aesir warriors to arrive for over an hour.

Fjalar and Galar quietly come in to Odin's throne room and discreetly provided Odin with the blueprints of the new Vanir weapon. Odin reviews the technical instructions and schematic of the device.

ODIN

Fjalar and Galar, you two Dwarfs stick around. I want this new weapon installed on Sleipnir before I leave for the outer planet. After this meeting we are leaving for Jotunheim and you two are going with me to make sure my ship and this weapon are ready to go if needed.

FJALAR AND GALAR

(fearful, simultaneously)

As you command your majesty.

The two Dwarfs walk to the back of the throne room.

Aesir Warriors in groups and individually began to pack the throne room for instructions from their king on how to deal with the Vanir threat.

Loki finally comes in to the throne room with a large bandage above and below his lips. He sees Fjalar and Galar standing off to the side of the entrance door and glares at them, but doesn't say a word.

ODIN

Loki, what are you wearing on your face?

All of the Aesir warriors look at him and begin to laugh and mock his appearance. Balder speaks up.

BALDER

(laughingly)

Odin, somebody sewed his mouth shut! I guess they were tired of what he had to say!

Again, all of the Aesir warriors laugh. Loki expresses facial humiliation and resentment at the Aesir laughter.

ODIN

Aesir warriors! You have been called to council by me to address the Vanir threat. I have information that the Vanir have constructed a new weapon to attack Gladsheim. Tonight, we attack Vanaheim first as well as its battle fleet with surgical precision to capture and destroy this new weapon and destroy the enemy before they try to destroy Gladsheim. Today I travel on an adventure to Jotunheim to claim its crown as part of my kingdom. I want you to bring me the Vanir leaders to bow before me, by the time I return from the outer planet. Commanders of the squadrons will prepare the battle plan and begin the attack when the sun sets on the horizon.

All of the Aesir warriors in attendance begin hailing Odin!

AESIR WARRIORS

King Odin! King Odin! King Odin! King Odin!

The Emergency council begins to break up. The Aesir rush to form their battle groups with their respective commanders. Odin's speech is over.

Thor and Hymir walk into to Odin's Throne room just as the emergency counsel has ended. Odin is conferring with some of the Aesir leaders on other issues before he leaves for Jotunheim just as Thor and Hymir walk right up to him.

Thrym, Skrymir, Hyrrokin, Loki, Fjalar and Galar are in the back of the throne room watching.

THOR

Odin, I just arrived back here at Valhalla and learned the news of an Aesir emergency council.

ODIN

That's okay,. You and Loki will be going with me to the outer planet.

THOR

Odin, I bring Hymir with me to bear witness that Asgard has great serpents in the sea! I think I killed one today while fishing!

ODIN

You what?

HYMIR

It is true! I seen this creature with my own eyes and Thor struck it right in the head with Mjollnir. It has ferocious teeth and tried to attack Thor after he'd caught it on his fishing line.

THOR

It jumped right out of the sea after me!

ODIN

Thor, I just stocked our sea with Midgardian salmon and a serpent fish that Angrboda claims is intelligent.

THOR

You mean I may have caught your Midgard serpent?

Tyr shows his wrist where his hand has been bitten off.

TYR

If Angrboda bring a species to Asgard, it can only be dangerous and some kind of monster. Look here! This is what happened with her friendly Fenrir.

Emphasizing his injury, Tyr hold up his arm, to show that his hand is missing.

BALDER

Odin, I saw the attack by Fenrir, Odin. We have the creature chained in a mountain cave. Tyr is not yet fully healed. We must beware of the creatures Angrboda brings to Asgard.

Balder takes Tyr by the arm and leads him out of Odin's Throne room. Tyr shows signs of still being in agonizing pain.

BRAGI

Odin, my wife Idunn has not returned. She was with you and Loki. Now you and Loki are here and my wife is not.

ODIN

She should be here soon. She's with Thiazi and Angrboda. They are using Loki's ship Svadilfari. I will have Loki check with his Jotuns on where she is. I am sure she's safe.

BRAGI

What about the orchid of our magical fruit? We are all going to start ageing! It's that time of year for us to eat the golden apples.

ODIN

We can only assume the Vanir engaged in a sneak attack while I was gone. They have some plan and unknown strategy to be used against Gladsheim. This I know, but this is all I know.

THOR

When do we leave for the outer planet? What is our plan when we arrive in Jotunheim?

ODIN

I have my own plan. You are there for an adventure to explore and observe. Have Loki show you Jotunheim. Then, we will meet back at the Jotunheim crystal palace when my mission is complete.

THOR

Fine. I just got home and was about to freshen up, when my wife Sif told me that you required my presence here. I'm going to have to go home to tell her of this adventure and fetch my hammer Mjollnir.

When King Thrym hears what Thor is saying, he immediately, but very discreetly leaves the throne room with Hyrrokin. Loki remains silently mortified and resentful towards the Aesir treatment he has just received. Skrymir says nothing but pays attention to everything that is going on.

King Thrym and Hyrrokin return to their spacecraft Audthumbla.

EXT. THOR'S BILSKIRNIR HALL - MINUTES LATER

King Thrym's spacecraft silently lands on Thor's private landing pad, which is located next to Thor's hall Bilskirnir (bill-skier-near). He and a very strong and large Jotun female, Hyrrokin leave the Jotun spacecraft, Audthumbla.

King Thrym and Hyrrokin walk right up the great entrance door of Bilskirnir. Thor's friend and servant Thjalfi somewhat bewildered by the Jotun's presence, greets them at the door.

KING THRYM

I am Thrym and this is Hyrrokin. We come on behalf of Loki to speak with Thor or Sif bearing an additional gift of remorse for the harm that's been done to Sif.

Thrym pulls out the beautifully crafted ring of Andvarri. Thjalfi looks down at the precious gift realizing its worth is great.

THJALFI

(to King Thrym)

Thor is not here, but his wife Sif is. I will go and get her.

Thrym and Hyrrokin observe Thjalfi suddenly turns around and walks back down a long corridor that has numerous doors along the way. Thrym quickly nods at Hyrrokin, who very quietly but very swiftly sneaks in the hall the moment Thjalfi's back is turned. Hyrrokin disappears into one of the rooms.

Sif suddenly appears at the far end of the large open corridor of her family hall, walking with her son Ull at her side, towards Thrym. King Thrym is standing alone at the door. She wears a long scarf tied over her head and around her hair. King Thrym he notices that her locks of hair are of the most exquisite and beautifully long stranded hairs that are made from gold.

Thrym extends his hand out to present this second exquisite gift as Sif curiously looks at the palm of his hand.

SIF
(curiously)
Yes?

KING THRYM
I have come on behalf of Loki, who has asked me to present this exquisite magical gold ring he acquired from the Dark Alf Andvarri on his adventure to Midgard with Odin. It is a small token of remorse for the harm he's done

Sif looks down at Andvarri's ring which is very beautifully crafted and lying in the palm of King Thrym's hand. Her eyes glow by the sight of such beauty.

SIF
The ring is the most beautifully crafted ring, that I have ever seen. What kind of magic does it possess?

KING THRYM
The magical powers are a mystery to me. I do not have an answer for your question. I was only told that Andvarri's ring has magical properties for the possessor.

Sif looks back down at the ring. She then angrily looks back up at King Thrym

SIF
(angrily)
Nothing can replace the harm and humiliation Loki has caused by cutting my hair. But, I will accept his gift as a peace offering. Thank you.

Sif grasps the ring from King Thrym's hand and places it on one of her fingers.

From the corner of King Thrym's eye, he notices that Hyrrokin is standing by the outside corner of Thor's hall. His glance at Hyrrokin is short but reveals to him that she is in possession of Thor's hammer as she discreetly shows Thrym that the tool is in her possession. Hyrrokin instantly hides back behind the corner, waiting for King Thrym to finish his distraction of Sif.

KING THRYM

I will inform Loki that you have accepted his gift as a peace offering. Thank you Sif and it is in kindness that I meet you.

SIF

(curtly)

Thank you for the gift and good bye.

Sif shuts the great door abruptly that creates a loud, thud.

King Thrym turns and leaves from the area of in front of Thor's hall's great door. Hyrrokin sneakily backtracks around the premises and is already on board the spacecraft Audthumbla, standing just inside of the spacecraft hatch proudly with Thor's Mjollnir in hand, when Thrym rushes up the landing ramp. King Thrym enters and the hatch closes.

The spaceship Audthumbla immediately ascends and is airborne and streaking off to yet another Asgardian hall and on another mission.

EXT. ASGARD - BALDER'S HALL BREIDABLIK - MOMENTS LATER

King Thrym and Hyrrokin's spacecraft Audthumbla lands next to Balder's Hall out in the Asgardian country side.

The sun's rays begin to shorten in the sky as dusk comes to Asgard.

The sun beams begin to fade out over the land, until the night beams begin to reach the very pillars of Balder and Nanna's hall, Breidablik.

Standing out in front of one of the great pillars of Balder and Nanna's hall, is a very curious looking little Alf, whose appearance is quite different than all of the other Alfr and Dwarfs that dwell on Asgard. The little Alf's complexion is so light, the creature appears transparent. But, most noticeably of all, is that the little red Alf is red. Red as red can be!

King Thrym and Hyrrokin, walking up and seeing this little Alf, are curiously surprised by this guard, as well as his appearance. This red Alfr name is DELLING.

KING THRYM

(to Delling)

You appear to be an Alfr by stature and size. Why is your skin so light, that the rays of Ymir shine through your very shadow, and yet, your skin is red?

The little red Alf looks up at the Jotuns.

DELLING

I have always wondered this myself. Being different from all of the others, Balder has told me, to be proud and not to worry, for my color is a sign of Peace to come and because of this, I was chosen to guard Balder's palace hall.

King Thrym looks at Hyrrokin and she looks back at Thrym.

HYRROKIN

(To Delling)

I see. And by what name are you called?

DELLING

I am the red Alf named Delling and I am one of a kind! My duties are to stand guard and greet all who come to Balder's Hall by meeting the dawn from the east, and returning home, when the sun sets in the west. I am the husband of Nott.

The Jotuns look up at the Asgardian sunset, then back down at the little red Alf.

KING THRYM

(to Delling)

The sun is about to set! Do not let our unannounced presence as guests stop you from meeting your family and wife!

DELLING

Your are so kind, Frost Giants who have skin as white as ice! I am off to see my wife.

The little red Alf scurries off from the entrance of Balder's hall.

King Thrym and Hyrrokin walk up to the great door of Balder and Nanna's hall and knock. In their possession is an ornamentally gold inlaid bowl filled with beautiful clumps of white berries attached to small twig like stems, which Thrym is holding.

Hodr, the blind brother of Balder answers the door.

HODR

Who stands before me?

KING THRYM

I am a messenger from Loki the ambassador from Jotunheim and wish to speak to Balder and Nanna, bearing a gift of good will for Balder helping Loki to his feet when Loki was injured.

HODR

Balder, Nanna and their son Forseti (for-set-ee) are present. What gift do you bring for me to announce?

KING THRYM

A delicious and exotic magical healing fruit.

King Thrym holds the bowl of fruit out for Hodr to feel. Hodr takes the bowl from King Thrym on behalf of Balder and Nanna.

HODR

Wait here, while I announce your presence.

BALDER (O.S.)

Who is it Hodr?

Hodr who does not orally answer, but rather, walks a short way and turns into one of the first rooms off of the main corridor of the hall.

INT. ASGARD - BREIDABLIK HALL LIBRARY - MOMENTS LATER

Balder, Nanna, and their son FORSETI are in their home library. There is a large central table where Forseti is looking at a picture book. Balder and Nanna are sitting in comfortable chairs, where Balder is reading and Nanna is knitting.

Hodr comes in with the bowl of fruit.

HODR

Messengers are at the door. They bring you and Nanna this gift of delicious and exotic fruit as a gift for helping Loki when he was injured.

Balder looks in the bowl, reaches over, grabs some berries and tastes them.

BALDER

This really is delicious! Nanna try one of these.

Blind Hodr turns with the bowl in hand towards Nanna while staring straight ahead. Nanna reaches in to the bowl, grasping one and tastes the berries.

NANNA

These are very good! Who brings such a delicious gift to our house? Please show them in! Forseti try one of these.

The little Aesir child is totally engulfed mentally at looking at all of the pictures in the book he has before him, with no interest in fruit.

FORSETI

I am busy mother! I don't want any. Please leave me alone so I can finish this book.

Hodr sets the bowl down on a central table, which is similar to a coffee table. He then exits the library and returns to the door to invite the Jotuns in.

Hodr comes to the door entrance. King Thrym and Hyrrokin are waiting.

HODR

Messengers of Loki, Nanna invites you in.
Please come in!

Hodr leads King Thrym and Hyrrokin down the corridor to the Library.

Balder and Nanna are still sitting their chairs, immediately standing up to greet the two Jotuns who have followed Hodr into the library. Balder and Nanna's son Forseti ignores the guests and continues to read and look through his picture book.

BALDER

(enthused, then uneasy)
Come in and sit down....Hodr...What's happening?

Balder and Nanna suddenly and unexpectedly fall to the floor, as if dead. King Thrym and Hyrrokin pick the two Aesir up over their shoulders and rush out of Balder's hall towards their spacecraft. Hodr hears the commotion.

HODR

(screaming)

Forseti, Loki has killed Balder and Nanna.
Run! Run! Go get help!

Forseti stands up and runs away down the corridor, in the opposite direction that he sees the Jotuns taking his parents.

EXT. ASGARD - BREIDABLIK HALL - FIELD - MOMENTS LATER

The spacecraft Audthumbra piloted by King Thrym and Hyrrokin lifts off, with their two captive and speeds upwards into the Asgardian atmosphere towards an orbital position, where the spacecraft angles and jets out into space towards Jotunheim.

EXT. UTGARD - NORTHERN POLAR REGION - LATER

Reaching orbital altitude at the outer planet, the spacecraft Audthumbra begins its descent over its Northern Pole.

INT. ASGARD - SLEIPNIR - VALHALLA - CONTINUOUS

Thor walking with Thjalfi towards the Odin's spaceship Sleipnir. The way Thor is walking clearly shows he is upset. He and his servant are suddenly approached by a female Jotun in the corridor of Valhalla. Her name is Grid (greed).

GRID

(softly)

Thor! Come here!

THOR

Who are you and what do you want female Jotun?

GRID

I am Grid. The attendant of Loki's and Sigyn's children. I have come to warn you. Beware, when in Jotunheim, as their are Jotuns who are probably plotting something.

THOR

What do you mean and why do you tell me these things? My hammer has been stolen! Do you know anything of this?

GRID

No. I just want to assure peace between the Jotun and Aesir. Here's a belt which when worn, will double your strength, a pair of iron gauntlets which will strengthen your grip and a magical staff which will allow you to push danger away.

Thor accepts the gifts suspiciously. An expression on his face clearly shows that he is wondering why this Jotun is helping him. Grid leaves disappearing as quickly as she appeared.

Thor and Thjalfi come on board immediately complaining to Odin. Skrymir, Fjalar, Galar, Odin, and Loki are already there. Thor is very angry.

THOR

Odin, someone has stolen my hammer Mjollnir. When I got home to Sif, I couldn't find it anywhere! She said a Jotun brought her a gift from Loki! Thjalfi, my servant says there were two Jotuns, a male and female. Sif says there was only one Jotun named Thrym who came to our hall. When we get to Utgard, and Thrym is there, I am going to his hall and get my hammer, Mjollnir back!

ODIN

That is understandable. The penalty for stealing from an Aesir warrior is death. Be quick and merciful Thor.

Loki and Skrymir clearly but secretly feel their concern for King Thrym's safety.

EXT. ASGARD - VALHALLA - SLEIPNIR - CONTINUOUS

Odin's spacecraft Sleipnir takes off from Valhalla, momentarily hovers and then accelerates up and into the atmosphere of Asgard.

EXT. UTGARD - ATMOSPHERE - CONTINUOUS

Sleipnir arrives near one of the outer planet's moons. Repositions itself for descent into the atmosphere and heads directly for Jotunheim, capital of the outer planet.

INT. ASGARD - HEIMDALL'S HALL HIMINBJORG - EARLY EVENING

Brokk and Eitri walk into Heimdall's hall to warn him of impending war.

BROKK

Heimdall, you must prepare the defenses for Vanaheim! The Aesir are going to attack!

HEIMDALL

They are not prepared to attack Vanaheim. Odin is going on another adventure to the outer planet.

EITRI

Heimdall, heed our warning. Odin may be going on an adventure, but we just came from Gladsheim. He learned of Freyr's new weapon and called an emergency council of all the Aesir.

HEIMDALL

Then what about Odin?

BROKK

We think he's still going to Jotunheim, but whatever he does, he has ordered an attack on Vanaheim tonight!

Heimdall rushes over to the Gjallar console and sounds the city alarm of distress.

EXT. ASGARD - OVER THE SKIES OF VANAHEIM - EARLY EVENING

The Aesir atmospheric battle fleet is heading towards Vanaheim, with hundreds of spacecraft about to surround the city from the oceanic side, east, west and south.

INT. ASGARD - HEIMDALL'S HALL HIMINBJORG - VANAHEIM - EARLY EVENING

Heimdall is called over to one of his technicians consoles.

TECHNICIAN 1

Heimdall, I have hundreds of the Aesir aerial battle fleet in the air heading towards Vanaheim in a formation for surrounding our city from the air.

HEIMDALL

(alarmed, concerned)

Sound the Gjallar horn's city alarm! I think we've given just enough warning to get our battle fleet off the ground and counter attack Gladsheim.

The Vanir technician immediately pushes the button that engages the Gjallar horn's soundings for an imminent attack against Vanaheim. The sound echoes loudly through the night air. This sounding is much different than the sounding for the arrival of the Bifrost.

TECHNICIAN 1

(firm, then questioningly)

Gjallar engaged. Gladsheim? But, what about the defense of Vanaheim?

HEIMDALL

(to Vanir technician)

Freyr and I discussed a possible Aesir sneak attack on Vanaheim. The Aesir will throw everything at us at once, leaving Gladsheim unprotected, just like we see on our scanners. So, we fly right past their aerial battle fleet and attack Gladsheim. Once that has been accomplished then their mission is to engage the Aesir on their return. This is the strategy of Freyr and Njord if the Aesir attacked first, and the last order given to our commanders besides making sure every Vanir craft has a new black hole imploder.

EXT. OVER THE SKIES OF VANAHEIM - CONTINUOUS

At the moment Heimdall's warning sounds coming from the great horn of Gjallar, Vanaheim's spacecraft immediately and indiscriminately, without any formation, begin speeding up into the atmosphere from all of the halls of the city in all directions avoiding both laser blasts and contact with the Aesir battle fleet.

One of the Vanaheim space craft opens up a wide circular path by shooting a mysterious black beam. Suddenly in the exact area of the Aesir craft laying just ahead, is engulfed by a small black spherical void which expands from the size of a beam to an area that engulfs twenty Aesir spacecraft. The spherical void then shrinks to nothing and disappears, with all that it immersed and engulfed.

The rest of Aesir battle fleet locks in and begins to open fire with intense fire power of their laser blasters on all landing pads of Vanaheim's halls, the city's major structures and the city's walls. The southern sector of the Aesir aerial battle fleet begins to blast Vanaheim's southern city wall for low flight attacks. The wall begins to crumble and Aesir ships now begin low level attacks unopposed.

EXT. ASGARD - OVER THE SKIES OF GLADSHEIM - CONTINUOUS

A little over half the Vanaheim battle fleet arrive over the skies of Gladsheim with no opposition. The battle fleet begins destroying large sections of the city's private landing pads and many of the city halls, structures, boulevards and walls.

Freyr's two ships Gullinbursti and Skidbladnir arrive over Gladsheim in the middle of the Vanaheim aerial battle fleet formation, which is already attacking Gladsheim with huge amounts of fire power. Freyr is in command of Gullinbursti and his father Njord is commanding Skidbladnir.

INT. ASGARD - VANAHEIM SPACESHIP GULLINBURSTI - CONTINUOUS

Freyr is at the command console piloting Gullinbursti in battle against the Aesir city of Gladsheim.

FREYR

Okay, Njord. They took out our city wall.
Well watch this with one shot!

NJORD (O.S.)

Freyr, do you think this is wise? Odin will
only get angrier and demand more
destruction against Vanaheim!

FREYR

Odin doesn't tolerate nothing less than
victory. When he see the vulnerability of
Gladsheim, we can at least stalemate him
into a peace treaty where we gain our
freedom. Standby I am going to increase

the imploder's power. First the wall, and then, I am going to leave my calling card at Valhalla.

NJORD (O.S.)

Okay! Let's do it!

EXT. ASGARD - OVER THE SKIES OF GLADSHEIM - EVENING

Freyr swoops down along the towering western city wall of Gladsheim and fires his new weapon. A black beam hits the wall. Suddenly a small black spherical void appears, expands to engulf a huge area of Gladsheim wall. Then, shrinks back into nothing, with all that the black spherical void expanded, had engulfed. A huge section of the wall disappears. A huge spherical impression is left in the ground, where that portion of the great western wall was, for even the soil disappeared leaving a crater.

INT. ASGARD - VANAHEIM SPACESHIP GULLINBURSTI - CONTINUOUS

Freyr expresses excited enthusiasm as he fires his new black hole imploder again.

FREYR

How do you like this black terror gleaming beam!

EXT. ASGARD - VANIR SPACESHIP SKIDBLADNIR - CONTINUOUS

Njord is piloting the Vanir space ship Skidbladnir. Njord targets and locks on Odin's main gate of Gladsheim with his black hole imploder.

NJORD

Good shot Freyr! But, if were going to get our message across, it's time to take out Odin's main gate. Watch this!

Njord fires his black hole imploder directly at Gladsheim's main gate and draw bridge, which instantly vanishes into the black beams expanding implosive shot. The bright shining river of fire rushes in and fills the new hole where the gate once stood.

EXT. OVER THE SKIES OF VANAHEIM - CONTINUOUS

Freyr's spacecraft swoops back up into the atmosphere and takes a formation next to Skidbladnir. The two craft begin their attack all across Gladsheim with their new weapon, leaving crater after crater.

Gullinbursti and Skidbladnir are directly over Valhalla.

A small black beam emerges from both space craft and strikes the open air ballroom of Valhalla. Two black spherical voids appear and increase to about the size of a spacecraft not far from each other. The black spheres disappear leaving two craters right in the center of Valhalla's ballroom.

EXT. ASGARD - ATMOSPHERE AESIR BATTLE FLEET - CONTINUOUS

The Aesir aerial battle fleet feeling triumphant is returning from its mission of death and destruction on Vanaheim unaware of the Vanir counter attack strategy against Gladshheim. The Vanir aerial battle fleet suddenly appears as a surprise counter attack directly in front of the returning Aesir fleet, where a ship to ship dog fight occurs against the Aesir battle fleet, which has already expended most of its energy pods against attack on Vanaheim.

The toll is heavy on both sides, where the outnumbered Vanir bring the battle from defeat to a stalemate, as both fleets limp home to destroyed cities.

EXT. OUTER PLANET - JOTUNHEIM DOME - ENDLESS NIGHT

Sleipnir is descending down from the outer planet atmosphere over Jotunheim and the crystal dome palace. Sleipnir extends its eight legged landing gears and slowly lands on a nearby Jotunheim landing pad.

INT. OUTER PLANET - SLEIPNIR - JOTUNHEIM - ENDLESS NIGHT

Odin remains Inside of the Sleipnir's command center, preparing to disembark the Sleipnir with his final words for everyone.

ODIN

My journey to Utgard is going to be short, precise, and to the point. From my great throne through the eyes of my outer planetary probe, I have secretly seen the Jotun named Mimir and know he is the one whose realm is on the throne. Mimir is coming back to Asgard with me, his new King. I can accomplish this alone and I will.

Loki appears extremely distraught and concerned.

LOKI

Odin, Mimir is a very wise and ancient Jotun who is well loved by all Jotuns. No harm shall come to him.

ODIN

I don't plan to harm him! I plan to use him as my counselor to control Jotunheim. While I am attending to Mimir, Loki, you and Skrymir contact who you have to, to find out where your spacecraft and Idunn are!

Thor is a bit confused.

THOR

What am I suppose to do? This is a big city. I don't know where start looking for my hammer or Thrym!

ODIN

Loki represents the Jotuns as their ambassador. Thrym is a prominent Jotun shown by his position to participate on the first mission to Asgard. It shouldn't be too hard to find out where Thrym's hall is. Loki or Skrymir can speak for you when you have suspicions, by asking Jotuns where Thrym lives.

THJALFI

Thor, that makes sense to me. Let's go!

THOR

My first priority is to get my hammer back! But, I would like to look inside of their capital crystal dome. That's an amazing building! Without Loki's translation communicator, I will be lost. Loki has to come with me!

ODIN

Loki with go with you Thor. So you and Thjalfi go find your magical weapon, Mjollnir. We'll all check out the crystal palace first. Meanwhile, the Dwarfs Galar and Fjalar can stay on board and finish the project I gave them. After today, Jotunheim

will know that I am king of Asgard and the nine worlds.

Loki and Skrymir look deeply concerned and silently know trouble is to come.

FJALAR

Odin, we brought all that is needed to install what you've requested. We just need a little more time!

ODIN

(sternly to Fjalar)

Just do it and don't stop until the installation is complete! And keep an eye on this ship. No Jotun is allowed on board except our immediate crew.

Fjalar and Galar nod their heads affirmatively.

Thor turns to Odin and interrupts.

THOR

Okay and when all of this is said and done, do we meet back here on the Sleipnir?

ODIN

That is correct! Be sure to take your time. I have much wisdom to learn here before we return to Asgard. So, let's do what we have to do and do it now!

EXT. UTGARD -JOTUNHEIM CRYSTAL CAPITAL BUILDING - CONTINUOUS

Odin, Thor, Thjalfi, Loki and Skrymir are standing on the large steps of Jotun's crystal dome capital looking up at its huge size and glittering beauty. Odin leads the group inside. Odin walks right in through the gigantic main entrance doors of the crystal dome.

INT. UTGARD - JOTUNHEIM CRYSTAL CAPITAL BUILDING - CONTINUOUS

Odin continues leading his crew down one of the main long corridors. He passes many Jotuns who curiously look the Asgardians over, recognizing that the Asgardian species is similar, but clearly are not Jotuns.

Thor stops the group for a moment .

THOR

I've seen as much as need to see. I want to go find my hammer now!

Odin turns and looks at Thor.

ODIN

I know where I'm going. Go look for your hammer! I will meet you back on Sleipnir.

Thor, Loki, Skrymir, and Thjalfi branch off at the next corridor heading for the nearest exit out of the crystal dome palace.

The group walks down the corridor/ Skrymir stops and turns towards Loki.

SKRYMIR

Loki, it has been a long while since I have been back to Jotunheim. I would like to take leave and see my family for a short time. I will meet you back on the Sleipnir.

Thor turns and answers for Loki, in a very compassionate approving tone.

THOR

That's understandable, Skrymir! We will see you back on board.

Skrymir leaves the group and walks back out the main entrance of the crystal dome from where they'd first come. Thor, Thjalfi, and Loki are standing by an office inside of the capital dome.

LOKI

(to Thor)

Thor, you and Thjalfi wait here. I will ask the Jotuns at this desk. They keep records of all who pass through these doors, as well as where Jotuns dwell and the location of their halls.

THOR

Great. We will wait here!

Loki walks through the crystal glass doors and over to the desk inside of the office, which is about twenty feet away from Thor and Thjalfi.

INT. JOTUNHEIM CRYSTAL CAPITAL OFFICE - CONTINUOUS

Loki begins to quietly talk to the two Jotun employees who are sitting at their respective desks.

When the first Jotun looks up to see who's coming in through their door and sees Loki, he speaks in a surprising manner.

JOTUN 1

Loki you're back!

Loki quickly leans over the desk and comes face to face.

LOKI

(whispering)

Speak softly and normal. Where is Thrym's second palace?

The first Jotun employee looking out at the corridor through the transparent walls sees the Asgardian Thor and Thjalfi.

The Jotun is shocked by Loki's words.

JOTUN 1

(quietly, but sternly)

You dare to call our king by his first name only? Everyone knows his second palace is near the northern gate of Jotunheim why, so why do you ask?

LOKI

(whispers)

I know where it's at, okay. Just keep talking like your telling me directions. Thrym's life is in danger and don't call him king in front of the Asgardian. They don't know!

JOTUN 1

I thought Thrym was on a mission to Asgard. I haven't seen him lately. I thought the Asgardians were a peaceful species?

The second Jotun overhearing a part of the conversation stands up and starts to walk towards Loki with a very curious look.

JOTUN 2

What's this all about Loki?

Loki stands straight up from leaning over the first Jotuns desk, turning and looking directly face to face with the second Jotun.

Loki expresses a troubled and stern look.

LOKI

I'm not talking to you. Please go away.
Danger. Let this Jotun pretend he is showing me directions.

The second Jotun although appearing puzzled silently says nothing and returns to his desk.

The first Jotun realizes fully what Loki is up to.

JOTUN 1

Sure Loki!

The first Jotun opens a drawer and pulls out a map of Jotunheim. The Jotun pretends to show directions by pointing out with his finger a northern boulevard which everyone knows is King Thrym's private hall.

Meanwhile, Loki intensely looks down at the map. Thor and Thjalfi are still standing out in the corridor and can't hear a word of what is being said, but are visually observing through the crystal walls, of what is happening.

Loki stands straight up in front of the desk, takes the map in his hand, and then turns towards the office door to exit. He looks back at the Jotun employees.

LOKI

Thank you. That's all I need to know!

Loki walks out through the office door and back into the corridor, joining Thor and Thjalfi.

INT. JOTUNHEIM PALACE CORRIDOR - CONTINUOUS

Loki stands next to Thor and Thjalfi.

LOKI

Okay, I know where we're going. We're going to have to take Sleipnir to get there.

THOR

Sure. Just remember we have to meet Odin back here!

LOKI

What about Skrymir? Should we wait until he returns?

THOR

No. We won't be long!

INT. OUTER PLANET - SLEIPNIR -NORTHERN JOTUNHEIM - ENDLESS NIGHT

Back inside of the Sleipnir, Thor, Thjalfi, Loki, and the two Dwarfs Fjalar and Galar are inside of the command center. Loki takes over the pilot's seat with Fjalar and Galar acting as co-pilot and navigator as they lift off.

Moments later, Loki is landing the Sleipnir by a small luminous crystal dome on a paved landing pad which is next to the milky white transparent luminous crystal dome with a Jotun spacecraft, named Audthumbra parked on there.

Loki and Thor walk out the Sleipnir's hatch, down the ramp, and right up to the entrance of the small crystal dome.

The two walk up to King Thrym's door.

THOR

When Thrym comes to the door you tell him that you've brought Freyja here to see him personally.

Loki is totally confused by Thor's demand to be deceptive.

LOKI

(questioningly)
Freyja?

Thor now is deceptive to Loki.

THOR

Yes! Just in case he has a servant who answers the door and to assure he personally will come to the door, you tell him Freyja is here to see him. I will be standing to the side of the door, so no one will see me until I am ready to be seen.

Loki becomes fearful of this confrontation..

LOKI

Okay, but no violence.

Loki walks up towards the door, Thor takes a position out of sight. Loki knocks on the door. King Thrym personally opens the door and is surprised by Loki.

KING THRYM

(surprised)

Loki? What are you doing here?

Loki cringes with disappointment, hoping that the King would not be at his second palace.

LOKI

(deceptively)

Thrym. I...I brought, Freyja to see you!

King Thrym is totally confused by this statement, and becomes suspicious.

KING THRYM

Freyja? Have you been drinking Asgardian mead? Freyja? Where's she at?

King Thrym takes a second step out of his door to look more closely for this guest that Loki suggests is here to see him.

Thor suddenly lunges at Thrym grabbing him around the neck and immediately begins beating his face with his fists.

Thor, while continually striking Thrym with his fists, is shouting at Thrym with extreme anger which has overwhelmed the unsuspecting Thrym by the surprise attack.

THOR

Steal from an Aesir huh? Who else was with you when you stole my magical hammer, Mjollnir?

King Thrym remains silent and says nothing, as Thor continually holds him around the neck and beats the Jotun King about the face.

Loki is absolutely shocked and scared.

**LOKI
(demanding)
Thor, that's enough!**

Meanwhile Thjalfi, and the two Dwarfs Galar and Fjalar have heard the commotion through the open hatch, rush out to see the fight. Thjalfi is observing Thor thrashing Thrym as he walks down the ramp and towards the commotion. The two Dwarfs fearful of getting involved, when an Aesir is mad about anything, remain on board by Sleipnir's hatch door.

INT. THRYM'S SECOND CRYSTAL HALL - JOTUNHEIM - CONTINUOUS

Thor pulls Thrym into his crystal palace door by the neck and begins walking him room to room in search of Mjollnir with punches to the face to keep up the pressure.

**THOR
(angrily to Thrym)
Where is my Mjollnir?**

Thrym doesn't speak because he doesn't have the chance to while Thor is continuing his vicious punishment by choking and hitting the Jotun King in the face and body.

Loki becomes extremely scared by the horrid violence of Thor and demands him to stop.

**LOKI
(very sternly)
Thor, ease up! You promised no violence!**

Thor is so enraged that he is oblivious to Loki's' pleas as he again slams Thrym's head against a crystal wall. Thor appears to momentarily calm down, while holding Thrym up against the wall by his throat, as he now slowly asks Thrym.

THOR

Thrym one last chance. Where is my hammer, Mjollnir? I will find it before I leave your hall, but if you don't tell me where it is, you're dead!

Thrym raises his arm and points to the door and outside. Thor drags him back out the door.

EXT. THRYM SECOND CRYSTAL HALL - CONTINUOUS

Thrym still being held around the neck by Thor, points again, this time towards the ground, not far away from his door, where the soil has clearly been disturbed.

Thor takes Thrym over to the area next to the outside of Thrym crystal hall, where the small area of soil looks freshly turned.

Thor shouts to his servant, Thjalfi as he points to the ground with one hand while holding Thrym about the neck with his other arm.

THOR

Thjalfi come here and dig right there!

Thjalfi looks down at the soil, then back up at Thor.

THJALFI

As you command, Thor!

Thjalfi gets down on his knees and with his hands begins digging up the loose soil. Not a foot under the soil, the buried Mjollnir is found. Thjalfi picks Mjollnir up and hands it to Thor, who then releases his choke hold on Thrym with such force that King Thrym is thrust to the ground. Thor turns and starts to head back to the Sleipnir.

THOR

(angrily)

Come on Thjalfi. I've got what I came for!

Thjalfi begins to follow Thor walking back towards Sleipnir boarding ramp.

Loki who believes the physical fight is over tries to help King Thrym up by escorting the injured Jotun to his hall. Thor turns and looking back, sees that Loki is helping King Thrym.

THOR (CONT'D)

(furious)

**Loki, what are you doing helping a thief?
Get over here!**

Loki turns with a deep disturbed look on his face, but obeys Thor's command. Just as Loki's helpful hand is removed from Thrym, Thrym turns towards Loki and very quietly mumbles a royal command.

KING THRYM

Loki, you know what to do!

Loki says nothing and does not look back.

Loki walks back to the Sleipnir with Thor standing by the ramp facing King Thrym's crystal hall, Loki shockingly sees Thor's rage one more time, as Thor begins to shout at King Thrym.

THOR

Oh yea, I forgot one thing! Aesir justice!

Thor swings his body around for momentum, and with a fierce swing of power, throws Mjollnir straight at King Thrym's head, which rips through the King's skull, splattering his brain matter all over the crystal dome door and floor. The magical weapon instantly returns to Thor's hand after striking its Jotun target.

Loki decor is totally shock.

LOKI

(screaming hysterically)

**No! No! No! Do you know what you've
done! Thor, you promised me, no violence!**

Thor expresses no emotions of any mercy or guilt.

THOR

(arrogantly)

**The penalty for stealing from an Aesir
warrior is death. Thrym died quickly and
mercifully. I promised you nothing. Those
words were your words alone!**

Loki for the first time in his life, feels a silent mental rage.

Just as Thor, Thjalfi and Loki walk up the landing ramp. Thor turns back to look at the lone spaceship parked at Thrym's palace looks curiously with interest at Thrym's spacecraft.

THOR (CONT'D)

Thjalfi, wait! Come here! We're taking Thrym's ship as tribute. Fjalar, you and Galar pilot the Sleipnir back to the Jotunheim capital dome and wait for Odin. Loki, Thjalfi and I have one more visit before we leave Jotunheim. We're going to find Thiazi and find out what's happened to Idunn!

Thor, Thjalfi, and Loki exit Sleipnir landing ramp, walk over and board, King Thrym's spacecraft, Audthumbra.

INT. JOTUNHEIM CRYSTAL DOME CAPITAL - THRONE ROOM - NIGHT

Odin walks right into what he believes is the throne room as if it were his own. In reality, the strange throne looking room is Mimir's scientific laboratory.

As Odin looks around the large crystal room, he sees and listens to two old looking Jotun's discussion. Odin notices just off to the left of the throne is a fountain which is spewing an odd colored liquid. On the right of the throne, is a type of helmet which hangs from a strange futuristic machine.

The old, wise, and indeed ancient Jotun named MIMIR is sitting on a high backed throne like chair, which has an oval long table and many chairs positioned before it. Mimir is looking over a stack of Jotun documents and scrolls while talking with a second ancient looking Jotun name VAFTHRUDTHNIR who is known as the wisest of all Jotuns.

The two are discussing very strange mystical topics and subjects.

VAFTHRUDTHNIR

The visual and hearing quantum images of the past must be stored deep in the mind and passed from generation to generation. Many times, a Jotun has stated to me, that when traveling to a strange place, the moment they arrive, they instantly know they have been there before. But, they haven't. The vision of being there came from a past ancestor who had been there.

MIMIR

I agree and concur, the reflective part of the soul in all species retains quantum bits of memory from the previous generation transcending via the seed.

VAFTHRUDTHNIR

Then is it also your concurrence that those who are second sighted, by visualizing in the mind's eyes, our third eye, visions of events from the past, is nature's way to create species mutations through natural selection, which is required for a species to survive in the future?

MIMIR

There are anomalies in each space time continuum and its environment, which deceives a species inner sight, creating delusions or a wrong perception, where visions are not seen, as they truly are in reality. I would say a form of self induced hypnosis is created in the mind, to survive and feel safe in the realities of our hostile universe.

VAFTHRUDTHNIR

In my studies, research and conclusions of the Ond, I have proven that all living things have this universal energy which I refer to as a spirit or soul. Indeed, everything in the universe possesses the ond. And a part of the ond is therefore passed on from generation to generation by a form of quantum bit teleportation in universal spheroid form travel, which is smaller than a molecule.

MIMIR

I concur with your conclusions and you indeed are the one who knows the answers!

The two Jotuns are in such deep thought, they fail to notice that Odin has entered the room until Odin interrupts their discussion, as he walks up to the table where Mimir is sitting, where he looks directly at him.

ODIN

(to Mimir)

You are the Jotun I seek! I am Odin, your new king! By my decree you are coming with me to Asgard as my guest to counsel me on my new kingdom of Jotunheim.

Mimir without looking up at Odin, replies without emotion.

MIMIR

I know exactly who you are and your destiny. You are the King of the Aesir and possibly Asgard. But, you do not have the wisdom to be my king!

Odin expresses facial bewilderment by the Jotun's remarks.

ODIN

(firmly with authority)

Before the day is out, you will kneel before me!

Vafthrudthnir being insulted by Odin's conduct and statements makes complaint directly to Odin by sternly looking into Odin's eyes.

VAFTHRUDTHNIR

Who are you to interrupt our scientific discussions?

Odin walks up to Vafthrudthnir and grabs the old Jotun and lifts him in the air where Vafthrudthnir's feet are off of the floor, with a stern warning.

ODIN

I think your discussion is nothing more than crazy talk, when you continue ignoring the presence of your new King. Now, do you have a problem with my assessment or were you just leaving, so I can talk privately with this Jotun who sits at the end of the table?

Odin lowers Vafthrudthnir to the floor and releases his grip on him. Vafthrudthnir is in complete shock by both the physical strength and stern abrupt warning. The moment Vafthrudthnir is released from Odin's grip, he says absolutely nothing, and rushes out of the room in great fear.

Mimir ignoring the confrontation that Odin has with his friend, counters Odin's threat with yet another riddled answer.

MIMIR

Before the day is out, you will drink from the Fountain of Knowledge to learn of your future and fate.

Surprised by this remark, Odin, who is addicted to learning all of the wisdom becomes more curious.

ODIN

You can predict the future?

MIMIR

(to Odin)

I sit here wearing my communication translator, waiting for you! If I were not expecting an Asgardian there would be no need for me to wear this devise.

ODIN

How could you possibly know I was coming here to see you?

Mimir answers without totally answering Odin's question directly.

MIMIR

There are many destinies available to you. But, true destiny, the path that you are taking, if not changed will harm you! I have drank from the fountain and peered into the future. You are doomed unless you change your fate!

Mimir points over to the fountain off to the side of the throne chair.

ODIN

(curiously)

Are you telling me that if I drink from this fountain, that I will be able to see into my future?

Mimir answers Odin with yet another riddled answer.

MIMIR

If you have learned from your past, and are not certain of your present, then you can view more than one future. But, if you are certain of your present, then your future is fixed and you will view your doom.

Odin at first appears upset by this answer and the Asgardian King is so intrigued by his wisdom, that he asks for more wisdom, setting aside his plans, until he learns more about his future.

ODIN

Tell me more ancient one! I demand to see the future! And by what name do you go by?

Mimir stands up from his chair and walks over to a strange machine with a strange helmet attached to the same strange machine. Mimir picks up the helmet and shows it to Odin.

MIMIR

Once you drink from the fountain of knowledge. Then place this helmet over your head. If you wish to see your future, I suggest you close one eye as to save it and in so doing so too, will change your fate!

ODIN

(more curious)

You speak in riddles ancient one! Why would looking into the future, cause me to lose an eye or change my fate?

MIMIR

If you view your future destinies with both eyes, then both eyes will bear the injury of being in the future destinies. I only warn you, because I have seen your fate! And by losing your eyes, so shall your fate change. But which destiny will prevail? Only you know the answer by preventing what is to come or preventing what is not to come, Odin!

ODIN

(surprised)

And, how is it you know my name and I only know you are the King of the Jotuns?

MIMIR

My friend Odin, I am the ancient one named Mimir!

ODIN

(disbelieving, smirks)

I will look into the future to see if what you say is true. Indeed, I will give up my one eye to see this doom! We have women on Asgard who claim to see into the future, and many times I am hearing only the delusions and hallucinations of old women, that are not true.

Mimir points to the Fountain of Knowledge.

MIMIR

Drink from the Fountain of Knowledge Odin, King of the Aesir. Then put on the helmet and see the many destinies before you to choose from as your fate!

Odin walks over and takes a large swallow of the strange colored liquid. Having taken a drink of the strange liquid, Odin now asks in reassurance of the proper sequence of this venture.

ODIN

Now, what do I do?

MIMIR

Sit under the helmet and pull it down over your head. Once you are seated and the helmet is on, then, push the button on the left side of the arm of the chair and take your journey into your future. You may navigate to another destiny by pushing the button on the right arm of the chair, where your soul will be taken back to the time before the path is taken. Think of it, as walking back to where a trail branches off where you can take the high road instead of the low road.

Odin sits in the chair but before placing the helmet over his head.

ODIN

(curiously)

How long does this process and venture into the future take?

MIMIR

Prepare yourself for a visual journey beyond the mind's comprehension. The future flashes before your very eyes, as a day is but a second, years are but a minute, and a thousand years, but an hour. And the different futures of these destinies are like grains of sand on the beach. You will be able to navigate from future to future.

Odin becomes somewhat confused.

ODIN

If what you say is true and you have seen my fate. They, why haven't you lost an eye?

MIMIR

Because I am a Jotun and for me to see into the future, causes me no harm! I saw many futures for you. In one future, you did not come here and in the other future you did and now you are. Your presence tells me, one of your fates in the futures that come from this decision of yours to be here.

ODIN

Since I am the first from my planet to use your machine to see into the future, then how do you know that I will lose an eye?

MIMIR

Because now that you appear here, our futures are intertwined. The present day was yesterday's future and tomorrow past. In one future I saw, today you were not here. In the other future I saw, today you were here! You are here and so, I know the path you travel, but I do not know which of the trails you will travel from here. But on

each of the trails I traveled where you did come here, you lost an eye. Be sure to close one eye, or you will be totally blind.

Odin tilts his head while he looks at Mimir in a confusingly manner.

ODIN

Either you are crazy or you possess wisdom far beyond the seers, the Norns, and Volva.

Odin who is sitting down in the chair places his arms on the arm rests where both of the buttons Mimir pointed out, are located.

ODIN (CONT'D)

Left button forward in the future. The right button goes back to where the future branches off into another future, like many trail leading in different directions. Then, push the left button to travel on other trail. And always keep one eye closed. Okay. I am ready!

Odin pulls the helmet clear down over his head, with one eye closed and one eye open.

Mimir gives Odin one last instruction.

MIMIR

I too have drank from the fountain of knowledge. This will allow me to hear and answer all of your questions while you are on your journey. Otherwise your speech would be so fast that no one would hear a word. But, I can! So ask me anything at any time. You will hear me and I will hear you!

Odin feels for the left button and then pushes the button.

Instantly, Odin visualizes what his body feels like as his soul is being ripped from the flesh, as flashes of the future race before his face. His fingers can be seen manipulating the buttons at an extremely rapid pace, like a piano player playing a fast beat musical song and his body rocking and convulsing.

In less than a second, Odin suddenly screams in pain.

ODIN
Aaaaaaaaa.....!

He pushes the helmet upwards and covers one eye with his hands, with his elbows resting on his knees.

Odin appears to be in a terrible despair and pain.

ODIN
This can not be! These destinies are false!
They have to be hallucinations! I can not
believe what I have seen! It is impossible
for some of these destinies to happen!
Impossible and if possible, which destiny is
which, as there are so many to remember!
And, there are so many more to see! I saw,
felt, smelled, and tasted with a part of my
soul which was passed on from generation
to generation until I was one with myself
again in the past, the present, and the
future where I was born, lived and died
through rebirth over and over again.

MIMIR
I know my fate, as you know yours!

Odin holds his one eye, where he is writhing in pain.

ODIN (CONT'D)
I need something for the pain, like
Asgardian mead! My eye is burning after I
saw it ripped from my face!

MIMIR
That is available! I will get you some and be
back in a moment.

Mimir steps out of what Odin believes to be the Jotun throne room, which in reality is Mimir scientific laboratory and returns with another Jotun, who just happens to be Hrungrnir.

Hrungrnir is carrying a jug of Asgardian mead and two thick crystal cups, which also have handles, similar to mugs.

Hrungnir sets one of the crystal cups down while he pours the mead into the other. Once the glass is filled, Hrungnir gives Odin a large glass of mead to ease his pain.

Hrungnir however is surprised when he recognizes Odin and needs to reassure himself that the Asgardian really is Odin.

HRUNGNIR

Odin?

Odin looks up at Hrungnir with his one good eye, while covering his newly blind eye and is surprised to see a familiar Jotun face.

ODIN

Hrungnir! You have been to Asgard haven't you?

HRUNGNIR

Indeed I have! And, you now own the glider, Sleipnir. Here's your mead! Drink heartily to ease the pain.

Odin guzzles the entire large crystal cup of mead. Hrungnir refills Odin's cup. Again, Odin drinks and empties the crystal mug. Hrungnir again refills Odin's large crystal cup, and pours himself one too.

Odin looks down and inspects his cup, making a strange observation.

ODIN

The crystal cup is made similar to our Asgardian Rimkalk crystal cups used by Aegir when he serves mead to his guests when visiting his hall! I am a planet away, and yet, our species are so similar!

HRUNGNIR

If there is one thing I miss about Asgard, it's the brew of the mead! Crystal? Almost everything is made from crystal here in Jotunheim.

Hrungnir guzzles down more of the Asgardian mead.

ODIN

(curiously humbled by the loss of his eye)

You are here in the capital of Jotunheim.
Are you an important Jotun?

HRUNGNIR

Mimir is a good friend of mine. I calome to visit friends after returning home. I command my own ship the Gullfaxi which is the fastest vessel on Jotunheim and I drink Asgardian mead to ease the boredom of time. But, I am no king!

ODIN

(surprisingly bragging)

Sleipnir is the fastest vessel of Jotun origin!

HRUNGNIR

(laughing)

Ha! Gullfaxi is faster! I keep my vessel tuned, checked and maintained for top performance!

ODIN

(matter of fact)

If your spacecraft were faster, my friend, It would have been given to me as tribute, for I am your King!

Hrungnir pours himself and Odin another refill of Asgardian mead.

HRUNGNIR

Would you care to wager and race ship for ship? Winner takes all?

ODIN

Your wager is taken! I will race you to Asgard!

MIMIR

(intercedes)

I shall go with you to Asgard only as your guest, by your request. Take heed Odin, for I come as your friend and not to serve you as my king. Shall we go to Asgard now?

Odin looks at Mimir very strangely but does not dispute his statement.

ODIN

Yes, we should go now!

HRUNGNIR

My Gullfaxi is parked outside of the eastern capital entrance door. Where is your ship parked?

ODIN

I believe my ship is on the western side which is the main entrance to this large dome.

HRUNGNIR

(arrogant, with bit of humour)

That is correct! Okay, I will bring my ship around to the public parking lot on the western side and meet you at my new ship, Sleipnir.

ODIN

(laughs)

Ha! You take care of my new ship, the Gullfaxi for I will win this race and the race to Asgard starts at take off!

HRUNGNIR

(pleasantly stated)

Agreed! If you don't mind, Mimir can ride with me!

ODIN

Agreed!

Mimir places a patch over Odin's blind eye.

INT. JOTUN SPACECRAFT AUDTHUMBLA - ENDLESS NIGHT

The Audthumbla spacecraft lands next to Thiazi's hall on Jotunheim.

Loki's personal spacecraft, Svadilfari is parked on the circular landing pad next.

LOKI

Thor, let me handle this! If Idunn is here, she will come with me!

THOR

If she is in there, I will give you ten minutes to have her on this spacecraft or were coming in and treating her being here as an abduction! No excuses.

LOKI

If she is there, I will have her here!

Loki exits the spacecraft and walks up to Thiazi's hall door.

Thiazi is aware of the spacecraft's arrival, thinking it is King Thrym and hastily opens the door.

THIAZI

(surprised)

King Thrym! -- Oh, Loki! What are you doing here? That's King Thrym's ship! Where's the King?

LOKI

Let's go in your hall and talk!

Thiazi turns around and walks back into his hall with Loki.

INT. THIAZI'S HALL - MOMENTS LATER

Loki is looking around Thiazi's hall for any sign of Idunn.

LOKI

Where is Idunn?

THIAZI

I have her captive right here! We took the Asgardian fruit to Muspellheim for Surt to analyze. Surt has been preparing a new kind of weapon against the Asgardians. This is the first time in Jotun history we have regressed or have need of a tool defined as a weapon.

LOKI

Go get her, now! I have to take Idunn back with me. Thor has just killed King Thrym. Once this news gets out, there will be war

against Asgard. And, Asgard has a new weapon that could destroy Jotunheim!

Angrboda comes into the room.

ANGRBODA

Thiazi, Geirrod is on the visual-audio communicator. He says its urgent.

THIAZI

Okay. Loki I will be just a minute.

Thiazi follows Angrboda into another room.

INT. THIAZI'S HALL - SECOND ROOM -- MOMENTS LATER

Thiazi is standing in front of a visual-audio communicator mounted on his wall. GEIRROD is pictured.

GEIRROD

Thiazi, Utgard-Loki just came from King Thrym's hall. Our king is dead! I want Loki to lure Thor and his crew to my hall. We are going to seize the Asgardians before they leave.

THIAZI

Loki is here. He is with Thor. I will see what I can do.

GEIRROD

No. You will do as I command.

THIAZI

Yes. Geirrod.

INT. THIAZI'S HALL MAIN ROOM -- MOMENTS LATER

Thiazi comes back into the room where Loki is waiting.

THIAZI

Loki, Geirrod want you to lure Thor over to his hall. Utgard-Loki just found King Thrym's body. You will have to assert your alliance to our King buy complying with

**Geirrod's demands on behalf of
Utgard-Loki.**

LOKI

**Under the circumstances that I am in, I will
do the best that I can do. Thiazi do you
realize your daughter is back on Asgard?
And so are my wife and children.**

THIAZI

**I know, you're going to have to evacuate
them as soon as you get back. There is a
good chance of success. The Aesir and
Vanir are a genetically divided species, who
are at war. This means confusion. We have
secured a genetic Asgardian specimen
which lacks the warrior trait for future
peace.**

LOKI

What? Who? Idunn?

THIAZI

**No. We have Balder and Nanna. They are
being held in Niflheim.**

LOKI

(upset)

**You what? When Odin figures out what is
happening, Jotunheim is going to be
attacked. Or, we are going to have to attack
Asgard, when Jotunheim finds out that an
Asgardian killed our king.**

THIAZI

**I will contact Utgard-Loki and tell him of
your concerns.**

LOKI

**Tell him to be careful, because Odin still
believes Mimir is our king. I only have a few
minutes to bring Idunn back with me or
Thor is coming in here!**

THIAZI

No. She's not going back!

LOKI

Thiazi, she has to go back. We have the Asgardian fruit. Her captivity isn't going to be necessary.

Thor and Thjalfi rush in the door of Thiazi's hall.

THOR

Where's Idunn?

LOKI

She's here! I was just coming out with her.

THOR

No. We're coming out with her now!

Thor with Mjollnir in hand push's Thiazi aside and starts going room to room in search of Idunn.

Thjalfi finds her in an encapsulated room with no doors.

THJALFI

Thor, she's here!

Thor looks for an opening and not seeing one, takes a few steps back and flings his Mjollnir hammer against the crystal enclosure shattering it like glass. Mjollnir returns to his hand.

Thjalfi grabs Idunn and rushes her out of Thiazi's hall.

Thor walks up to Thiazi with a stern look.

THOR

I don't know what's going on here. But, we have your daughter Skandi!

Thiazi looks back at Thor with a very concerned look.

LOKI

Thiazi, I am taking my own spacecraft, Svadilfari back with me. I warned you to give me Idunn and I meant it. Thor confirmed it.

Loki and Thor walk out of Thiazi's hall. Thor glances at Loki, with a spark of wrongful doubt with respect to his alliance with the Jotuns, but can not prove any deception or disloyalty to Odin.

EXT. SVADILFARI - THIAZI'S HALL - MOMENTS LATER

Loki, Thor, Idunn and Thjalfi start to walk over to Loki's spacecraft, Svadilfari. Thor turns towards Thjalfi.

THOR

Thjalfi, do you think you can pilot the Audthumbra and take Idunn with you?

THJALFI

Sure, why?

THOR

We might just need every single spacecraft we can get our hands on. Go ahead and pilot it back to the Sleipnir. Loki and I will take the Svadilfari. We will meet you there.

THJALFI

As you command!

Thjalfi and Idunn leave Loki and Thor. They walk up the ramp and enter the hatch of the Audthumbra.

Loki and Thor walk up the landing ramp and enter Svadilfari.

EXT. JOTUNHEIM CRYSTAL DOME CAPITAL - ENDLESS NIGHT

The Svadilfari and Audthumbra have just landed next to the Sleipnir.

Loki, Thor, and Thjalfi exit their craft. Thor begins to talk to Thjalfi before he walks up the landing ramp of the Sleipnir.

THOR

Thjalfi, you go back to Asgard in the Audthumbra and stay with Idunn. We're not going to take too long. There's too much going on to stick around Jotunheim and its best you are ready to get out of here on a moments notice. I am going with you two so just wait for me, but be prepared to take off without me if you have to.

THJALFI

Okay, will do.

Thjalfi returns to the Audthumbbla with Idunn.

INT. OUTER PLANET - SLEIPNIR - JOTUNHEIM CAPITAL DOME - NIGHT

Fjalar and Galar are just finishing the installation of the new black hole imploder weapon requested by Odin.

FJALAR

It's done! Odin has his black hole imploder!

Thor looks over the new weapons fire control system which has just been installed, as the two Dwarfs just finish up.

THOR

What! We have a new weapon here?

GALAR

In theory yes! It's Freyr's design, but he never tested it, nor have we. And, Freyr has required it on the entire Vanir fleet to assure peace!

LOKI

(to Thor)

Thor, Thiazi told me that Thrym's body was found. The Jotun authorities are looking for you. Thiazi suggested that I take you over to Geirrod's hall, so you could turn yourself in under Jotunheim law.

THOR

(laughing)

Who is Geirrod and where is his hall?

Loki retrieves the map he'd previously received from the two Jotuns inside of the crystal dome capital and points out Geirrod's hall to Thor. Thor looks over the Jotunheim map.

THOR (CONT'D)

I will remember that the next time I come back to Jotunheim. Loki, I think its time you go find Odin and we get out of here!

Loki nods affirmatively and leaves the Sleipnir.

THOR (CONT'D)

Fjalar were going to test that weapon tonight!

FJALAR

We are?

THOR

You see the coordinates for Geirrod's hall? And, there, you see where Thiazi's hall is?

FJALAR

Well you shoot that black hole imploder at both of those targets the minute we get airborne!

GALAR

But, what if Odin says no?

THOR

By my command, you don't ask Odin! I am the protector of Asgard and to protect Asgard, those two targets have to be taken out, if we have a weapon to do the job! You say we got the weapon. Then, I say do it!

FJALAR

As you command. Galar take these readings and program the black hole imploder.

Galar inputs the coordinates.

GALAR

Its ready to be fired just as soon as we reach pre-orbital altitude.

THOR

Great. I am going to ride back with Loki in the Svadilfari. Thjalfi has Idunn with him.

INT. JOTUNHEIM DOME - ENDLESS NIGHT

Loki, looking up and down the dome corridors, realizes that Odin must be in the throne room, where he believe Mimir is king. Just as he arrives at the throne room, Odin, Hrungrnir and Mimir are just exiting.

LOKI

Odin we're waiting for you! What happened to your eye?

ODIN

Come Loki! We have a race to win on our way back to Asgard! My eye? I got a bad case of insight! Let's go!

Odin and Loki begin to walk in the opposite direction as Mimir and Hrungrnir.

Thor enters the Jotunheim dome looking for Loki to begin the journey home. He is amazed by Jotun ability to create such a transparent luminous crystal dome, with many rooms and facilities. As he travels down the corridors, he sees a group of Jotuns, rushing up to Skrymir and bowing down, as if he were a king.

THOR

Skrymir. Why do these Jotuns bow down to you?

SKRYMIR

Skrymir was my disguise on Asgard. You have killed our King Thrym.

Thor is surprised by the description of Thrym.

THOR

King?

SKRYMIR

I am heir to the throne. My real name is Utgard-Loki. I am now the King of Jotunheim. Take this message back to Asgard with you Aesir warrior Thor!

THOR

(laughs mockingly)
And what message would that be?

UTGARD-LOKI

You are a barbaric species incapable of maintaining peace. Never set foot in my kingdom again!

THOR

Your kingdom? This is Odin's kingdom!

With those words, Thor walks away and out of the Jotunheim crystal dome and returns to the three spacecraft.

Loki and Odin appear from a different direction but coming towards the three spacecraft, Sleipnir, Svadilfari, and Audthumbra.

ODIN

Thor, you ride with Loki! I have a wager and a race to win on our way back to Asgard.

THOR

But Odin, I have some confusing information for you. A message. Why do you wear a patch over your eye? What happened to your eye?

ODIN

I have injured my eye. I want to return to Asgard as fast as possible. Your counsel can wait. Did you find Idunn?

THOR

Yes, she is safe with Thjalfi who is piloting the Audthumbra I seized as tribute.

ODIN

Great. Prepare to take off. We're going home to Asgard now.

Odin, Thor, and Loki split up. Odin enters his ship Sleipnir, while Thor enters the ship Audthumbra and Loki enters his ship Svadilfari.

The Jotun spacecraft Gullfaxi slowly descends and lands next to the Sleipnir.

Suddenly, the Sleipnir and the Gullfaxi take off into the air, simultaneously at tremendous speed. The Audthumbra and Svadilfari follow.

EXT. UTGARDIAN ATMOSPHERE OVER JOTUNHEIM - TIMELESS SPACE

As the Sleipnir is about to leave the Utgardian atmosphere, two blasts of black beams streak back into Jotunheim destroying Thiazzi's and Geirrod's halls.

EXT. ASGARD - VALHALLA - CONTINUOUS

The two space vessels, Sleipnir and Gullfaxi, in the race to Asgard simultaneously touch Asgardian ground. It is a draw.

EXT. ASGARDIAN ATMOSPHERE - MORNING

Loki (lo-kee) piloting his ship Svadilfari, observes the devastation of Asgard and the huge gapping destruction of Gladsheim's wall as he descends over the Asgardian capital.

EXT. ASGARD - VALHALLA - CONTINUOUS

Following the race between Sleipnir and Gullfaxi the other two vessels land moments later.

Everyone from their respective space crafts exit their ships. Loki walks over to where Odin, Hrungrnir, Mimir, Thor, Thjalfi, and Idunn are standing.

Loki decides to remove himself from their presence by using an excuse of good will.

LOKI

(to Odin)

I saw damage to Gladsheim's wall. I am going to go check it out.

Odin too, although occupied with the race notices much damage to his city and his palace. He nods affirmatively to Loki's gesture of good will.

Loki leaves the group and goes back into his spacecraft Svadilfari (svad-ill-far-ee) where he ascends back up into the Asgardian atmosphere.

EXT. ASGARD QUARRY - MORNING

Loki has navigated his space ship, the Svadilfari to an Asgardian quarry where with his retractor beams used to carry and position, what he has cut with his laser beams, begins repairing the great towering Gladsheim city wall as well as the many craters around the city.

EXT. ASGARD - VALHALLA - MORNING - CONTINUED

As soon as Loki leaves the group, Odin turns to Hrungrnir and Mimir.

ODIN

So, Hrungrnir, it is a draw!

HRUNGNIR

Indeed. I didn't know your ship was so well maintained.

Hermod and Bragi who are walking up to the group, appear both bewildered and somewhat fearful.

ODIN

No harm shall come to my guests Hrungrnir or Mimir. Come, let us drink more mead.

Odin covers one of his eyes with his hand and is not yet covered with a patch.

ODIN (CONT'D)

Hermod, have the maid servants set up food and mead to drink for our guests. We are about to get drunk.

HERMOD

As you command.

BRAGI

Odin, much has happened while you were gone. You must hold council.

THOR

Odin, I must have council to tell you about Skrymir. He's really a Jotun named, Utgard-Loki.

ODIN

(shouting)

I need time to relax. Now get some mead on the table in my throne room and I will hold council while we eat and drink. But, for now everyone leave me alone with your problems!

Everyone dispersed recognizing this was not the time to talk to Odin.

INT. ASGARD - VALHALLA - THRONE ROOM - CONTINUOUS

Hrungnir begins to relax and enjoy himself. He continues to drink as much as the maid servants continue to bring him, Odin, Mimir more mead to drink.

Aesir warriors from the battle front, come into Odin's throne room waiting patiently for Odin to speak with them.

Hermod and Bragi warn each of them that Odin is tired and troubled.

Hrungnir meanwhile becomes very arrogant and drunk. He groggily but harshly pushes a maid servant away when she offers him more food to eat.

Odin listens and sees that he has no more time for Hrungnir and that there are other important matters at hand because of the huge Aesir warrior attendance and grim faces. Mimir sits quietly only sipping on his mead.

ODIN

Bragi, send for Thor!

Bragi immediately rushes out of the throne room.

Moments later, Thor comes in.

THOR

Odin, I have been waiting to tell you some important news.

ODIN

Before we start, escort Hrungnir out of here! He is too arrogant and drunk.

THOR

My pleasure!

Hrungnir is stunned and arrogantly disrespectful to the Aesir in reply.

HRUNGNIR

(drunk, slurred words)

So, this is how you Aesir monsters treat your Jotun guests?

Thor walks over and attempts to grab Hrungnir's arm, which Hrungnir jerks away.

HRUNGNIR (CONT'D)

(boasting)

So, you want to fight a Jotun? You are no match for a Jotun! But, if you have the courage, I will meet you out by the stone fenced house that can be seen through the huge hole in your palace's walls, on the other side of our ships!

THOR

Great! Now, just get out of here! And, If you really want to die, I will meet you there!

Thor pulls his hammer Mjollnir from its holster. Hrungnir gets up and leaves the throne room. At the door, he turns to see Thor right behind him. All of the Aesir warriors follow the two to see this fight of the titans.

EXT. GULLFAXI HATCH ENTRANCE - MOMENTS LATER

Hrungnir comes out of his spacecraft with a strange Jotun shield and laser knife in hand, with a beam protracting out about three feet. Thor is standing not more than 25 feet away from Hrungnir, as Hrungnir steps through the large gapping hole in Valhalla's wall to where a small strange looking stone fenced house stands, and prepares for hand to hand fighting.

Thor without notice suddenly throws his hammer Mjollnir with all of his might at Hrungnir who instantly protects himself with his Jotun shield, while simultaneously lunging at Thor.

Thor's hammer Mjollnir with a loud explosion-like noise, shatters the Jotun shield and splatters, Hrungnir's brain matter everywhere. A fragment of the shattered Jotun shield strikes Thor in the head and knocks him out.

The headless Jotun Hrungnir's last steps afford his torsos to land on top of Thor, with Jotun blood spurting from the neck all over Thor's unconscious face.

The Aesir Warrior MAGNI rushes to Thor's aid and wipes his face clean. Then pulls the dead Jotun off of Thor, just as Thor is regaining consciousness.

MAGNI

Thor, you won! Hrungnir is dead!

THOR

(dazed, headache)

Then, by the Aesir law that gives me Hrungrir's possession. You, Magni may have his ship, Gullfaxi. My head is throbbing. What happened?

Thor holds his head, like he has a bad headache.

MAGNI

A piece of Hrungrir's shield hit you in the head.

The Aesir warriors who are standing around and watched this fight, begin to praise Thor for his victory. All of the Aesir, Thor and Magni return to Odin's Throne room to feast, drink mead and council with their king.

INT. ASGARD - VALHALLA THRONE ROOM - MOMENTS LATER

Odin is curious by all of the excitement, as the Aesir return.

ODIN

What happened?

HERMOD

Thor killed Hrungrir and gave Magni the Gullfaxi for aiding him.

ODIN

(irritated)

That should be my ship!

HERMOD

It is Aesir law, that a victor receives the spoils of battle. The Gullfaxi is Thor's to do with as he wishes.

ODIN

Let's get on to other matters. Where are the Vanir prisoners of war?

No one want to tell Odin that victory was not obtained. Hermod decides to inform him of the stalemate.

HERMOD

Odin, there is stalemated. We have a peace offering from the Vanir.

ODIN

What are you telling me?

HERMOD

Did you not see the craters in the open air ball room of Valhalla? Thousands have perished. Gladsheim's wall has been partially destroyed. We didn't win, nor did we lose! We have a peace treaty prepared by the Vanir that our Aesir warriors want to present to you! Aegir is here and waits for your decision.

Hermod hands him the peace treaty. Odin reads its terms.

ODIN

In exchange for a truce to cooperate and live in peace they offer to exchange Njord, Freyja, and Freyr for two of our leaders?

HERMOD

They have demanded that you marry Freyja to protect her honor.

ODIN

(serious, than laughs)

What? She is a sow! We will make her the executioner for those who are condemned to die for sleeping with Dwarfs.

From the back of the room, a Vanir voice.

Odin recognizes the Vanir statesman, as Aegir. He is standing with Freyja, her daughter Hnoss, and Njord.

AEGIR

And, do you agree to marry her?

ODIN

So be it! But, Freyr must give up all of his weapons and his ship, Gullinbursti! And, they are under my command.

AEGIR

So be it! You remain the King, but the Aesir and Jotun warriors and battle fleets are

under the Vanir command! Freyr will be here later. He gives up no weapons until the deal is sealed.

ODIN

We will give them Mimir the Jotun and Honir. So be it!

AEGIR

So be it!

ODIN

Why must both the Aesir and Vanir spit in a jar to seal this truce?

AEGIR

By Heimdall's request! For your experiment, he wants the genetic code from both the Vanir and Aesir. The three containers are marked and are to contain the saliva of the Vanir, the Aesir, and Odin. This is Kvaesir (kwa-sear) for making the mead Odhaerir to be used to seal the truce and delivered immediately to Heimdall. The exchange of leaders is also to take place immediately.

Aegir pulls out two spittle jars, walks up and hands them to Odin.

Odin takes the first spittle jar and spits in it, handing the jar around to the Aesir warriors who one by one spit into the jar. The last Aesir returns the jar to Aegir. Odin then spits in the second spittle jar and give this directly to Aegir.

ODIN

Where's Fjalar and Galar?

FJALAR

We are here in the back of the room your majesty!

ODIN

Take the three spittle jars that Aegir has of the Vanir and Aesir to Heimdall immediately. The truce is sealed!

AEGIR

So be it.

The two Dwarfs walk up to Aegir and take possession of the spittle jars.

ODIN

So be it! Honir, take the Jotun Mimir and pack your things! You are going with Aegir.

AEGIR

Tonight there is a feast at my hall to celebrate the new truce! All are welcome!

ODIN

As the king of the Aesir and Vanir, I will attend, and so will my Aesir warriors.

Aegir nods affirmatively and leaves the throne room with Honir and the Jotun Mimir.

SKANDI

You killed my father, and I seek compensation!

ODIN

What kind of compensation does a Jotun female desire?

Odin smirks and comes across an idea of cruel revenge.

SKANDI

I want to return to Jotunheim.

Skandi starts to cry.

SKANDI (CONT'D)

I miss my father!

ODIN

(sarcastically)

You need a father figure, with big feet like a Jotun to replace Thiazi. Njord has big feet. You'll marry him. You're not going back to Jotunheim. We are at war!

SKANDI

**This isn't natural. Njord is an Asgardian!
He's a different species than a Jotun.**

ODIN

(laughing arrogantly)

**Njord is the closest species to a male Jotun
you're going to get from me! And, this is my
decree.**

**Skandi starts to cry. Njord looks shocked by Odin's revenge against him
and the Vanir for peacefully ending the Asgardian war.**

ODIN (CONT'D)

**Tonight we will have a feast to honor the
peace between the Aesir and Vanir at Aegir
and Ran's hall! Are there any more issues
we need to council on?**

BRAGI

**Odin, the orchards of Asgardian apples are
missing. The Vanir did not take them. Idunn
says she was purposely kidnapped by the
Jotuns and they have them.**

THOR

**And, Odin I tried to tell you earlier. Mimir is
not the King of the Jotuns. Utgard-Loki is,
and he was here disguised as Skrymir.**

BRAGI

**And, there's more! Balder and Nanna were
killed and taken away by the Jotuns.**

ODIN

**What? If Balder is dead, why would the
Jotuns take them away? Something isn't
right here! Where is Loki?**

HERMOD

**Loki said he was going to repair Gladsheim
wall, with Svadilfari's retractor beam, as a
gesture of good will towards the Aesir.**

ODIN

**Hermod, when Galar and Fjalar get back,
you have them take you in Sleipnir to the**

outer planet Utgard. There are only three places Balder can be. Niflheim, Jotunheim, or Muspell. Find him and bring him back!

HERMOD

As you request.

ODIN

Bragi, I almost forgot, I have a mission for you too.

BRAGI

What is it?

ODIN

Take these two flasks marked with my name to Heimdall immediately. They contain all of the wisdom of the mystical Fountain of Knowledge called, Odtherir. This will allow genetic visual imprints of technologies never before believed. Have Magni take you in his new vessel Gullfaxi.

BRAGI

As you command, majesty.

Bragi walks over to Magni. The two leave immediately.

EXT. ASGARD - HEIMDALL'S HALL - HIMINBJORG - VANAHEIM -- DAY

The Dwarfs Fjalar and Galar arrive at Heimdall's Hall using the Sleipnir for delivery of the Aesir and Vanir genetic code.

Walking towards the main entrance the mischievous Dwarfs come up with an idea of their own for revenge.

FJALAR

You know Galar, if the Jotuns attack and destroy Asgard, we Dwarfs will be extinct.

GALAR

Yea, I never thought about that!

FJALAR

We are smart, intelligent and good looking too. What do you say, we put a little Dwarf

spit in the spittle as a revenge from me and you?

GALAR

Sure why not! But, someday, somewhere, someone is going to wonder where the small ones came from!

Both the Dwarfs start a mischievous giggle as they open the sealed Kvaesir and spit into the jar.

The two Dwarfs walk in to Heimdall's hall.

FJALAR AND GALAR

(simultaneously)

Heimdall. We bring the Kvaesir from Aegir and Odin to seal the truce!

Heimdall walks over to the two Dwarfs.

HEIMDALL

Great!

GALAR

Heimdall, why do you call this saliva Kvaesir? That is a strange name!

HEIMDALL

For this experiment, I am genetically splicing the entire genetic code of Asgard into one of the primary humans, I have named Kvaesir. That is why! To accomplish this future happening, the very same genetic code was genetically spliced into Lif and Lifthraser to assure their offspring contained all of the genetic code that Odin required. Therefore, the happening has to happen sometime in Midgard's future and destiny.

FJALAR

I guess that answers your stupid question, Galar! Okay, our deed is done and we have things to do. Good bye, Heimdall.

The two Dwarfs exit the hall.

INT. UTGARD - NIFLHIEM DOME - ENDLESS NIGHT

Hermod arrives in Sleipnir at Nilfheim in search of Balder and Nanna. The crystal dome portal opens to allow his vessel entrance into the dome.

The ship's eight landing gear legs extend out and the Sleipnir descends to the ground.

He is greeted by Hel and two armed female servants, who does not allow him to step off of his landing ramp. The protective Garm gnarls at Hermod.

HERMOD

Hel, if Balder and Nanna are here you must release them! They have done nothing wrong!

HEL

Hermod, I can not release them yet. Future generations must carry Balder's genetic code to assure peace with our planet. He does not have the Aesir genetic warrior gene. No, he can not go. But, you may speak with him.

By Hel's statement, to Hermod's surprise they are here.

HERMOD

Then let me talk to him.

Hel leaves Hermod for a few short moments and returns with Balder and Nanna.

HERMOD (CONT'D)

Balder are you and Nanna okay?

BALDER

**Yes. We are fine. How is our son Forseti?
We miss him terribly.**

HERMOD

He's fine. Someone would have come sooner, but Hodr said you were dead.

HERMOD (CONT'D)

He is blind and said Loki had killed you, but Loki was with Odin, so we knew there was some kind of Jotun trick.

BALDER

Here! Hermod, take my ring back to Odin to let him know, I am alive and imprisoned on the outer planet in a place where on the throne sits Hel in the region of Niflheim. Take it. It's the Draupnir ring that Odin gave me.

Hermod (hair-mod) takes the ring.

HERMOD

I will do this for you. And, I will watch over your son, until you and Nanna are released.

BALDER

Thank you.

Nanna begins to cry on Balder's shoulder.

INT. ASGARD - VALHALLA - ODIN'S THRONE ROOM - LATER

Odin is holding counsel with the Aesir and Vanir when Hermod comes into Odin's throne room and presents him the ring Draupnir.

HERMOD

Balder told me to give you this ring as proof that he and Nanna still live.

Balder hands the ring to Odin who inspects it.

ODIN

Why didn't you bring them back?

HERMOD

That was not allowed by the Jotuns. I was not allowed to leave the ramp of your ship.

ODIN

(very angry)

What? How dare they challenge my decrees!

INT. ASGARD - AEGIR AND RAN'S UNDERWATER HALL - VANAHEIM - NIGHT

Aegir and Ran's luminous underwater crystal domed hall is being decorated and preparing celebrate with a great feast of peace.

Aegir and Ran have beautiful banquet tables of meats, foods, and fruits prepared for this great feast. In the center of their crystal domed hall is a large iron cage, which has been prepared by the request of Odin for the purpose of surprise entertainment.

Aegir and Ran's nine daughters, Himinglava, Hronn, Kolga, the red headed Blodughadda, the fat Bara, the thin Unn, the boastful Bylgja, the shy Duva, and the strong Hevring are helping their parents prepare for this great feast and banquet.

The Aesir and Vanir have come in groups down through the great tunnel leading to the underwater dome, which is located by Njord's hall leading out under the ocean near the island just off of the coast of Vanaheim. They have filled the hall.

Loki, his wife Sigyn, his sons Vali and Narfi are very nervously present knowing the Asgardians have signed a truce and are highly suspicious of the Jotuns with many unanswered questions.

King Odin and Queen Frigga are seated at the end of the huge banquet table. As soon as the banquet begins, Odin immediately targets Loki and his family for harm.

ODIN

(blunt, loud)

So, Loki, you think your clever huh? Aesir, seize his sons for our entertainment tonight! Place them in the cage! Give the eldest boy, a sword and the Aesir toadstools, to expand his mind as a fierce hero!

Immediately two Aesir warriors grab Loki's sons, Vali and Narfi. First they throw Narfi in a cage, while two other Aesir began cramming mushroom like toadstools down Vali's throat and placing a sword in his hand, the Aesir guests cheered the boy on!

Loki and Sigyn are held back by two other Aesir warrior who have swords at their throats.

Vali's eyes suddenly go wild and his face contorts as he starts hallucinations. Vali swings wildly cutting his little brother to pieces before the son's parent's horrified eyes. Sigyn screams in horror as the Aesir wildly laugh at the spectacle.

All of the Aesir continue to laugh wildly at the vicious and barbaric attack by one of Loki's sons who is ripping his youngest brother apart.

ODIN (CONT'D)

We must be more assured of the Jotun Skandi's loyalty than just being bred by her Asgardian husband Njord each day!

Njord looks at Odin with contempt.

ODIN (CONT'D)

Aesir, seize Skandi and make sure she is the one who binds Loki, with the intestines of his own son, in the Asgardian cave of torture, so that the venom from our tree snakes, freely drips down on his face! Escort their ship with mine to the mountain caves of Lyngvi Island in the middle of Armsvartnir Lake.

The Jotun Skandi is sickened and vomits on the table, when Odin makes a new command concerning her. Loki and his wife Sigyn are now absolutely terrified.

Skandi's face shows horror and shock, as she too, is led away to the Aesir cheers!

Aegir stand up from the table to make an announcement of his own.

AEGIR

Earlier, we traded three of our finest Vanir in exchange for two from Gladsheim. Honir, and the Jotun Mimir. Some of our Vanir warriors did not want the counsel of a Jotun. This issue kind of went to Mimir's head. Honir come here!

ODIN

**Maid servants, more mead for the feast!
And bring my ale horn filled with wine!**

One of Odin's maid servants distracts Odin by bringing his ale horn filled with wine, as Honir steps forward with a covered platter. He removes the cover, exposing the decapitated head of Mimir.

The Aesir and Vanir laugh cheer at the sight of this added entertainment, except for Odin now has intense fear by suddenly realizing a mysterious secret.

ODIN (CONT'D)
(softly, quietly)
Oh, no! Not this destiny!

EXT. MOUNTAIN ISLAND SHORES OF LYNGVI SHORES - CONTINUOUS

The two spaceships Sleipnir and Svadilfari descend on the shores of a small mountain island called Lyngvi Island in the middle Armsvartnir Lake. A group of four Aesir warriors drag Loki, his wife Sigyn, and the remains of their youngest son with Skandi from their ship under tight guard.

A second group of four more Aesir warriors emerge from Odin's ship Sleipnir carrying the caged oldest son Vali, up the mountain trail to the cave of torture.

INT. LYNGVI ISLAND MOUNTAIN CAVE - CONTINUOUS

Four Aesir warriors stand guard at the entrance of the cave of torture, while the other Four Aesir warriors take Skandi and Loki into the Asgardian mountain cave, which is the same mountainous island in the middle of the lake where Fenrir is suppose to be chained. Fenrir is not bound any longer in the cave.

With the intestines of Loki's son, Skandi bind Loki to stakes in the ground, as the Aesir watch and assure she complies with Odin's decrees.

Above Loki, hanging from the ceiling of the cave is a transparent container filled with Asgardian tree snakes. Attached to the container is food for the serpents with a plastic like covering used to extract venom from snakes. Just below the covering is a second layer which catches the venom. Each time a snake attempts to grasp its food, which can not be reached, venom is collected and seeps down a tube hanging directly above Loki's head but high enough as not to be reached by Aesir or Jotun hands.

AESIR WARRIOR 1
This cave is the ancient torture chamber of the Asgardians. And here you will stay until you die.

The four Aesir warriors leave Loki in the cave with his wife. She is terrified and devastated by the death of her youngest son. Four more Aesir warriors arrive bringing Loki's eldest son Vali, who is caged and still in horrific bodily contortions caused by him being force fed the mushroom like toad stools which cause him to go wildly insane with violence.

When the first poisonous venom drips down from above and strikes Loki's face its creates excruciating pain. While the Aesir and Skandi watch, Loki's faithful wife continually looks up and tries to catch the drippings in a cup. But when she must turn aside to empty the cup, Loki writhes with violent anguish at the horrific pain being endured.

The Aesir warriors laugh at Loki and his family's plight.

One Of the Aesir warriors asks another a strange question.

AESIR WARRIOR 2

Do we take his ship back with us or leave it here?

AESIR WARRIOR 1

I guess we leave it here. That is why Odin gave us his ship to use. Loki is to die, but nothing was said of his wife and surviving son. I guess they are afforded the right to return to Jotunheim. But, Skandi comes with us! Her punishment is also to be the wife of Njord, which is also his punishment in the compromise for peace.

Skandi looks at the Aesir with contempt.

The Aesir warriors laugh at Skandi's plight, then grab her by the arms and leave with her being dragged from the cavern.

As soon as the Aesir warriors leave the cave, Sigyn immediately begins to cut the intestines of her dead son, which are now Loki's bindings to free her husband. While Sigyn rushes to remove her husband from directly below the dripping poisonous snake venom, another drop hits Loki in the face causing more excruciating pain as each of the drips on his face, are eating away his flesh. His screams can be heard echoing out of the cave and into the Asgardian night air.

INT. ASGARDIAN CAVE - EVENING

With Sigyn's help, Loki arms are finally unbound. Loki and Sigyn unlock the cage enclosing their eldest son, who is still under the effect of withdrawal from the drugs given him by the Aesir

LOKI

Sigyn, Vali come on! We have to make it to our ship Svadilfari.

Loki and his wife grab their son's hand. The three rush out of the cavern.

As the three escape, from the cavern, Fenrir and Garm immediately come out of the brush. Fenrir too, had escaped a cavernous imprisonment and found its Jotun friend, the Garm, which had been unknowingly to the Jotuns taken to this island from the first day of its arrival.

The two creatures see the mutilation of Loki face by the serpent venom, and the fear on Sigyn and Vali's face. Loki speaks to the two Jotun creatures.

LOKI (CONT'D)

I will lead the Ragnarok against this species named Aesir! They are not gods. They are monsters of terror!

The two creatures look at each other as if they understand his words, and they do. The Fenrir and Garm follow Loki, Sigyn and Vali down the mountain trail. As Loki and his group are walking down the trail, Loki observes the Sleipnir taking off from the island shore, while his ship is still parked at the shores edge.

EXT. TUNNEL AEGIR AND RAN'S UNDERWATER HALL - LATER

The two Jotun creatures Fenrir and Garm have grown to four times the size of an Asgardian and gnarl with violent intentions as they enter the tunnel to Ran and Aegir's Hall under the sea.

Suddenly among the laughter and feasting, one handed Tyr hears a strange eerie terrifying howling sound coming from the tunnel leading to Aegir and Ran's crystal dome under the sea. He pulls his ceremonial sword and cautiously peers in.

Garm (garm) is just around the corner.

Instantly the creature clutches Tyr's throat, as Tyr simultaneously thrusts his sword up under the chin of Garm. The pain of Tyr's fatal blow, causes a

violent jerking away by the creature's head, which rips Tyr's throat and half of his neck from his body. Both Tyr and Garm fall dead to the floor.

Everyone is screaming with terrifying fear and fright and looking at what else might be lurking in the tunnel.

A moment goes by in silence. The Aesir fear this only passage to safety, may contain more terror. As the Aesir guests try to position themselves to peer down the tunnel corridor, suddenly, Fenrir who was right behind Garm with speed never before believed lunges straight for its prey, Odin.

The wolf-like monster, the Jotun Fenrir (fen-rear) clenches Odin from behind in ferocious, unthinkingly violence. Bones can be heard crunching as Fenrir's teeth tear through Odin's Asgardian skull and flesh where half of Odin's head disappears when Fenrir teeth go through Odin's blind eye and upper skull. Fenrir swallows the half of head it had bitten off. Then in larger ripping bites, Fenrir swallows the upper portion of Odin, then lowers its head and picks up the lower torso of the dead King and begins chewing and swallowing the remaining half.

The Aesir warrior VIDAR rushes towards the creature, which is gnarling as it turns to attack, just as Vidar thrusts his ceremonial sword through the monsters eye, wriggling the sword deeper into Fenrir's brain. The creature drops dead.

The Aesir warriors gather to the front of Aegir and Ran's hall to form an Asgardian shield to protect the females and children in attendance.

Off to the side of the Aesir warriors comes another menacing and terrifying creature, the two Nidhogs who are showing their monstrous features and teeth by pressing their faces to the outside of the crystal dome, and peering inside.

Everyone screams by the sight of these huge Midgard Serpents and their large gaping teeth and ferocious mouths, the slimy eel looking bodies, with their tentacle-like whiskers probing the crystal dome like hands touching to feel. And, the creatures are huge and long in length at over 200 feet.

Every single Asgardian attending begins to terrifyingly rush the tunnel believing these sea creatures are going to crash the dome.

INT. ASGARD - TOOTHGAP-TOOTHGRINDER - MOMENTS LATER

Thor is piloting his spacecraft to the feast to be held at Ran and Aegir underwater hall. Sif and their son Ull are watching the visual monitor as Thor land's his craft at the end of the dock which is located at Njord's

shipyard, that is adjacent to the tunnel which leads to the underwater dome.

SIF

Thor, do you really think my hair is beautiful with the streaking golden strands, mixed with my own, which has grown out enough to look presentable?

THOR

Sif you are beautiful! Don't worry. Many Aesir women may only have one colour, but your golden locks enhance your beauty.

ULL

Father's right mother. You look spectacular!

SIF

Why are you landing here on the water?

THOR

It's closer to the tunnel and easier to leave when its time to go. I'll just tie our ship to the dock.

SIF

But, why at the end of the dock and not closer to shore?

THOR

Because I want you and Ull to see how peacefully beautiful the ocean is here. From the end of the dock, we will be able to see the lumination from Aegir and Ran's crystal dome as it lights up under the ocean surface.

SIF

Oh, Thor, you silly man! I love you!

Sif kisses Thor on the lips in front of their son who smiles.

Thor, then turns and pushes the button for the hatch door. He grabs a long line from one of the vessel's storage bins. The three exit the craft.

EXT. NJORD'S SHIPYARD DOCK - MOMENTS LATER

Thor ties off his ship to the dock.

Thor, Sif and Ull stand at the end of the dock, as Thor points his family the circular region, which is emitting its lumination upwards through the ocean depths.

THOR

Over there Sif! Do you and Ull see how bright the ocean is!

ULL

I see it father! It's really is pretty.

Sif takes hold of her husband's waist.

SIF

This is a very nice place. Now, I know why Njord built his hall here!

Suddenly, Ull notices something in the luminated region of the ocean.

ULL

Father what are those large shadows that keep appearing in the underwater lumination?

Thor looks but sees nothing out of the ordinary.

THOR

The ocean waters always move and refract light in mysterious ways. It could be anything.

Suddenly, without notice, from a not too far away distance and with great ferocious force, a Nidhogg breeches the surface at an intelligent angle, where its projecting itself straight towards Thor!

Thor grasps his hammer, Mjollnir from his waist and with the fear of death, throws Mjollnir with all of his might at the creatures head, which hits the creature just above its teeth, breaking one tooth out and splattering a deathly gaping hole.

Thor leans back and grasps the returning Mjollnir just as the Nighogg is still in mid air, like a flying fish of the sea. Huge amounts of venom is

flowing from the creatures deathly injury spilling down on Thor, as he screams in horrific pain, as this fluid, dissolves his chest and face.

Sif and Ull scream in terrifying frights at the condition of her husband's body as it lays on the dock.

The creature Nidhogg lays motionless, except for deathly spasms on the surface.

INT. AEGIR AND RAN'S UNDERWATER HALL - VANAHEIM - NIGHT

Three fourths of the Aesir guests have rushed out the tunnel leading to safety.

The few remaining to wait their turn keep cautious eyes on the luminated underworld of the ocean which can be seen from inside of the dome.

Suddenly, they scream, as they see one of the creatures at full speed ahead aiming at the side of the crystal dome.

The Nidhogg crashes into the dome, headfirst, with an angry hatred. The dome begins to crack, with long splinters as this creature turns away causing such a panic Asgardians are trampled in fear and fright to get out of the underwater crystal palace.

EXT. ASGARDIAN OCEAN - NIGHT

The lone Nidhogg breeches out of the ocean as the lights from below silhouette a dark image raising itself out of the ocean waters and diving back into the depths of the sea.

The luminated ocean turns dark.

EXT. NJORD'S SHIPYARD DOCK - MOMENTS LATER

Magni and Modi have run out of the tunnel in horrific fear, with the many other Aesir warriors. The two are being followed by Vidar, blind Hodr, Honir and Odin's young son Vali who are just following whoever is in front of them because they are scared too.

As they run down the boulevard just in front of Njord's Hall and shipyard, they see Thor's spacecraft with Sif and Ull sobbing as they walk from the dock to the land. The two young Aesir warriors run to find Thor. Vidar, Honir, Hodr, and Vali, Odin's young son keep following the two young Aesir warriors.

MAGNI
(out of breath)
Sif, where is Thor? The Jotun creatures
have attacked the Aesir!

SIF
(sobbing wildly)
My husband Thor is dead! The Midgard
Serpent attacked him on the dock.

ULL
Magni, this is my father's hammer Mjollnir.
Take it, and my father's spacecraft. You
may need it to protect Asgard.

MAGNI
Thank you Ull. I will do my best! Your father
has already given me the Gullfaxi, but in
honor of Thor, I will pilot your father's
vessel against an attack. But, the Jotuns
have not attacked us yet!

ULL
My father said, it was only a matter of time.
Why do the Jotun and Midgard monsters
attack the Aesir at the same time? The war
has started!

MAGNI
(thinking out loud)
Ull might be right! Come Modi, lets take
Thor's spacecraft and do some scouting.

MODI
I am with you all the way, Magni. Let's go!

MAGNI
Honir, bring blind Hodr and Odin's
youngest son in here with us. You too,
Vidar

The two young Aesir run down the dock with Vidar, blind Hodr, Honir and
Odin's young son Vali. They all enter the spacecraft. Moments later, the
spacecraft ascends into the air with Thor's loud thunderous engines at full
speed ahead.

INT. ASGARD - TOOTHGAP-TOOTHGRINDER- MOMENTS LATER

Magni and Modi are piloting Thor's craft heading for Heimdall's hall.

MAGNI

With Odin and Thor dead, only Heimdall can warn all Asgard of an imminent Jotun attack.

MODI

But, how can we be sure they are going to attack?

MAGNI

Thor told Odin that Mimir was not the Jotun king but Thrym was. And Thor killed Thrym. Then, Skrymir, the Jotun who was here on Asgard, was really Utgard-Loki, the heir to Thrym's throne.

MODI

How come he has the same name as Loki?

MAGNI

From what I can tell, Loki means ambassador. A royal name given at Jotun birth to represent their status in society.

MODI

But, Utgard-Loki never threatened to attack Asgard. He only warned Thor never to return to Jotunheim.

MAGNI

Call it instinct, but I know they are going to attack Asgard and attack soon!

EXT. HEIMDALL'S HALL - VANAHEIM - EVENING

Thor's vessel descends next to Heimdall's hall and the Bifrost landing pad. Magni and Modi exit the craft and enter Heimdall's hall. Vidar (wee-dar), Blind Hodr, Honir, and Odin's youngest son, Vali remain on board.

INT. HEIMDALL'S HALL - VANAHEIM - EVENING

Magni and Modi come in through Heimdall hall's front door with urgency.

MAGNI

Heimdall! We need to speak to you now!

HEIMDALL

What is so important that Odin would send his youngest Aesir warriors to me?

MODI

Heimdall, Thor and Odin are dead!

HEIMDALL

What?

MAGNI

The Jotun monsters attacked the Aesir at Ran's feast after Odin had Loki's son killed and ordered Loki tortured. Then, Sif said the Midgard Serpent killed Thor as they docked to attend Ran's feast.

HEIMDALL

The Jotuns will not serve the Aesir. They are dangerous and will place Asgard in a state of siege where our planet will be destroyed!

MAGNI

That's why we came here! For you to sound the warning that a Jotun attack is imminent.

HEIMDALL

I agree! Is there anyone else with you two?

MODI

Vidar, is with us. And, blind Hodr and Odin's youngest son Vali were being escorted by Honir. They were scared so we let them come with us.

HEIMDALL

This war is over for you young Aesir before it goes any further! You're going on a mission to Midgard. The Bifrost will appear in less than 10 minutes and will last for an hour. You will have to be inside of the

circular Bifrost landing pad before it appears.

MAGNI

What are we going to do on Midgard?

HEIMDALL

You will be escorting three humans, two males and a female to Midgard. Their names are Kvaesir, Lif and Lifthrasher. And, you're going to survive this battle between the planets! Go reposition your craft in the center of the Bifrost circle and I will bring the three humans to you. I must sound the Asgardian warning of danger, with Gjallar right now, so hurry!

Magni and Modi return to the spacecraft.

Heimdall, rushes over to two of his Vanir technicians and turns the sounds of Gjallar, which begins to broadcast imminent danger to all of the Asgardian cities, which is an eerie strange sound.

EXT. ASGARD'S ATMOSPHERE ABOVE ALL CITIES - NIGHT

Hundreds upon hundreds of Aesir and Vanir warriors throughout Asgard, hastily scurry out to their vessels and take off into the night sky.

INT. HEIMDALL'S HALL - VANAHEIM - EVENING

Heimdall rushes down one of the corridors and into one of the doors. He comes out escorting two human males and a female human. One of the males features makes him appear to be a brother to the female. The three humans are dressed in Asgardian garments, very fair haired and skinned, like the Aesir, with blue eyes and just past puberty.

EXT. ALFSHEIM - CONTINUOUS

The Alfr look up into the sky and see what appears to be a meteorite shower heading towards Asgard. Suddenly, explosions are striking the Asgardian landscape. The Alfr begin racing towards Heimdall's hall.

EXT. BIFROST LANDING PAD - NIGHT

The spacecraft ToothGap-ToothGrinder is centered in the middle of the Bifrost landing pad, just as directed by Heimdall. Magni, Modi, Hodr, Vidar,

Vali and Honir are standing by the hatch waiting for Heimdall to appear and give any last instructions for this journey.

Heimdall rushes up the ramp with the three humans in hand.

HEIMDALL

Magni, once you reach Midgard, there will be a human village not far from the Bifrost. Go there!

MAGNI

Okay. I will do that!

HEIMDALL

In the distance from the village is a very high mountain, named Gimli. Relocate all of the humans in that village to the top of the mountain! Do you understand this!

MAGNI

Yes, but I don't know why!

HEIMDALL

If the Jotuns succeed in destroying Asgard, the Bifrost will collapse. If that happens, all that is destroyed will be funneled to Midgard. You will be taking the humans and this ship out of danger's way, just in case that happens. The mountain Gimli assures everyone's safety.

MAGNI

Understood!

HEIMDALL

Have a good trip and leave the fight for Asgard to the Vanir and Aesir. Make sure you and the humans stay on the mountain until I personally come and get you! When we win, you will be back on Asgard

MAGNI

Understood. Thank Heimdall.

HEIMDALL

And, if I don't appear to bring you back, so that the future will remember the past. Let this story be told from the ancient fathers to our present sons.

Heimdall turns and hurriedly walks down the landing ramp to his hall.

The hatch to ToothGap-ToothGrinder closes.

Unexpectedly, as refugees, a group of Alfr sneak into the Bifrost circular area.

Moments later, the Bifrost suddenly appears immerses the entire ship which disappears into the rainbow spectrum as the only Aesir survivors of a doomed Asgard.

INT. GULLTOP - HEIMDALL'S SPACECRAFT - NIGHT

Heimdall is at the controls of his spacecraft. On his monitor he sees the Svadilfari just reaching altitude for space flight.

INT. SVADILFARI - LOKI'S SPACECRAFT - NIGHT

Loki is seated at the control center and piloting the Svadilfari with Sigyn, and Vali seated next to him. Loki sees Heimdall's spacecraft bearing straight for him. Sigyn and Vali are scared by the aggressive maneuvering of the Asgardian spacecraft as Loki has to angle his craft to avoid being hit by a laser blast shot from Gulltop.

Sigyn and Vali stand up. Sigyn puts her arms around Loki in a hug from behind and starts crying. Vali hangs on to his father's arms.

LOKI

That's Heimdall. He's attacking and we have no weapons or time. He's going to pay for our lives. Sigyn, Vali, I love you with all of my heart! We shall lead the attack on Asgard with our lives!

Loki, hits a button. Sigyn and Vali hug their husband father tightly.

EXT. ASGARDIAN ATMOSPHERE - NIGHT

Svadilfari, like a laser blast being shot aims directly for Heimdall's spacecraft. Instantly there is a mid air collision with a huge explosion and disintegration of both vessels in a fire ball.

INT. GULLTOP - HEIMDALL'S SPACECRAFT - NIGHT

Heimdall sees in his monitor he has but a split second of life, with the Svadilfari being aimed purposely and directly at him and his ship for a direct mid-air collision in a suicidal counter attack by Loki.

P.O.V. OF HEIMDALL as the entire spacecraft of Heimdall blows up right in his face, disintegrating his body.

INT. MUSPELLHEIM - SURT'S HALL - ENDLESS NIGHT

Surt reviews new data coming in indicating the destruction of Loki's vessel Svadilfari.

SURT

This is Ragnarok! Prepare our new battle fleet to attack Asgard!

EXT. MUSPELLHEIM - SPACE PORT - CONTINUOUS

Instantly, hundred and hundreds Jotun space craft simultaneously take off in battle formations heading towards Asgard like streaks of white light beams.

INT. VANAHEIM - SESSRUMNIR HALL - EVENING

Freyr has deep concern on his face as he walks up to Skirmir.

FREYR

Skirmir, the war is about to begin. I am going to fly Skidbladnir. We need every Vanir who can fly. You man the Gullinbursti and take my magical sword as a token of your courage!

SKIRMIR

You know this is going to be Asgard's battle for survival don't you?

FREYR

Odin has gone too far with his demands on the Jotuns. They came in peace. Now, were being dragged into a war that shouldn't have to happen. But, this is our home. And, we have to defend our home.

The two Vanir rush out to pilot their vessels for war with the Jotuns.

INT. SKIDBLADNIR - OUTERSPACE - ENDLESS TIME

Freyr makes contact with the Jotun battle fleet. He intercepts and neutralizes Jotun star blasters being fired at his vessel with black hole imploder beams. The neutralizing effect of the black hole imploder striking the Jotun star blaster beam causes a sheet of energy, like a glass to disperse out into space. Freyr counters the star blasters with a barrage of black hole imploder shots towards Jotun space vessels.

Freyr begins issuing commands over his visual audio monitor to the other Vanir and Aesir ships while continually firing his black hole imploder beams and his laser blasters simultaneously, as he and hundreds of other Asgardian spacecraft make contact with the huge Jotun battle fleet.

FREYR

Target the fire balls with the black hole imploder beams!

Thousands of star blaster shots are being fired at Asgardian vessels and thousand of black hole imploder shots are being fired back, shot for shot, that either neutralize the Jotuns or hit their ships, while at the same time the out numbered Asgardians are taking a heavy toll of losses themselves.

EXT. ASGARDIAN VESSEL HATI OUTER SPACE - ENDLESS TIME

The Asgardian vessel HATI locks on to coordinates to strike the outer planet city of Jotunheim, without realizing one of the outer planet moon's revolutions around the planet, has placed their moon in the way of the target.

The black hole imploder beam strikes the moon, creating a small spherical black void, which expands to engulf the entire moon that suddenly shrinks with the spherical size of the black hole and disappears.

EXT. JOTUN VESSEL SKOLL - ENDLESS TIME

The Jotun vessel SKOLL observes the destruction of one of the Jotun moons and repositions itself and fires two star blaster beams at the Asgardian vessel Hati.

The Asgardian vessel Hati intercepts the first star blaster beam with a black hole imploder beam. The result of this interception at contact, is the creation of multi-spectrum energy shield which momentarily expands and contracts like a sheet of glass and then into oblivion.

The second Jotun star blaster beam creates a small spherical sun which expands and engulfs the Asgardian vessel and explodes, as an exploding star, then dissipates into space.

EXT. OUTERSPACE BEYOND ASGARD - TIMELESS SPACE

The Bifrost is seen extending from Asgard to Midgard.

Hundreds upon hundreds of Jotun craft are now shooting the new star blaster weapons at the region of Asgard's Vigard with less and less resistance from Asgardian defenses.

INT. SKIDBLADNIR - OUTERSPACE - ENDLESS TIME

Freyr notices the huge Jotun force are targeting one small region of Asgard. He realizes what their strategy is.

FREYR

Divert back to Asgard. Defend the Vigard
over the Nidavillar plains!

Half of the Asgardian fleet now move to place itself between the Jotun fleet and the vulnerability of their planet, countering every Star blast with a black hole imploder beam which neutralizes the affect of this strange Jotun weapon.

Thousands of shots are fired by the Asgardian crafts in defense of the Vigard.

INT. JOTUN MOTHERSHIP - STARKADHR - TIMELESS SPACE

Surt is commanding all of the Jotun forces and brings up his ship, Starkadhr, the most powerful ship, with the most powerful starblaster in the fleet. The beam of the Starkadhr star blaster is 100 times larger than any in the fleet!

SURT

Set course and coordinates for the Jotun
star blaster to target Asgard's Vigard.

EXT. JOTUN MOTHERSHIP - STARKADHR - TIMELESS SPACE

The Jotun ship Starkadhr begins to fire continuous fire balls at the region of Vigard on Asgard. Almost everyone is met with a black hole imploder beam, with thousands of shots being exchanged.

The solar system void is lit up with hundreds of 'sheets of glass' like rainbow spectrums matter and anti-matter by the two different kinds of weapon systems, where both sides have heavy losses of space craft.

EXT. ASGARD - OUTERSPACE - TIMELESS SPACE

A large fire ball shot from the Jotun spacecraft Starkadhr heads directly towards the Vigard of Asgard. Suddenly, the spherical micro sun, expands to an enormous size immersing the entire planet and part of the Bifrost, with a thunderous explosion shattering the entire planet of Asgard.

INT. ASGARD - SAGA'S CRYSTAL DOME SOKVABEK. - CONTINUOUS

From inside of her crystal palace dome in Vanaheim, Saga is standing next to Freyja, while they are looking out along the night horizon sky, watching the interplanetary explosions. Suddenly Saga eyes grow extremely fearful and shocked, as she sees the tremendously huge flames coming from the Alfr territory. She hugs Freyja, who turn looks to see what has captured Saga's attention, with only time to shed a single amber tear grasping her planet's destruction, as the planetary flames engulf and evaporate the two females instantaneously.

EXT. ASGARD - OUTER ATMOSPHERE - TIMELESS SPACE

The Bifrost begins to collapse while sucking in huge amounts of the Asgardian ocean from the remnants of the destroyed planet and showering Midgard with torrential rains. The Bifrost finally dissipates into nothing.

The Yggdrasil of the inner solar system suddenly expands Midgard's orbit where the shift cause the planet axis to flip over, where north becomes east and south becomes west.

A strange silence emerges where Asgard once existed as the shattered rubble expands around the orbital energy field, of Asgard's yggdrasil.

The new Jotun word for war, Ragnarok is over!

INT. NIFLHIEM DOME - ENDLESS NIGHT - LATER

A Jotun ship just enters the Niflheim dome and descends to the ground. The landing ramp extends and the new king of Jotunheim, Utgard-Loki exits the hatch. Hel greets him.

UTGARD-LOKI

I am the bearer of sad news. The planet
Asgard has been destroyed. Bring Balder
and Nanna to me.

HEL

As you wish.

Hel leaves and returns moments later with Balder and Nanna.

UTGARD-LOKI

I have personally come to take you two, to
Midgard, where you may survive among the
northern polar regions and humans.

BALDER

Why do you take us there? Why can't we
just go home to Asgard.

UTGARD-LOKI

Asgard, has been totally destroyed.

Nanna starts weeping terribly. Balder holds her in his arms.

NANNA

(crying uncontrollably)

Then, our only child is dead!

EXT. MIDGARD - NORTHERN REGION - DAY

Utgard-Loki's Jotun ship descends near the top of a mountain, with a small
village of northern region humanoids. The landing ramp extends and the
hatch opens. Balder and Nanna exit the vessel and do not look back.

No words are spoken, as Utgard-loki watches them descend down the
spacecraft ramp. The moment Balder and Nanna step on the ground,
Utgard-Loki turns around and goes inside. The hatch closes.

INT. NIFLHIEM DOME - ENDLESS NIGHT

Two huge two hundred foot Midgard serpents of the species Nidhogg,
which dwell in the lake and rivers of Niflheim, rise up from the depths
making a breach on the surface, like a whale on the middle planet of
Midgard, and plunging back into the depths of the Hvergelmir springs.

FADE OUT:

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